



# From King's Dutch Academy of Sciences The Dutch Research Agenda

“Information technology (IT) now permeates all aspects of public, commercial, social, and personal life. bank cards, satnav, and weather radar... IT has become completely indispensable.”

“But to **guarantee** the **reliability** and **quality** of constantly **bigger** and more **complicated** IT, we will need to find answers to some **fundamental questions!**”

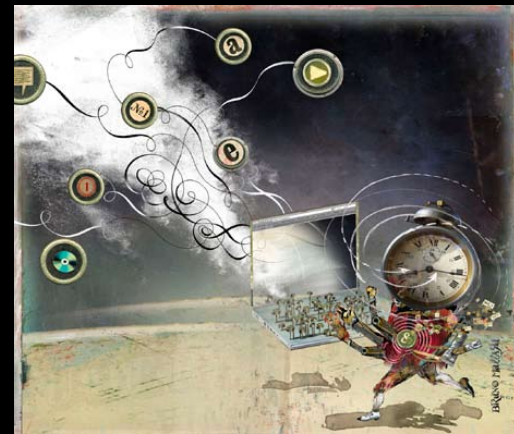


# Reduction of Complexity by Integration

By combining services such as telephony, television, data, and computing capacity within a single network, we can cut down on complexity, energy consumption and maintenance.

- How can we describe and analyze complex information systems effectively?
- How can we specify and measure the quality and reliability of a system?
- How can we combine various different systems?
- How can we design systems in which separate processors can co-operate efficiently via mutual network connections within a much larger whole?
- Can we design information systems that can diagnose their own malfunctions and perhaps even repair them?
- How can we specify, predict, and measure system performance as effectively as possible?

SNE addresses a.o. the highlighted questions!



# Mission

*Can we create smart and safe data processing infrastructures that can be tailored to diverse application needs?*

- *Capacity*
- *Capability*
- *Security*
- *Sustainability*
- *Resilience*

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- *Capacity*
  - *Bandwidth on demand, QoS, architectures, photonics, performance*
- *Capability*
  - *Programmability, virtualization, complexity, semantics, workflows*
- *Security*
  - *Anonymity, integrity of data in distributed data processing*
- *Sustainability*
  - *Greening infrastructure, awareness*
- *Resilience*
  - *Systems under attack, failures, disasters*



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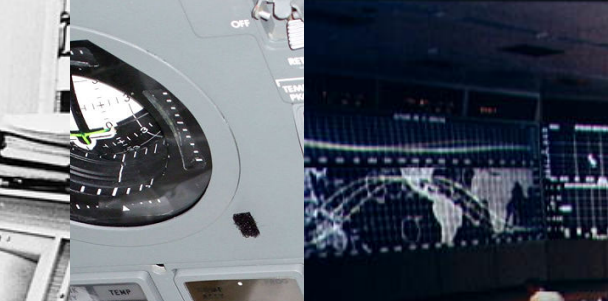
- **Capacity**
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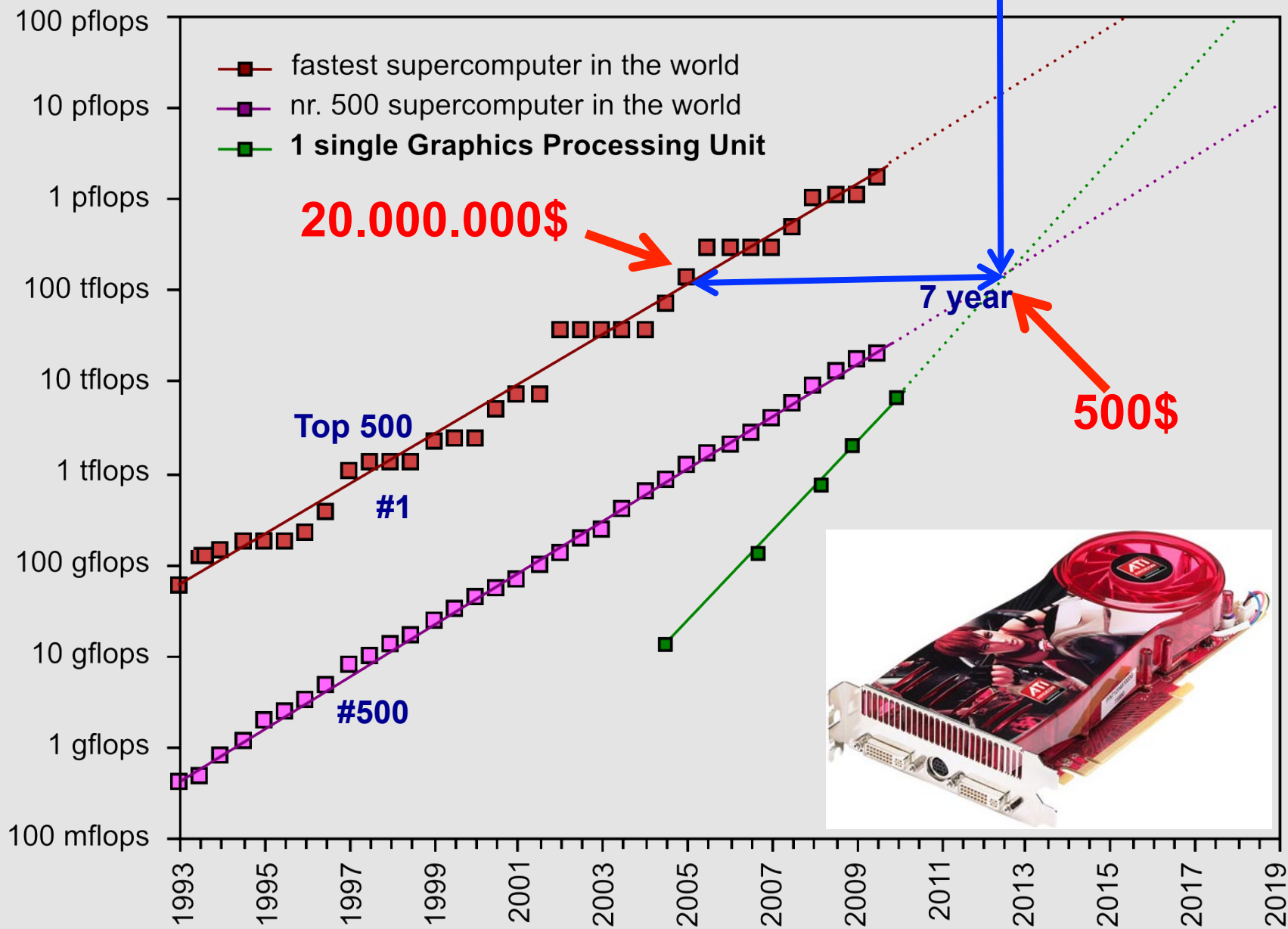




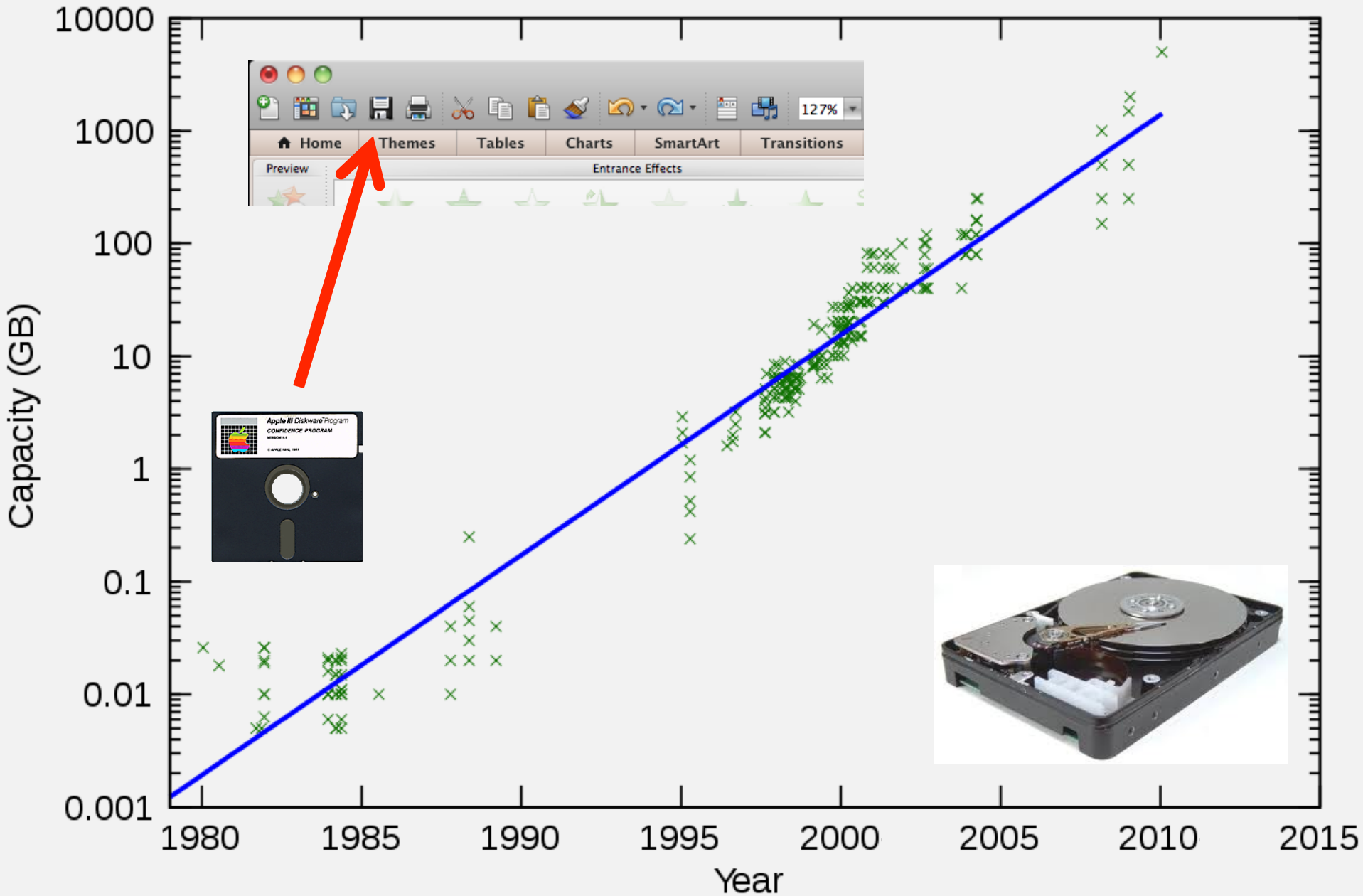




# GPU cards are disruptive!



# Data storage: doubling every 1.5 year!

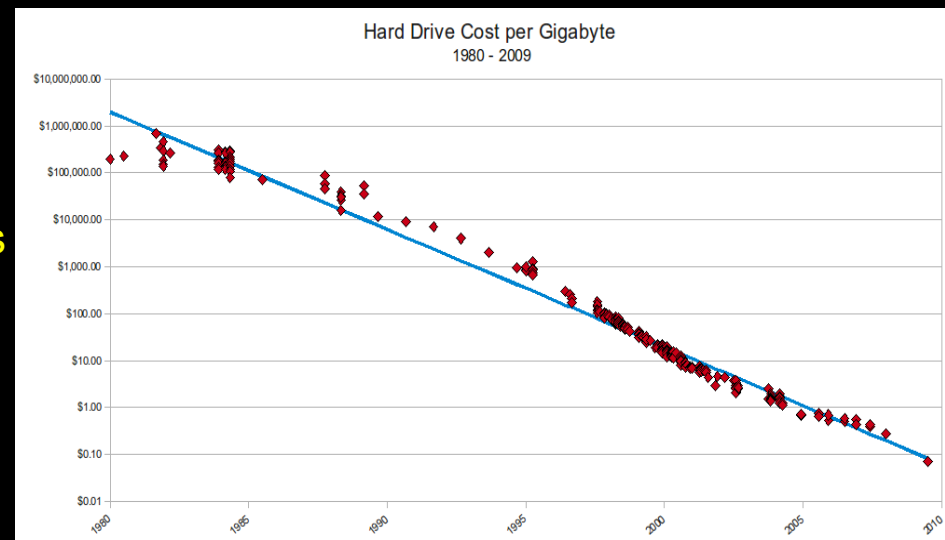


# Reliable and Safe!

This omnipresence of IT makes us not only strong but also vulnerable.

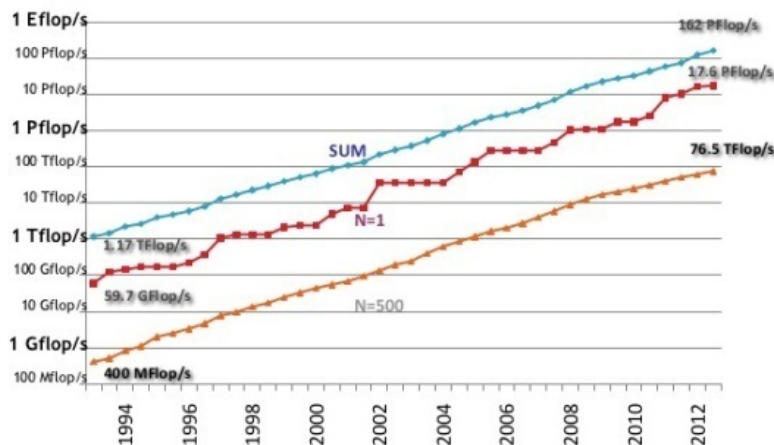
- A virus, a hacker, or a system failure can instantly send digital shockwaves around the world.

The hardware and software that allow all our systems to operate is becoming bigger and more complex all the time, and the capacity of networks and data storage is increasing by leaps and bounds.



We will soon reach the limits of what is currently feasible and controllable.

## Performance Development



# Wireless Networks



## Digital technology reviews

Tech XO provided latest Digital Technology reviews like digital camera, digital lens reviews, digital camera

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SEP  
06

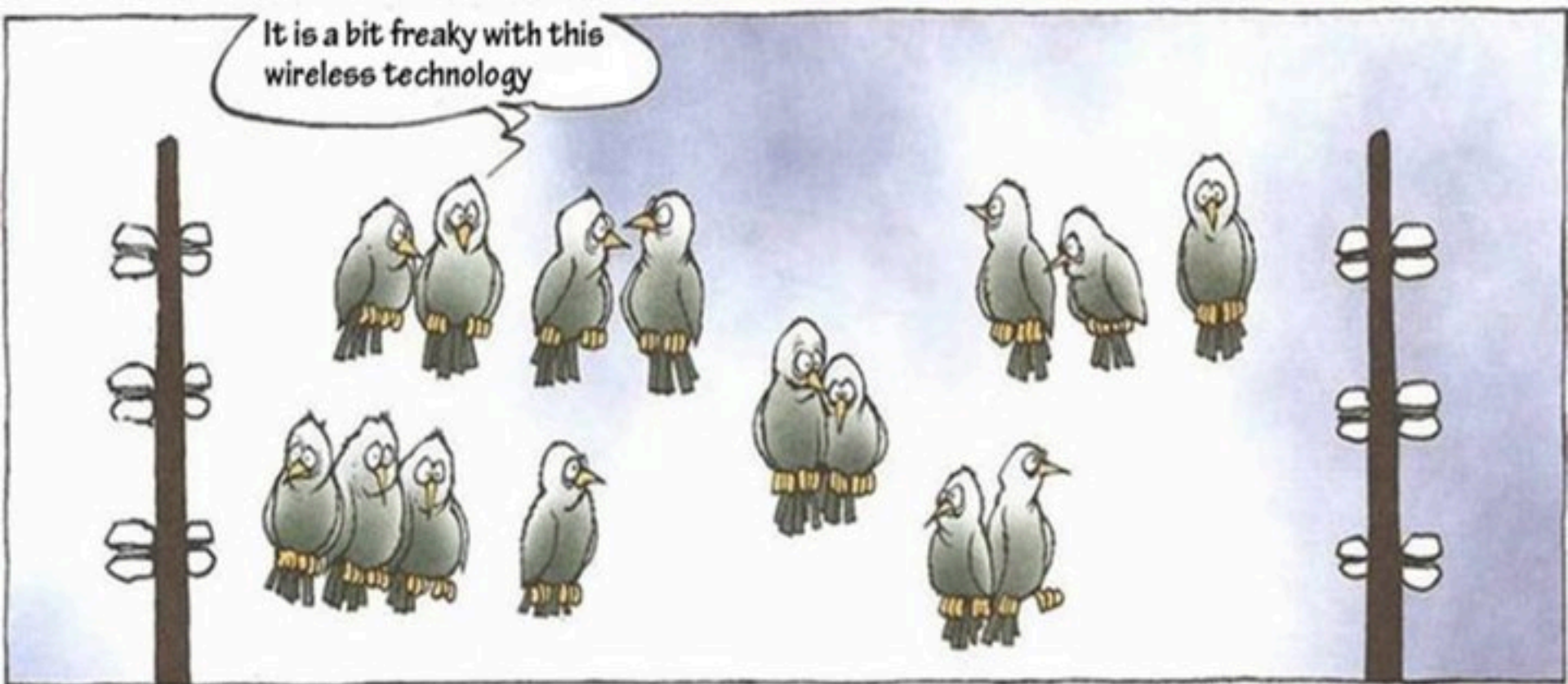
### Next Generation Wireless LAN Technology 802.11ac 1 Gbps throughput with

Published By [admin](#) under [Network Devices](#) Tags: [1gbps throughput](#), [1gbps wireless](#), [1gbps wireless lans](#), [generation](#), [new generation](#), [technologies](#), [technology](#), [throughput](#), [wireless](#), [wireless lan](#)

WiFi is one of the most preferred communication

protocol LAN due to the easy comparison and convenience in the **digital home**. While consumer PC products has just started to migrate to a much higher bandwidth of 802.11n wireless LAN now working on next-generation standard definition is already in progress.

# Wireless Networks



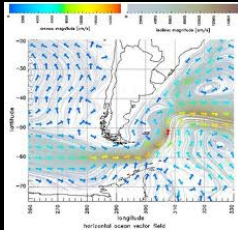
COPYRIGHT : MORTEN INGEMANN

protocol LAN due to the easy comparison and convenience in the **digital home**. While consumer PC products has just started to migrate to a much higher bandwidth of 802.11n wireless LAN now working on next-generation standard definition is already in progress.

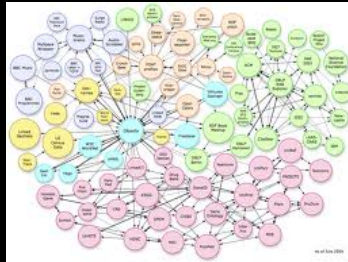
... more data!

# Internet developments

Google



DATA



... more realtime!



twitter



myspace  
a place for freedom



SchoolBANK



Linked in

Hyves

flickr  
from YAHOO!



... more users!

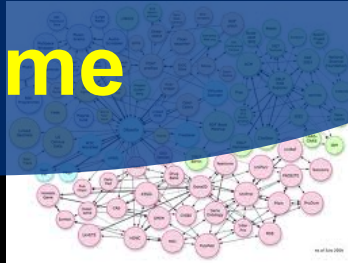
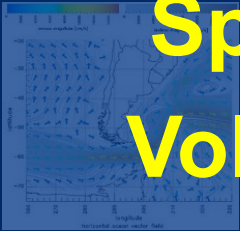
... more data!

Internet developments

Google

Speed  
Volume

DATA



Deterministic

Real-time



twitter



Scalable

Secure

Linked in



myspace  
SchoolBANK

Hyves

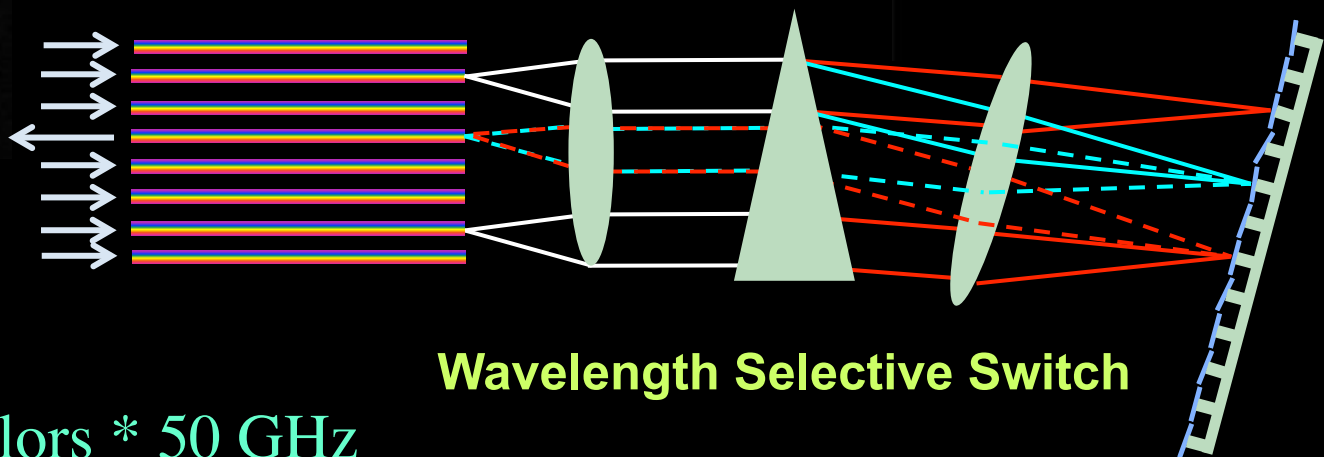
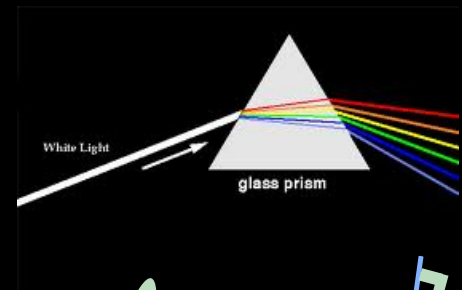
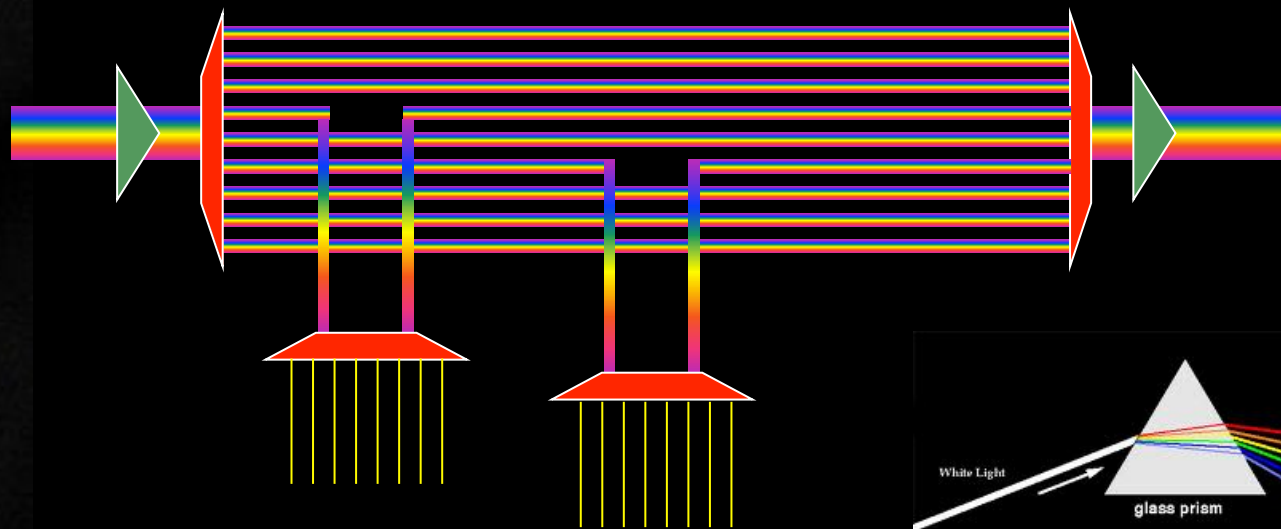
flickr  
from YAHOO!



... more users!



# Multiple colors / Fiber



Per fiber:  $\sim 80-100$  colors \* 50 GHz

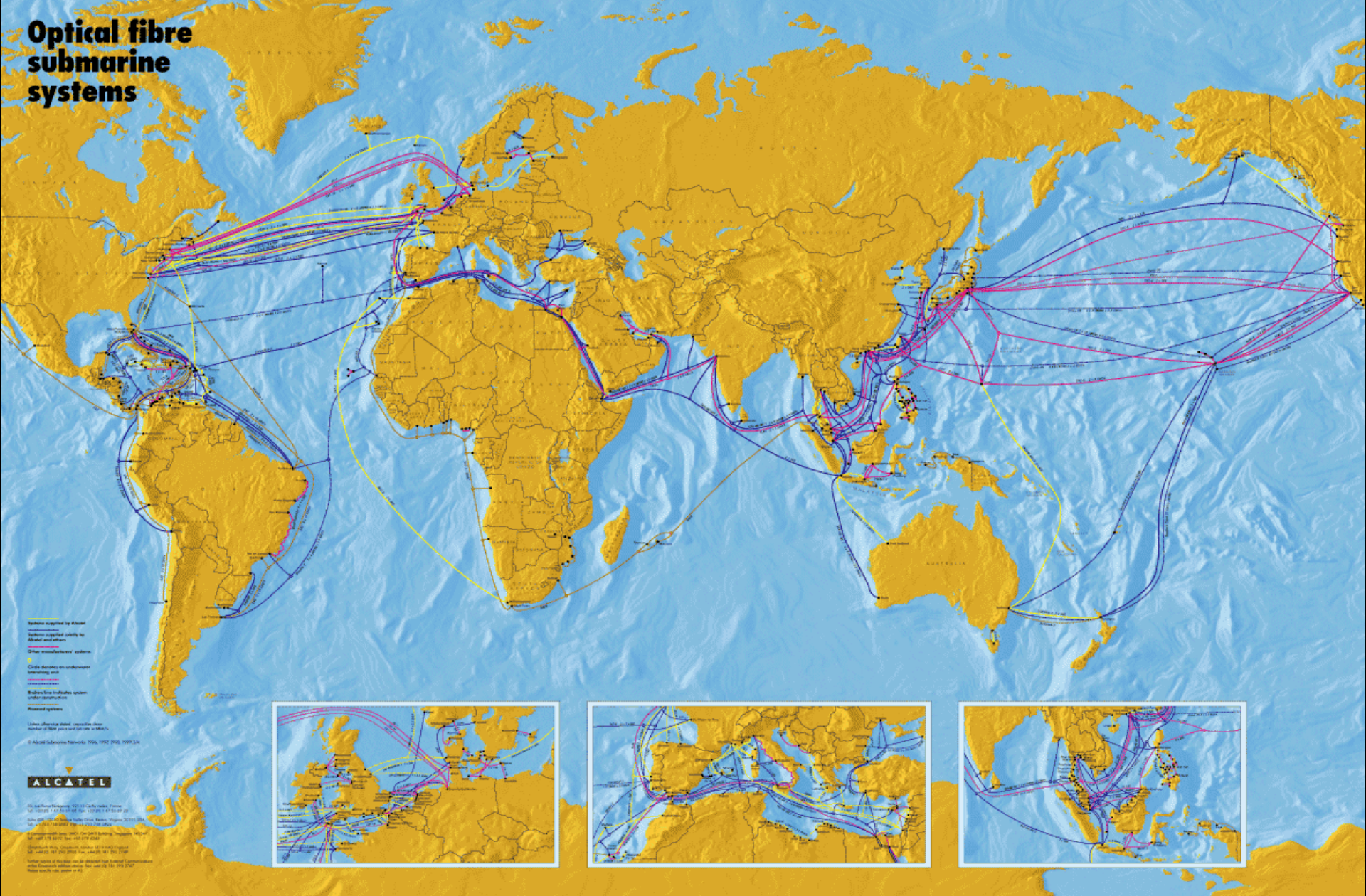
Per color: 10 – 40 – 100 – 200 ... Gbit/s

BW \* Distance  $\sim 2 * 10^{17}$  bm/s

New: Hollow Fiber!

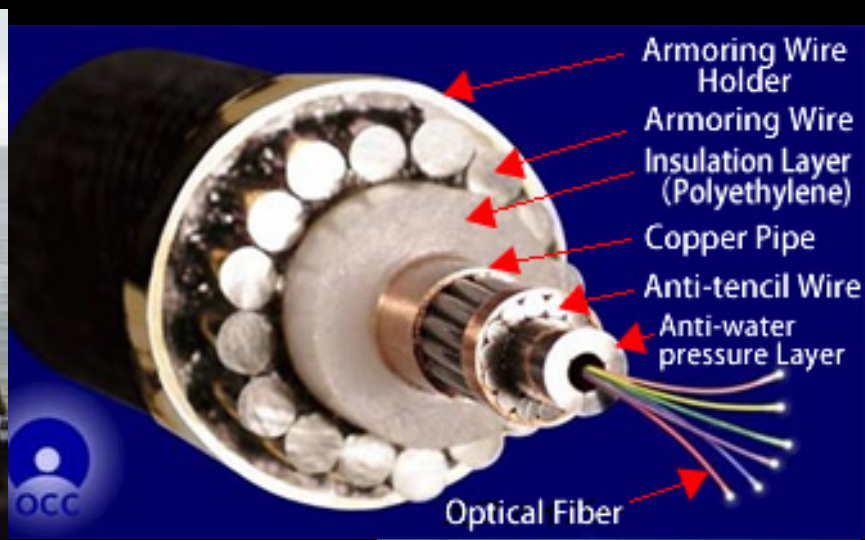
➔ less RTT!

# Optical fibre submarine systems



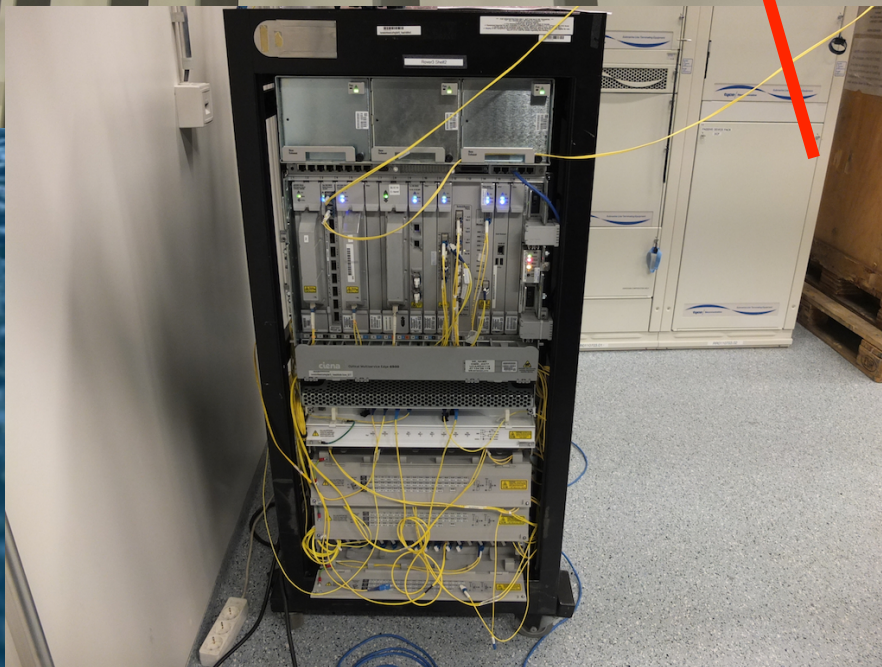
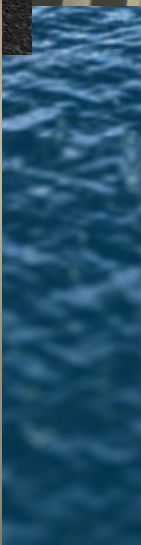
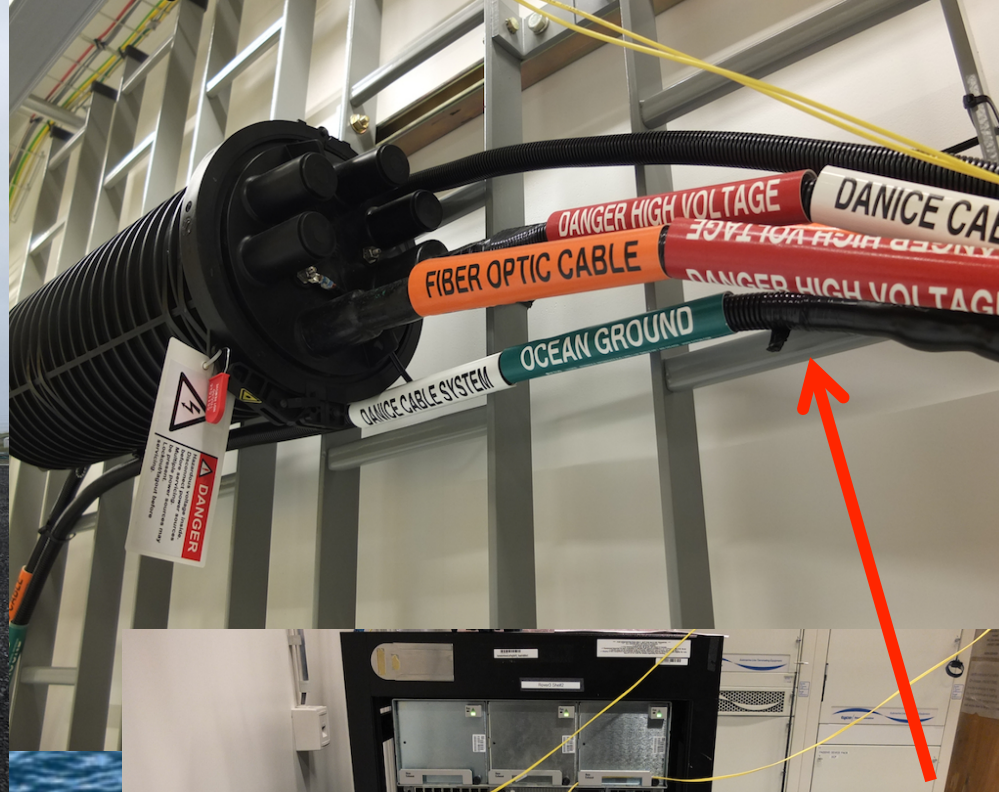
# Undersea Cable System





A **cable landing station** may or may not be required, depending on whether, for example, the submarine cable requires power to power submarine repeaters or amplifiers. The voltages applied to the cables can be high **3,000 to 4,000 volts** for a typical trans-Atlantic telecommunications cable system, and 1,000 volts for a cross-channel telecommunications cable system. Submarine power cables can operate at many kilovolts: for example, the [Fenno-Skan power cable operates at 400 kV DC.](#)

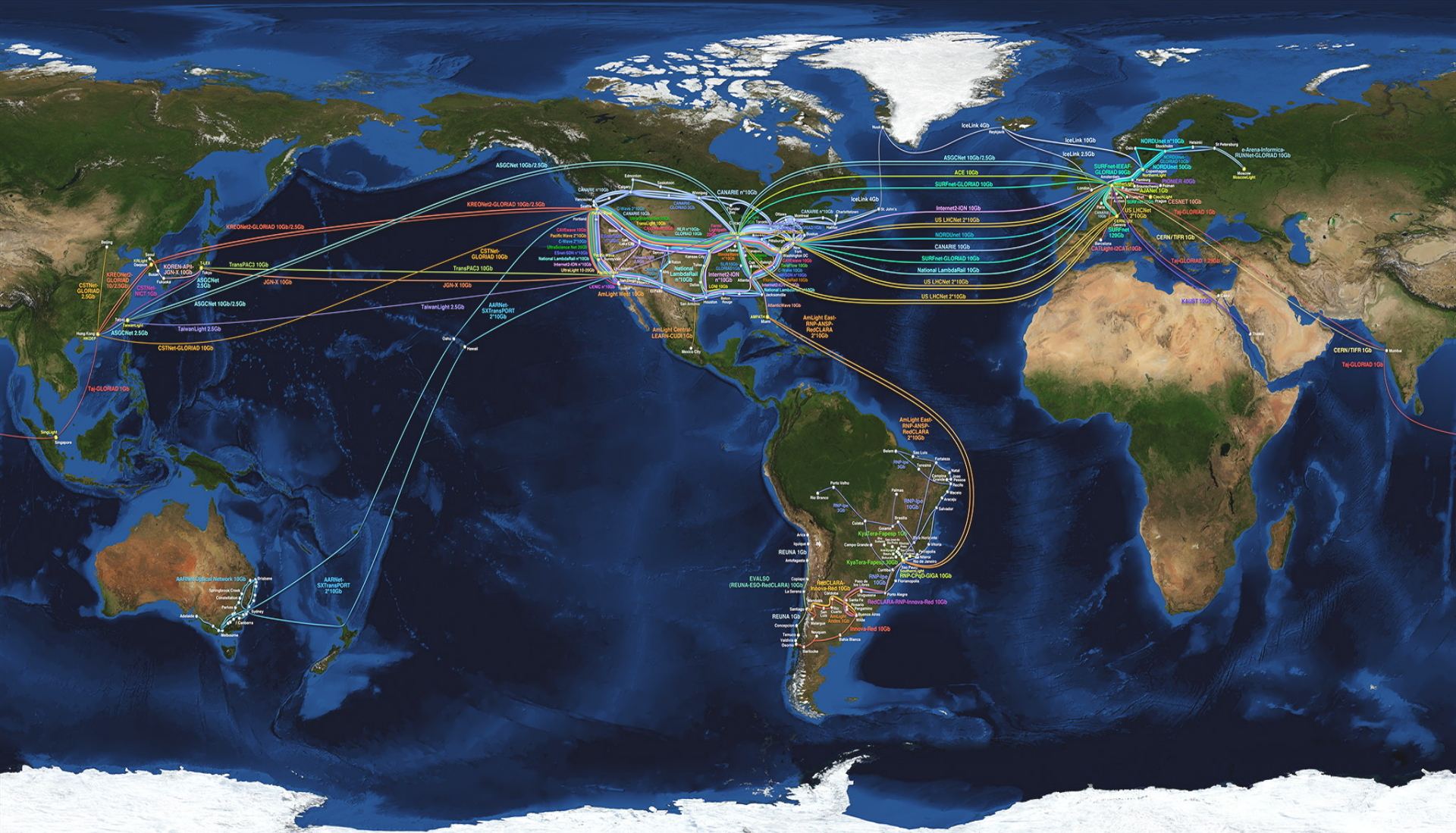




# Undersea Cable HV

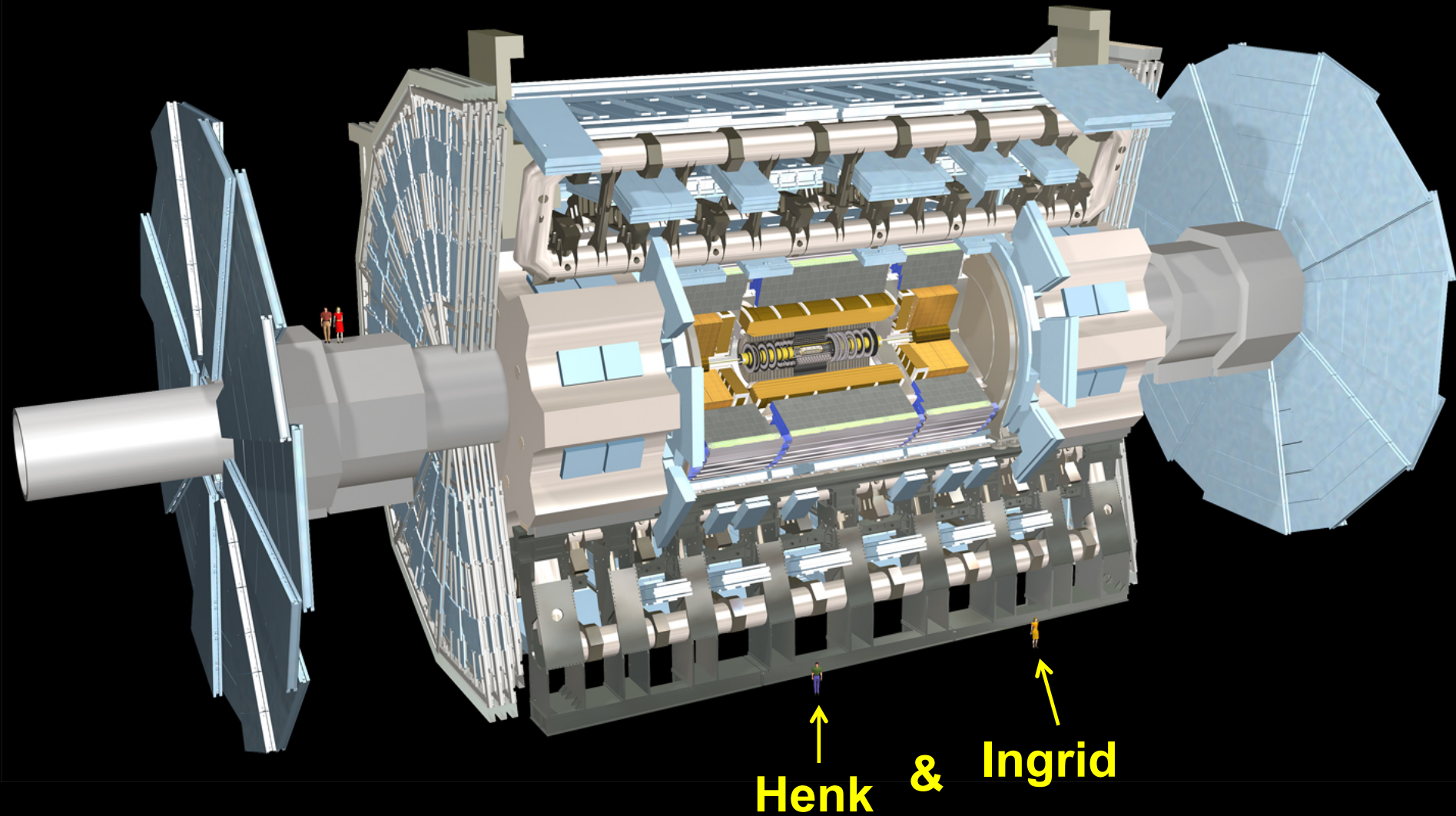


F Dijkstra, J van der Ham, P Grosso, C de Laat, "A path finding implementation for multi-layer networks", Future Generation Computer Systems 25 (2), 142-146.





# ATLAS detector @ CERN Geneve



# ATLAS detector @ CERN Geneve

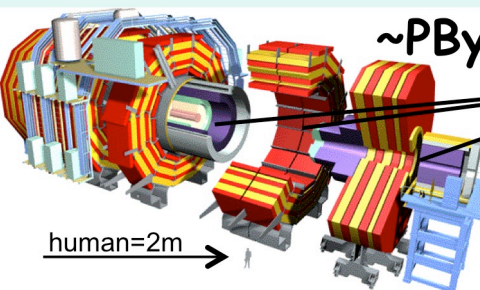
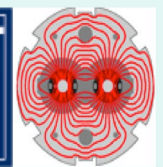






# LHC Data Grid Hierarchy

CMS as example, Atlas is similar



human=2m →

~PByte/sec

Online System

Tier 0 + 1

~100 MBytes/sec

100000 flops/byte

10 Pflops/s

event simulation



event reconstruction

Status 2002!

CMS detector: 15m X 15m X 22m  
12,500 tons, \$700M.

~2.5 Gbits/sec

Tier 1

Italian Regional Center

German Regional Center

NIKHEF Dutch Regional Center

FermiLab, USA Regional Center

...

analysis

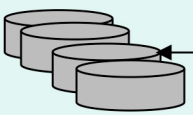
~0.6-2.5 Gbps

Tier 3

~0.6-2.5 Gbps

Tier 2 Center 1, Tier 2 Center 2, Tier 2 Center 3, Tier 2 Center 4, Tier 2 Center 5

Tier 2



Physics data cache

Institute ~0.25TIPS, Institute, Institute, Institute

100 - 1000 Mbits/sec



Workstations

Tier 4

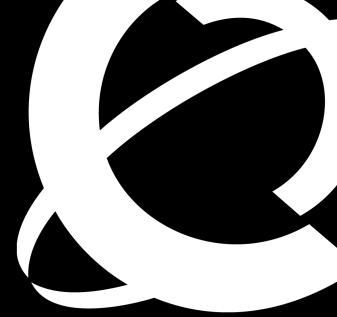
CERN/CMS data goes to 6-8 Tier 1 regional centers, and from each of these to 6-10 Tier 2 centers.

Physicists work on analysis "channels" at 135 institutes. Each institute has ~10 physicists working on one or more channels.

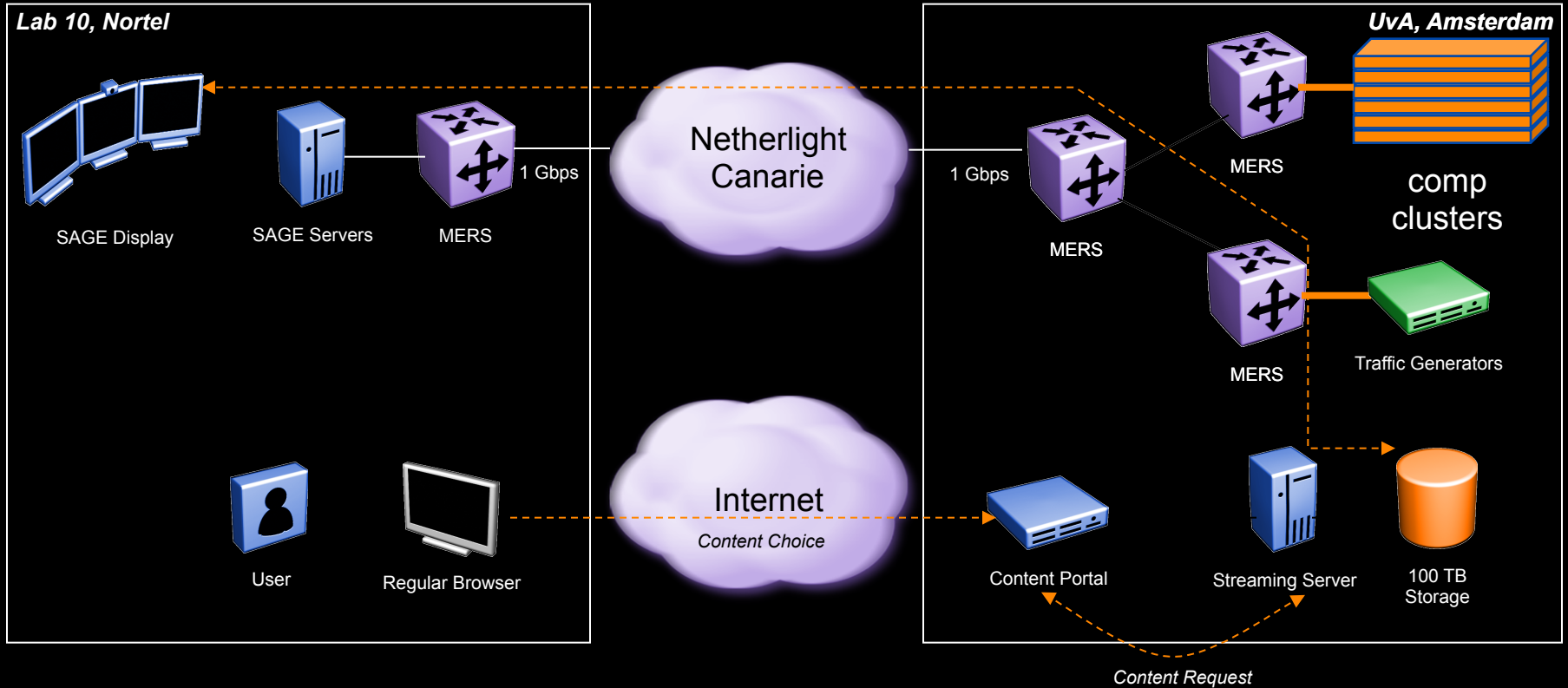
2000 physicists in 31 countries are involved in this 20-year experiment in which DOE is a major player.

Big and small flows don't go well together on the same wire! ☹





# Diagram for SAGE video streaming to ATS





# Alien light From idea to realisation!

## 40Gb/s alien wavelength transmission via a multi-vendor 10Gb/s DWDM infrastructure



### Alien wavelength advantages

- Direct connection of customer equipment<sup>[1]</sup> → cost savings
- Avoid OEO regeneration → power savings
- Faster time to service<sup>[2]</sup> → time savings
- Support of different modulation formats<sup>[3]</sup> → extend network lifetime

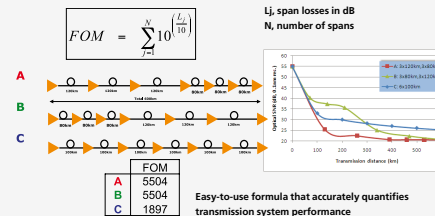
### Alien wavelength challenges

- Complex end-to-end optical path engineering in terms of linear (i.e. OSNR, dispersion) and non-linear (FWM, SPM, XPM, Raman) transmission effects for different modulation formats.
- Complex interoperability testing.
- End-to-end monitoring, fault isolation and resolution.
- End-to-end service activation.

In this demonstration we will investigate the performance of a 40Gb/s PM-QPSK alien wavelength installed on a 10Gb/s DWDM infrastructure.

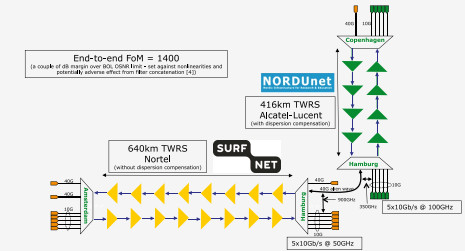
### New method to present fiber link quality, FoM (Figure of Merit)

In order to quantify optical link grade, we propose a new method of representing system quality: the FOM (Figure of Merit) for concatenated fiber spans.

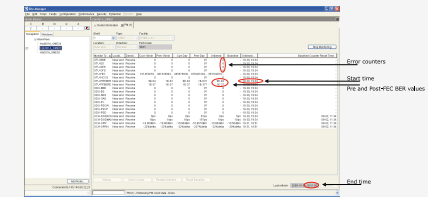


### Transmission system setup

JOINT SURFnet/NORDUnet 40Gb/s PM-QPSK alien wavelength DEMONSTRATION.



### Test results



Error-free transmission for 23 hours, 17 minutes → BER < 3,0 10<sup>-16</sup>

### Conclusions

- We have investigated experimentally the all-optical transmission of a 40Gb/s PM-QPSK alien wavelength via a concatenated native and third party DWDM system that both were carrying live 10Gb/s wavelengths.
- The end-to-end transmission system consisted of 1056 km of TWRS (TrueWave Reduced Slope) transmission fiber.
- We demonstrated error-free transmission (i.e. BER below 10<sup>-15</sup>) during a 23 hour period.
- More detailed system performance analysis will be presented in an upcoming paper.



REFERENCES  
 ACKNOWLEDGEMENTS

[1] "OPERATIONAL SOLUTIONS FOR AN OPEN DWDM LAYER", O. GERSTEL ET AL. OFC2009 | [2] "AT&T OPTICAL TRANSPORT SERVICES", BARBARA E. SMITH, OFC'09  
 [3] "OPEX SAVINGS OF ALL-OPTICAL CORE NETWORKS", ANDREW LORD AND CARL ENGINEER, ECCO2009 | [4] NORTEL/SURFNET INTERNAL COMMUNICATION  
 WE ARE GRATEFUL TO NORDUNET FOR PROVIDING US WITH BANDWIDTH ON THEIR DWDM LINK FOR THIS EXPERIMENT AND ALSO FOR THEIR SUPPORT AND ASSISTANCE DURING THE EXPERIMENTS. WE ALSO ACKNOWLEDGE TELINDUS AND NORTEL FOR THEIR INTEGRATION WORK AND SIMULATION SUPPORT

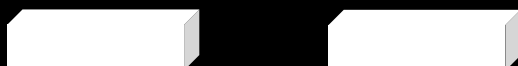
# ClearStream @ TNC2011

Setup  
codename:  
FlightCees



## UvA

iPerf 17 3.2 GHz Q-core Amd Ph II 3.6 GHz HexC



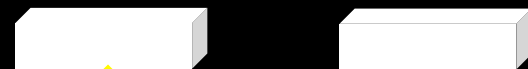
Mellanox

40G E



## Copenhagen

iPerf 2\* dual 2.8 GHz Q-core



Mellanox



## CERN

CIENA DWDM

17 ms RTT

## Hamburg

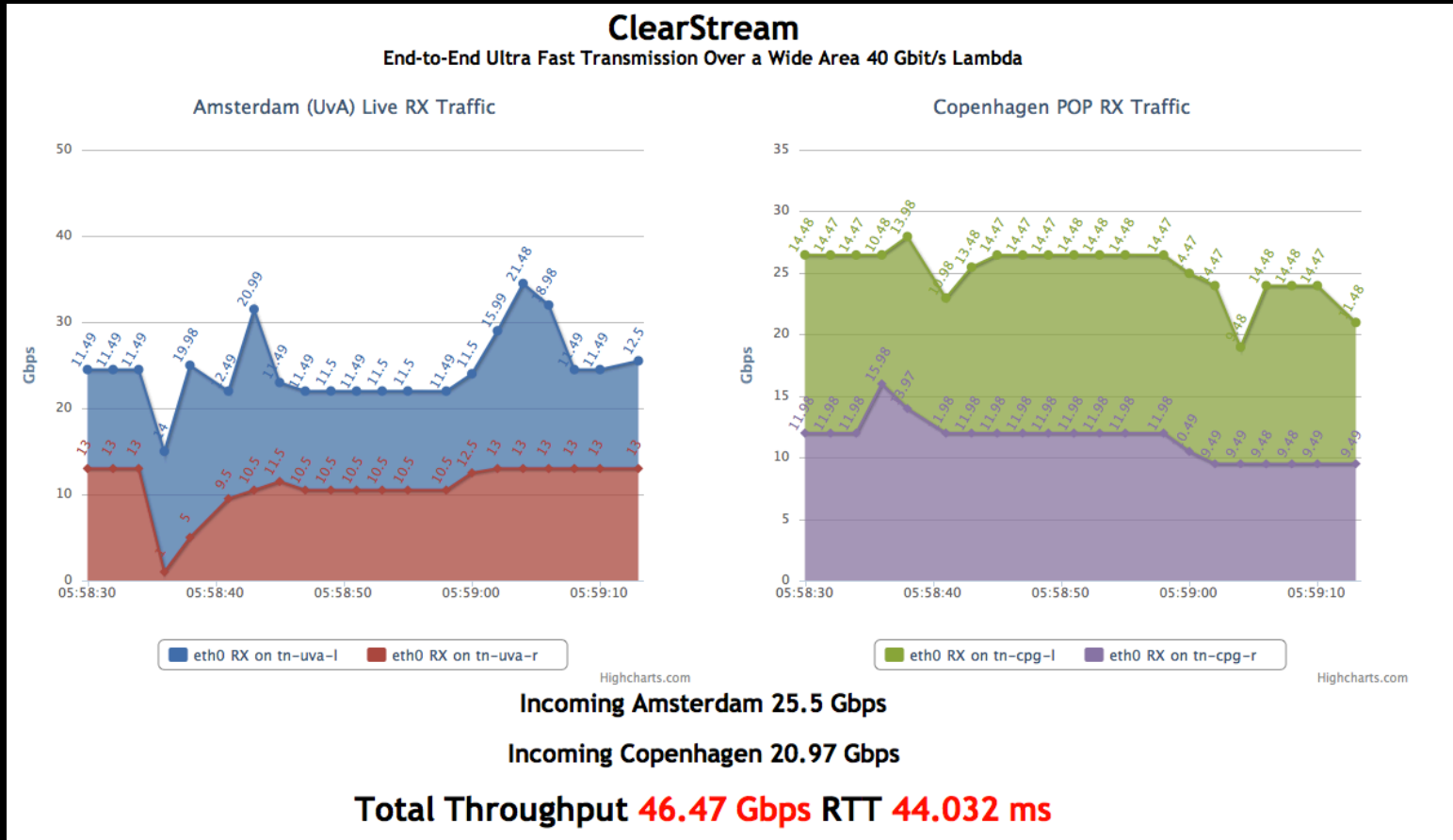
Alcatel DWDM

27 ms RTT

Amsterdam – Geneva (CERN) – Copenhagen – 4400 km (2700 km alien light)

# Visit CIENA Booth

surf to <http://tnc11.delaat.net>



# From GLIF October 2010 @ CERN

```

[screen 0: ifstat]
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
5.55e+06 2.49e+07
2.27e+07 2.34e+07
eth2
Kbps in Kbps out
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07
2.28e+07 2.34e+07

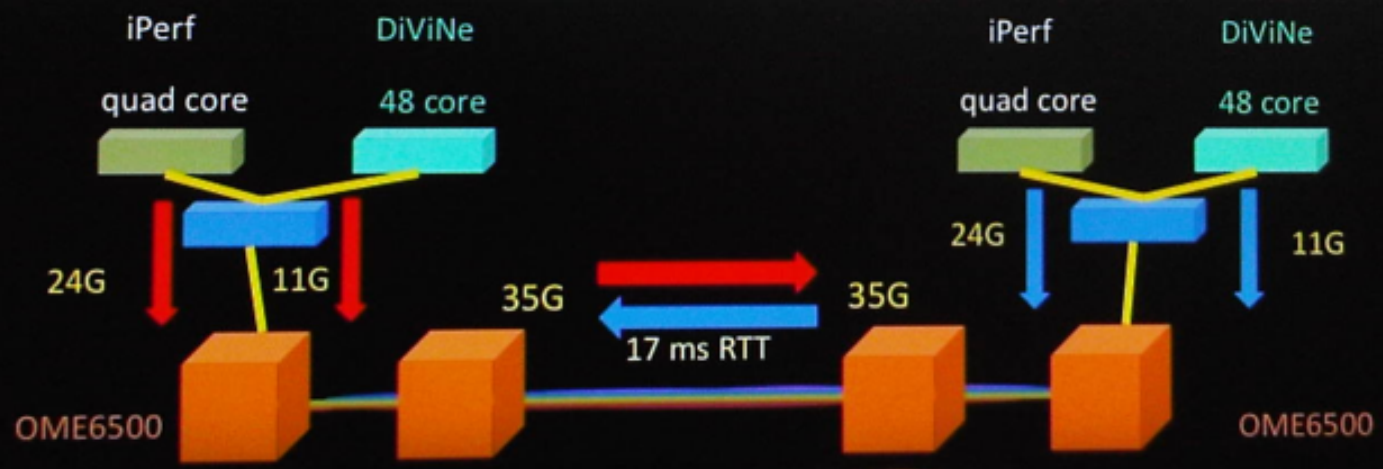
[screen 0: ifstat]
1.02e+07 1.08e+07
9.79e+06 9.13e+06
6.52e+06 6.52e+06
2.28e+06 3.32e+06
2.59e+06 2.13e+06
1.09e+07 1.05e+07
1.04e+07 1.06e+07
7.80e+06 7.61e+06
3.44e+06 4.29e+06
35741.16 32136.81
3.63e+06 3.05e+06
1.07e+07 1.05e+07
eth0
Kbps in Kbps out
8.75e+06 8.74e+06
2.25e+06 3.13e+06

root@trigen:~#
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.39e+07 1.57e+07
2.43e+07 1.26e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
2.34e+07 2.28e+07
eth0
Kbps in Kbps out
2.34e+07 2.28e+07

[screen 0: ifstat]
1.08e+07 1.02e+07
9.23e+06 9.80e+06
6.55e+06 6.53e+06
3.47e+06 2.33e+06
1.89e+06 2.57e+06
1.04e+07 1.09e+07
1.06e+07 1.04e+07
eth0
Kbps in Kbps out
7.73e+06 7.81e+06
4.44e+06 3.48e+06
32517.03 35833.66
2.79e+06 3.60e+06
1.05e+07 1.07e+07
8.86e+06 8.76e+06
3.26e+06 2.28e+06
    
```

UvA

CERN





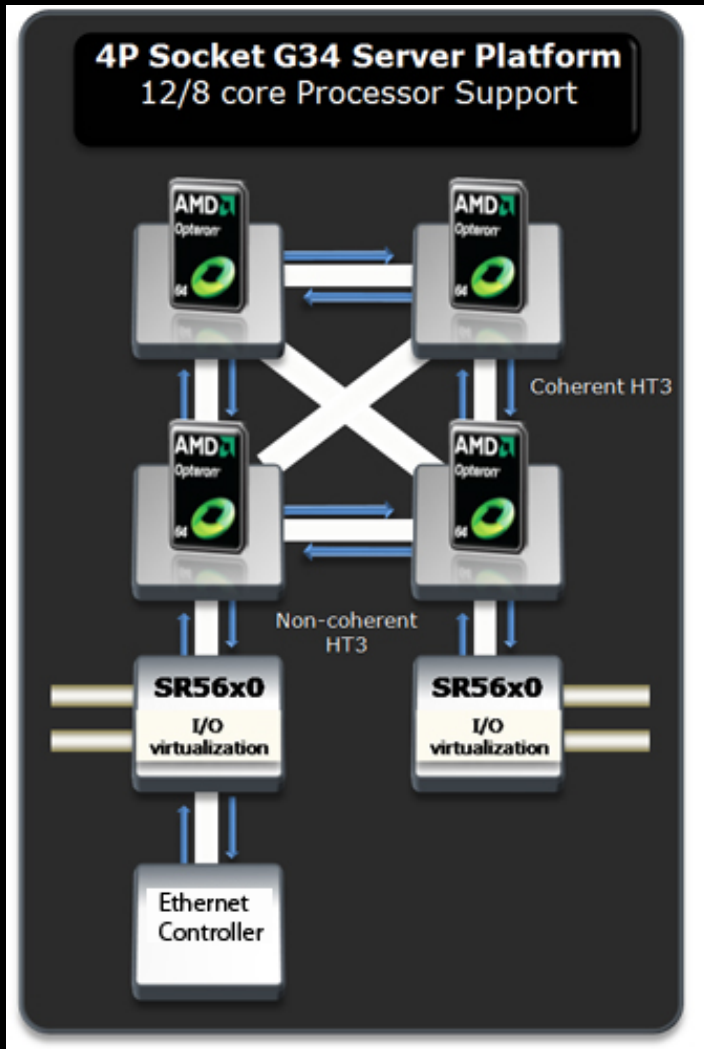
## Results (rtt = 17 ms)

- ❑ Single flow iPerf 1 core -> 21 Gbps
- ❑ Single flow iPerf 1 core <> -> 15+15 Gbps
- ❑ Multi flow iPerf 2 cores -> 25 Gbps
- ❑ Multi flow iPerf 2 cores <> -> 23+23 Gbps
- ❑ DiViNe <> -> 11 Gbps
- ❑ Multi flow iPerf + DiVine -> 35 Gbps
- ❑ Multi flow iPerf + DiVine <> -> 35 + 35 Gbps

# Performance Explained

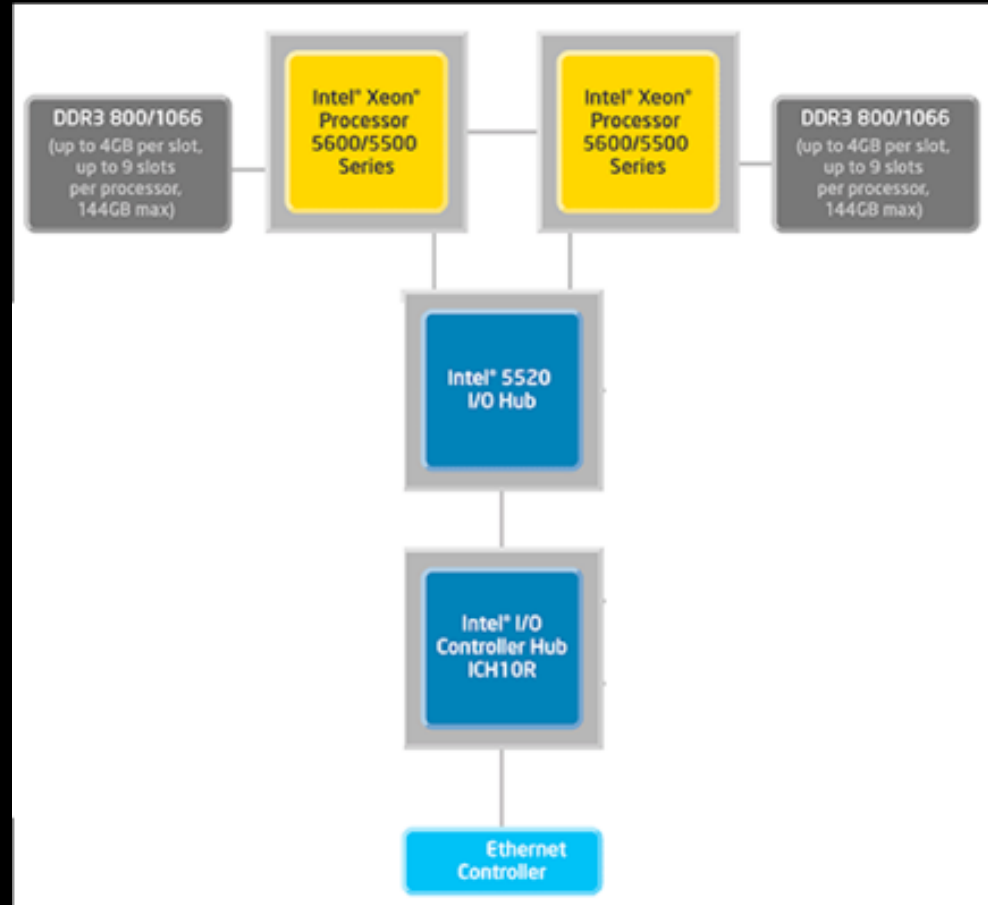
- ❑ Mellanox 40GE card is PCI-E 2.0 8x (5GT/s)
- ❑ 40Gbit/s raw throughput but ....
- ❑ PCI-E is a network-like protocol
  - 8/10 bit encoding -> 25% overhead -> 32Gbit/s maximum data throughput
  - Routing information
- ❑ Extra overhead from IP/Ethernet framing
- ❑ Server architecture matters!
  - 4P system performed worse in multithreaded iperf

# Server Architecture



DELL R815

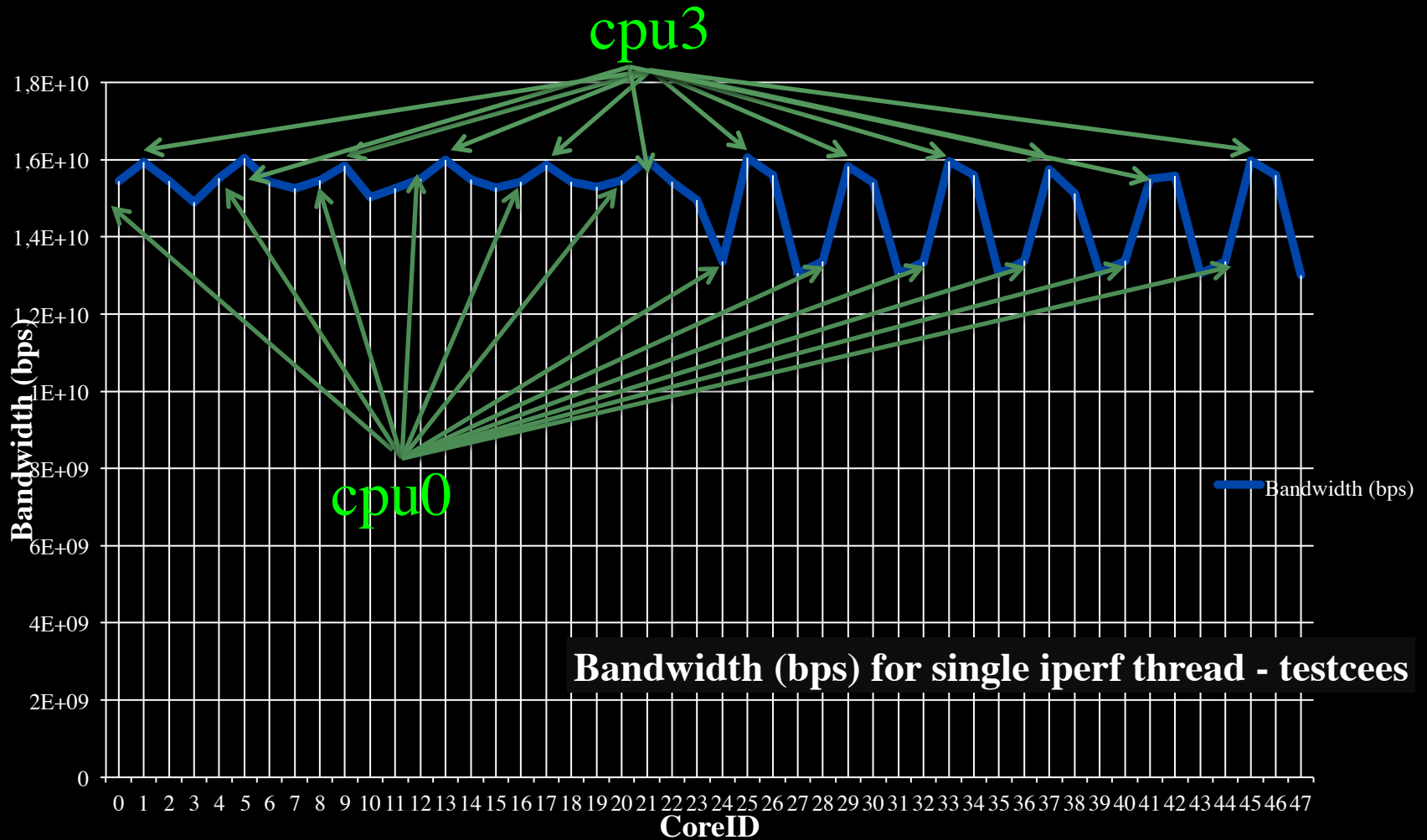
4 x AMD Opteron 6100



Supermicro X8DTT-HIBQF

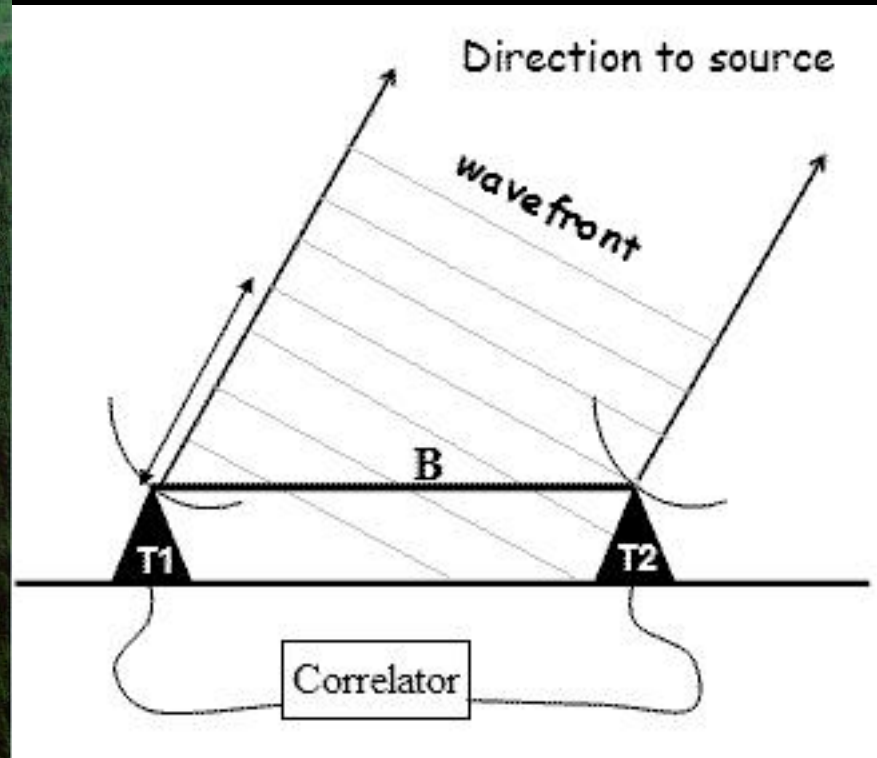
2 x Intel Xeon

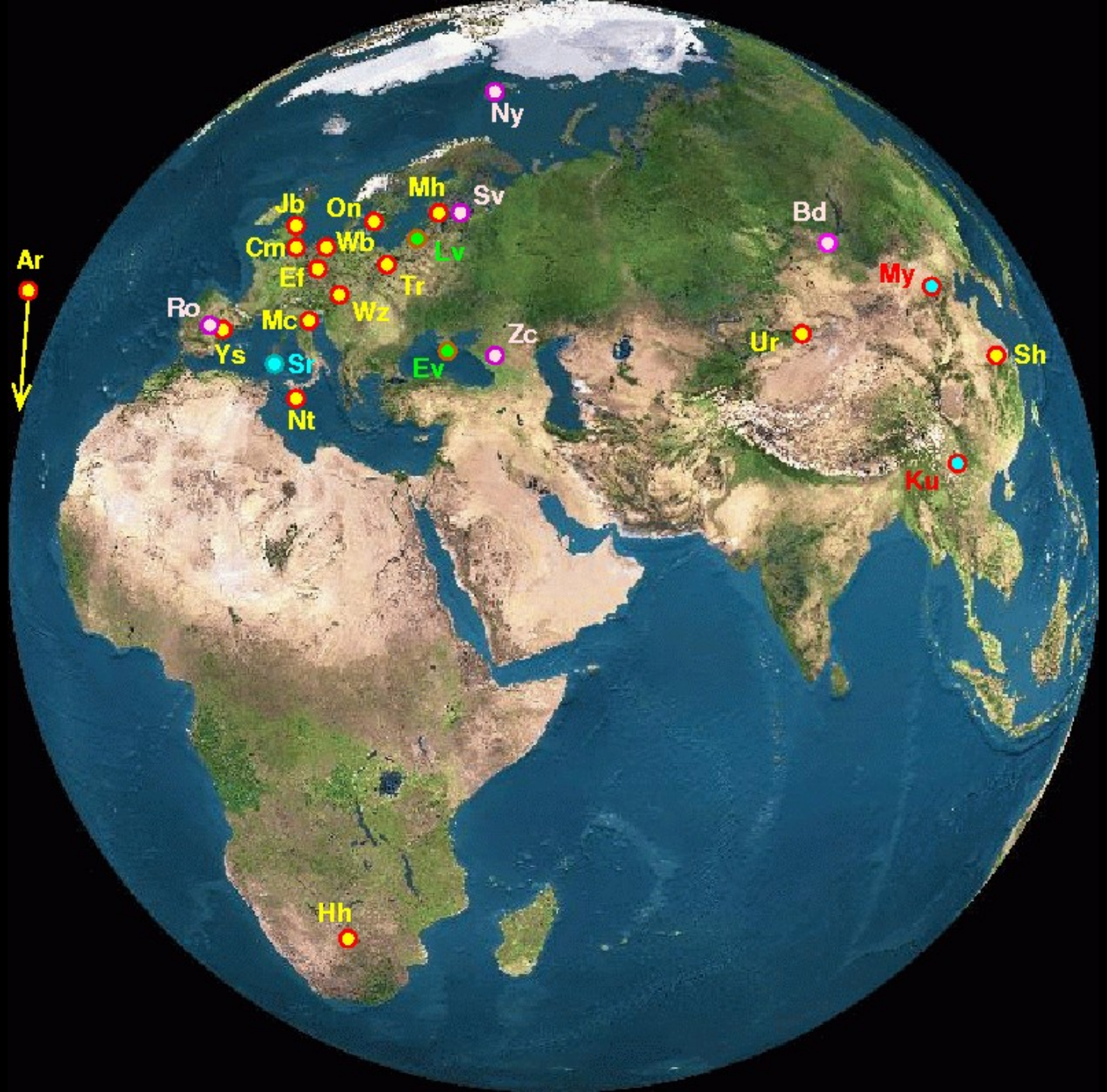
# CPU Topology benchmark



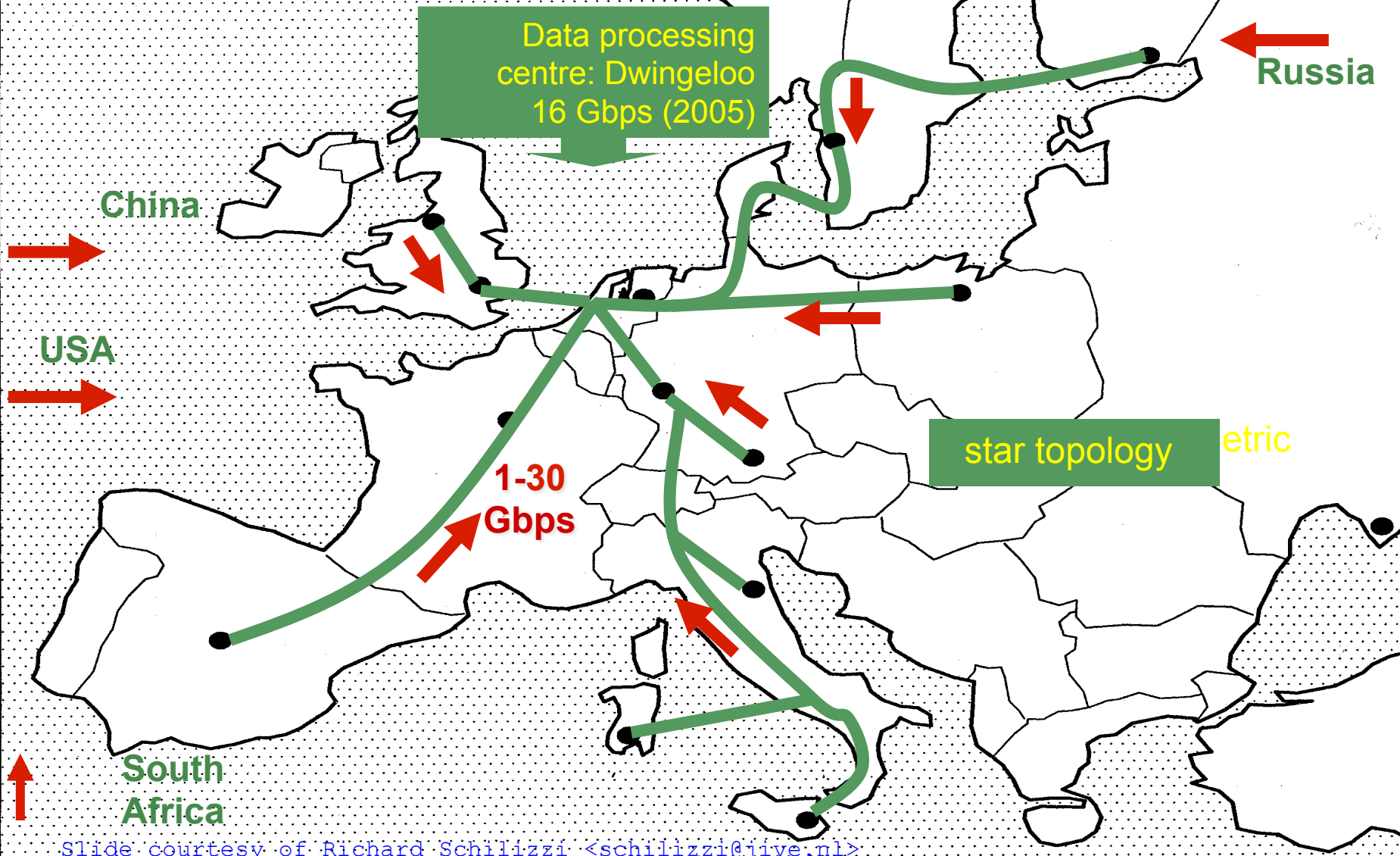
We used numactl to bind iperf to cores

# e - Very Large Base Interferometer





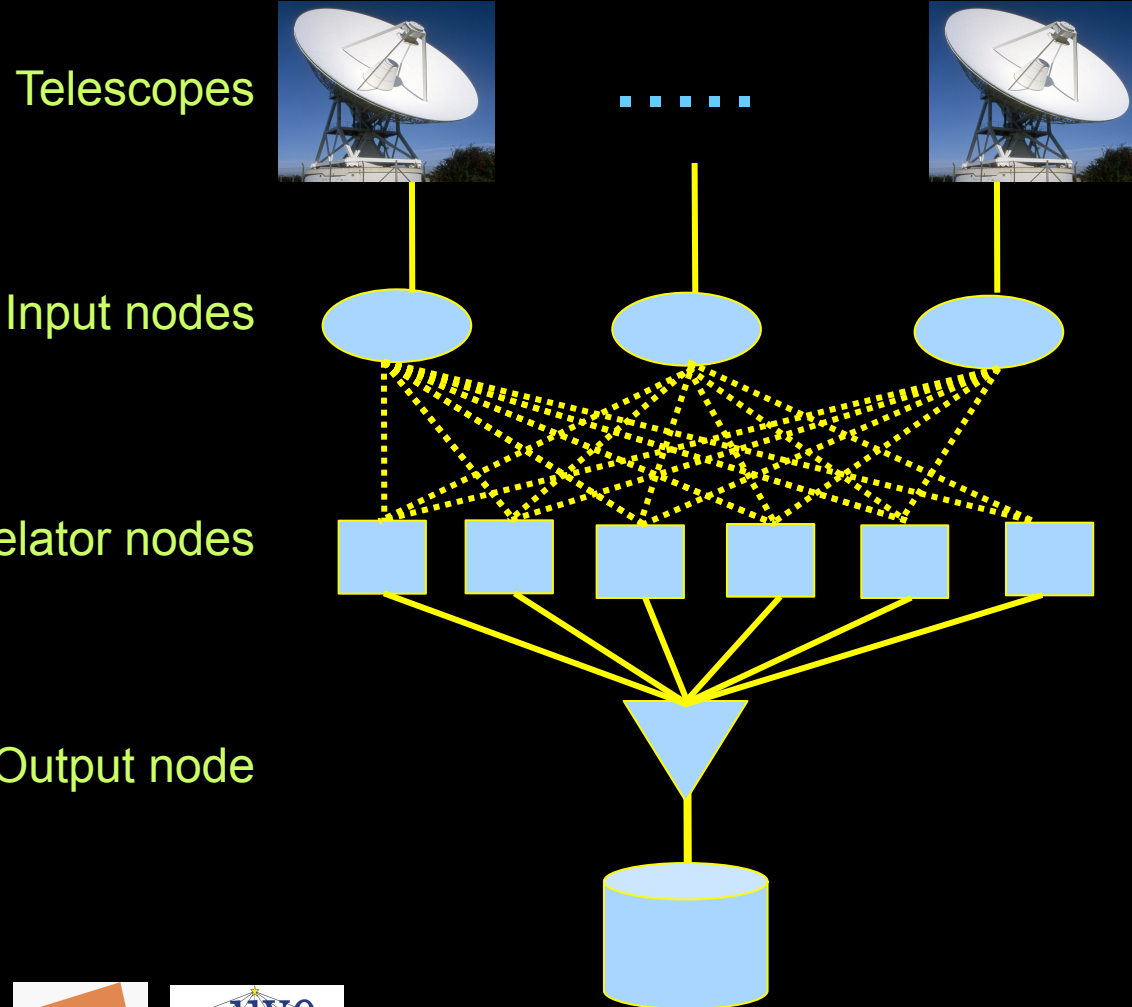
# eEVN: European VLBI Network



# The SCARIE project

**SCARIE:** a research project to create a Software Correlator for e-VLBI.

**VLBI Correlation:** signal processing technique to get high precision image from spatially distributed radio-telescope.



16 Gbit/s - 2 TfloP →  
**THIS IS A DATA FLOW  
PROBLEM !!!**

**Research:**

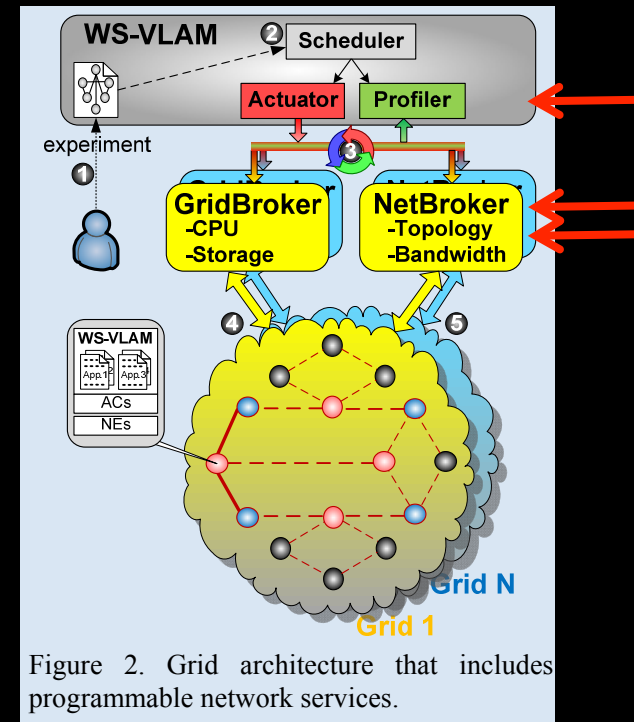


Figure 2. Grid architecture that includes programmable network services.





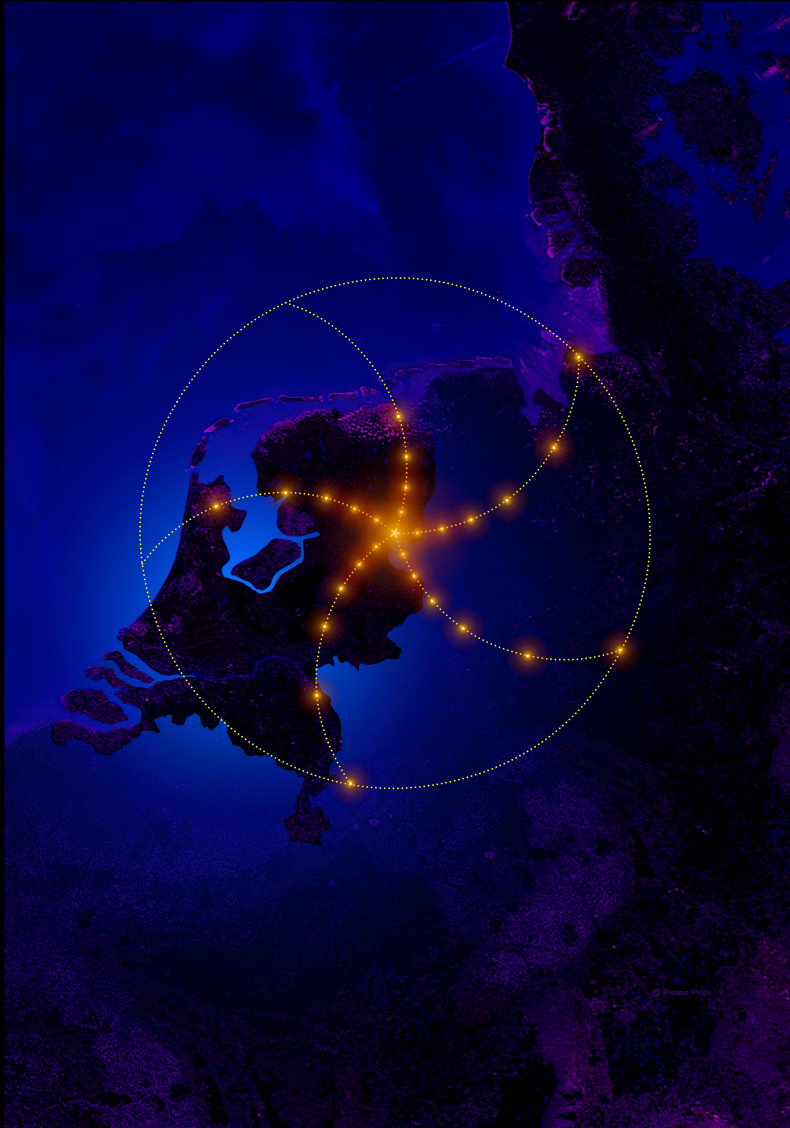
# LOFAR as a Sensor Network

20 flops/byte

– LOFAR is a large distributed research infrastructure:

2 Tflops/s

- Astronomy:
  - >100 phased array stations
  - Combined in aperture synthesis array
  - 13,000 small “LF” antennas
  - 13,000 small “HF” tiles
- Geophysics:
  - 18 vibration sensors per station
  - Infrasound detector per station
- >20 Tbit/s generated digitally
- >40 Tflop/s supercomputer
- innovative software systems
  - new calibration approaches
  - full distributed control
  - VO and Grid integration
  - datamining and visualisation

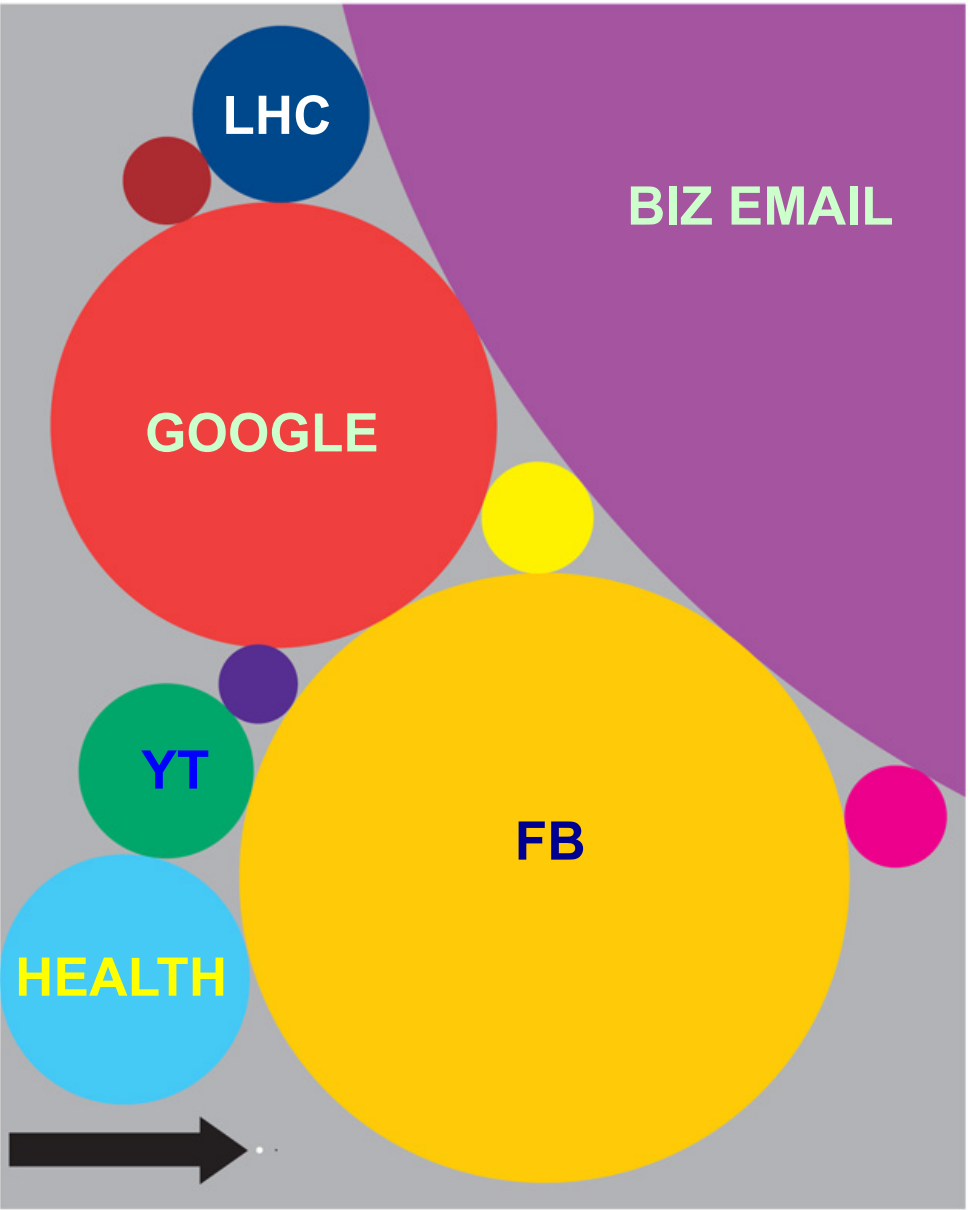


# What Happens in an Internet Minute?



## And Future Growth is Staggering





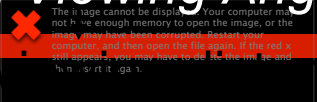
There  
is  
always  
a  
bigger  
fish

Size of data sets in terabytes

Business email sent per year	2,986,100	National Climactic Data Center database	6,144
Content uploaded to Facebook each year	182,500	Library of Congress' digital collection	5,120
Google's search index	97,656	US Census Bureau data	3,789
Kaiser Permanente's digital health records	30,720	Nasdaq stock market database	3,072
Large Hadron Collider's annual data output	15,360	Tweets sent in 2012	19
Videos uploaded to YouTube per year	15,000	Contents of every print issue of WIRED	1.26

# Why is more resolution is better?

1. More Resolution Allows Closer Viewing of Larger Image
2. Closer Viewing of Larger Image Increases Viewing Angle
3. Increased Viewing Angle Produces Stronger Emotional Response



UHDTV(8K)

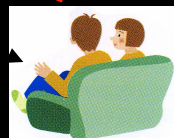
7680



4320



0.75 x Picture Height



100°

HDTV (2K)

1080

1920



30°

3.0 x Picture Height

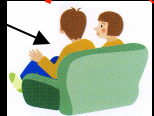


UHDTV(4K)

3840



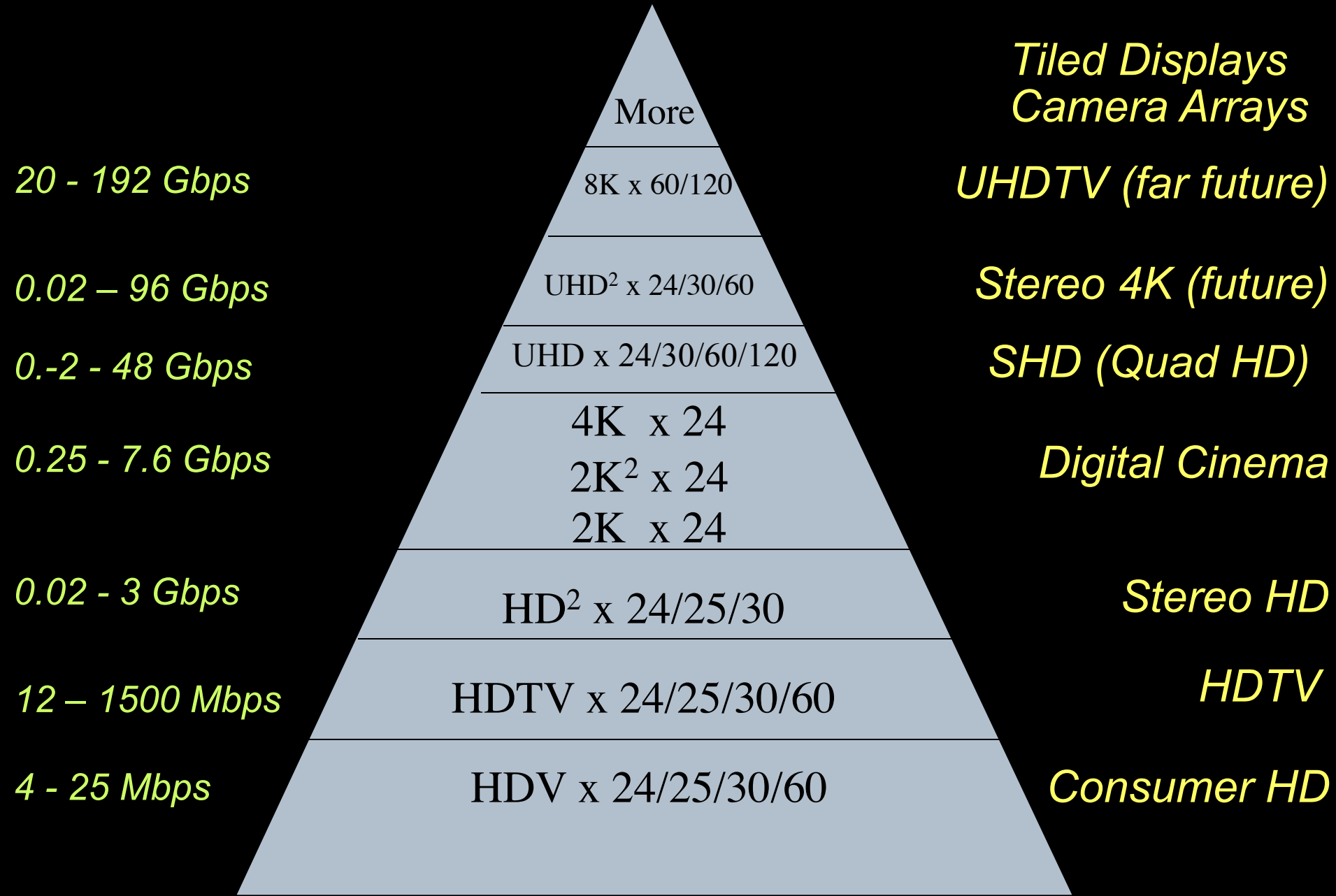
2160



60°

1.5 x Picture Height

# CineGrid: A Scalable Approach



# Moving Big Data Objects Globally

## □ Digital Motion Picture for Audio Post-Production

- 1 TV Episode Dubbing Reference ~ 1 GB
- 1 Theatrical 5.1 Final Mix ~ 8 GB
- 1 Theatrical Feature Dubbing reference ~ 30 GB

## □ Digital Motion Picture Acquisition

- 4K RGB x 24 FPS x 10bit/color: ~ 48MB/Frame uncompressed (*ideal*)
- 6:1 ~ 20:1 shooting ratios => 48TB ~ 160TB digital camera originals

## □ Digital Dailies

- HD compressed MPEG-2 @ 25 ~ 50 Mb/s

## □ Digital Post-production and Visual Effects

- Gigabytes - Terabytes to Select Sites Depending on Project

## □ Digital Motion Picture Distribution

- Film Printing in Regions
  - Features ~ 8TB
  - Trailers ~ 200GB
- Digital Cinema Package to Theatres
  - Features ~ 100 - 300GB per DCP
  - Trailers ~ 2 - 4GB per DCP

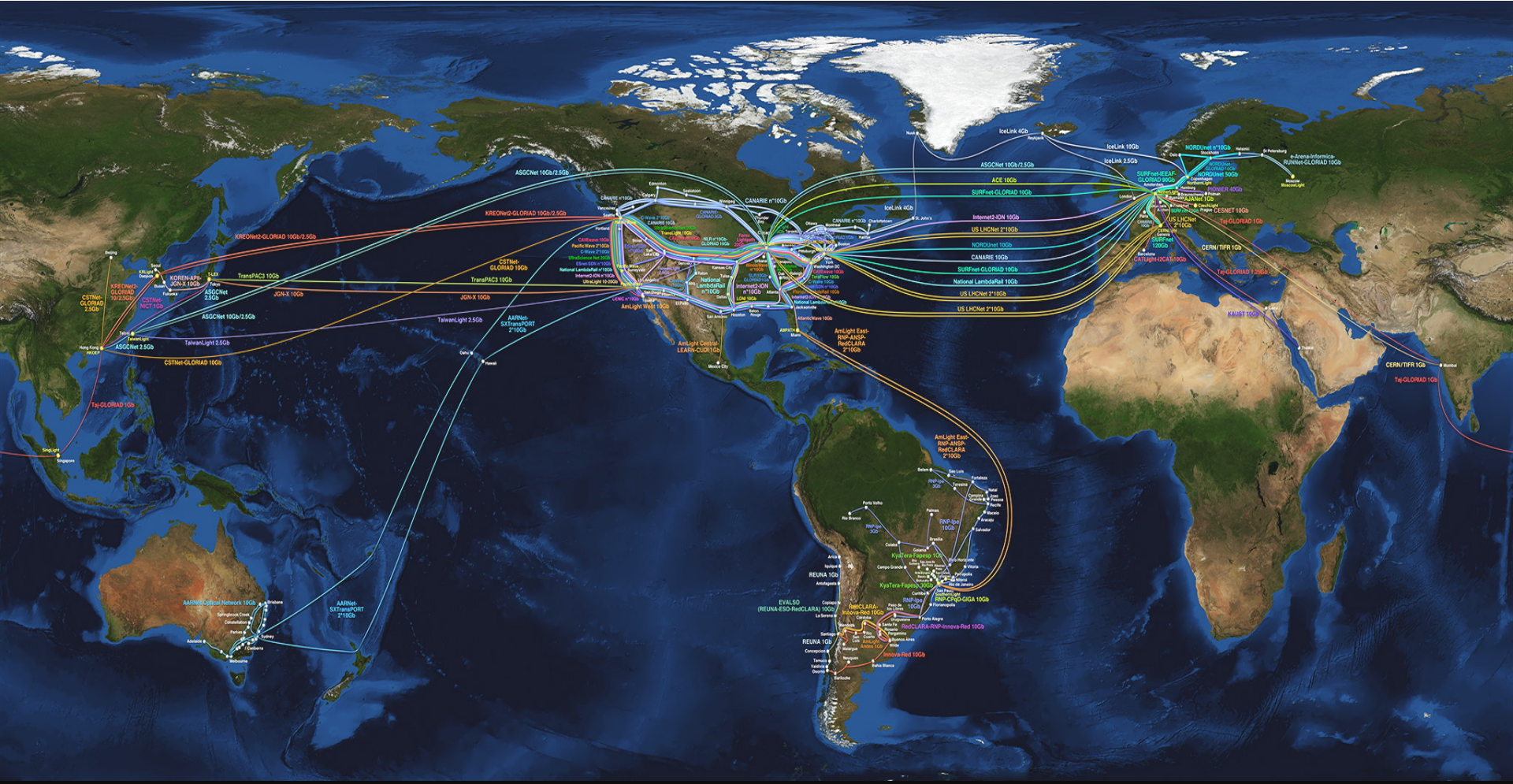
# Mission

*Can we create smart and safe data processing infrastructures that can be tailored to diverse application needs?*

- **Capacity**
  - *Bandwidth on demand, QoS, architectures, photonics, performance*
- **Capability**
  - *Programmability, virtualization, complexity, semantics, workflows*
- **Security**
  - *Anonymity, integrity of data in distributed data processing*
- **Sustainability**
  - *Greening infrastructure, awareness*
- **Resilience**
  - *Systems under attack, failures, disasters*



# The GLIF – LightPaths around the World



We investigate:  
complex networks!



for

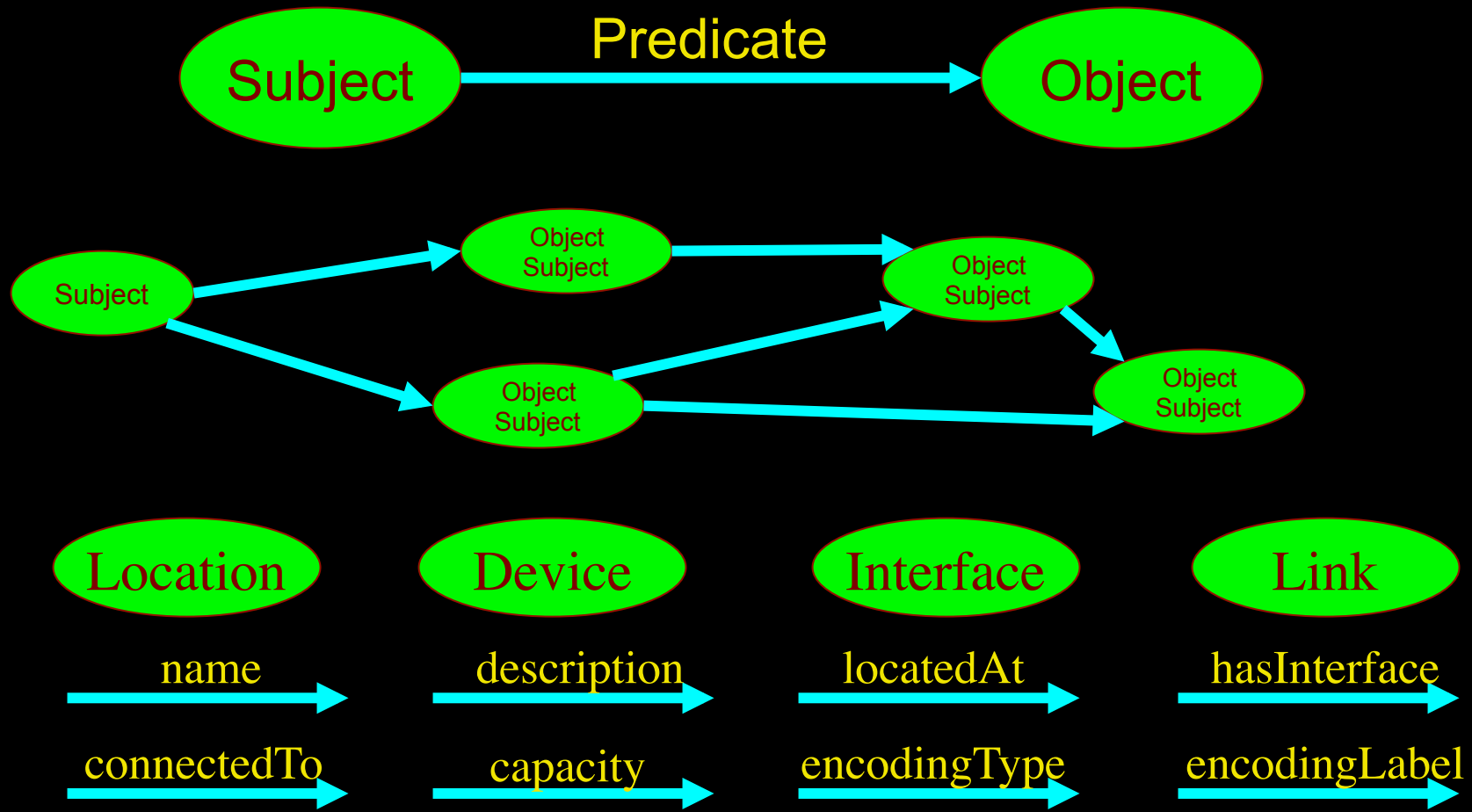




# LinkedIn for Infrastructure

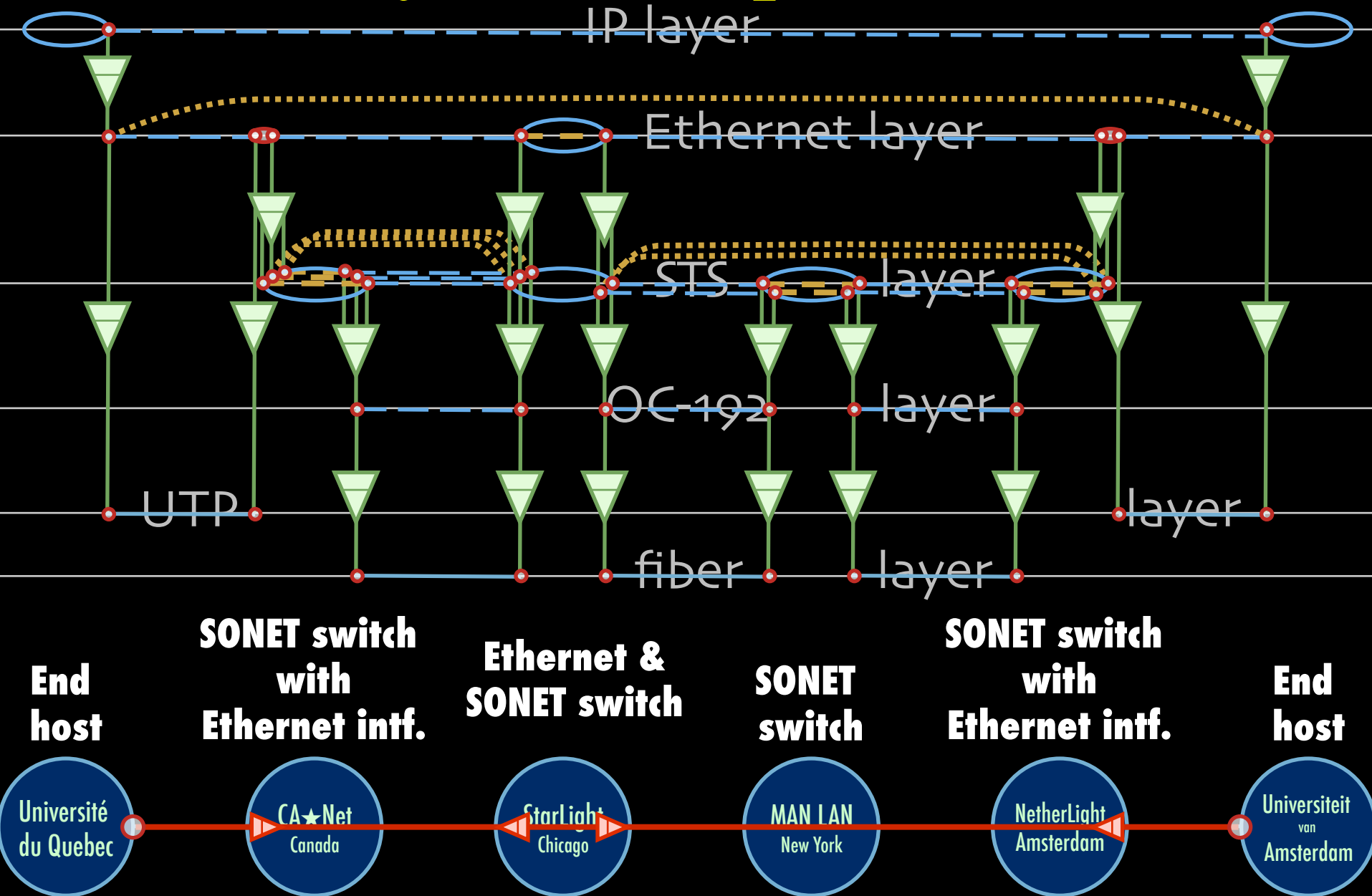


- From semantic Web / Resource Description Framework.
- The RDF uses XML as an interchange syntax.
- Data is described by triplets (Friend of a Friend):





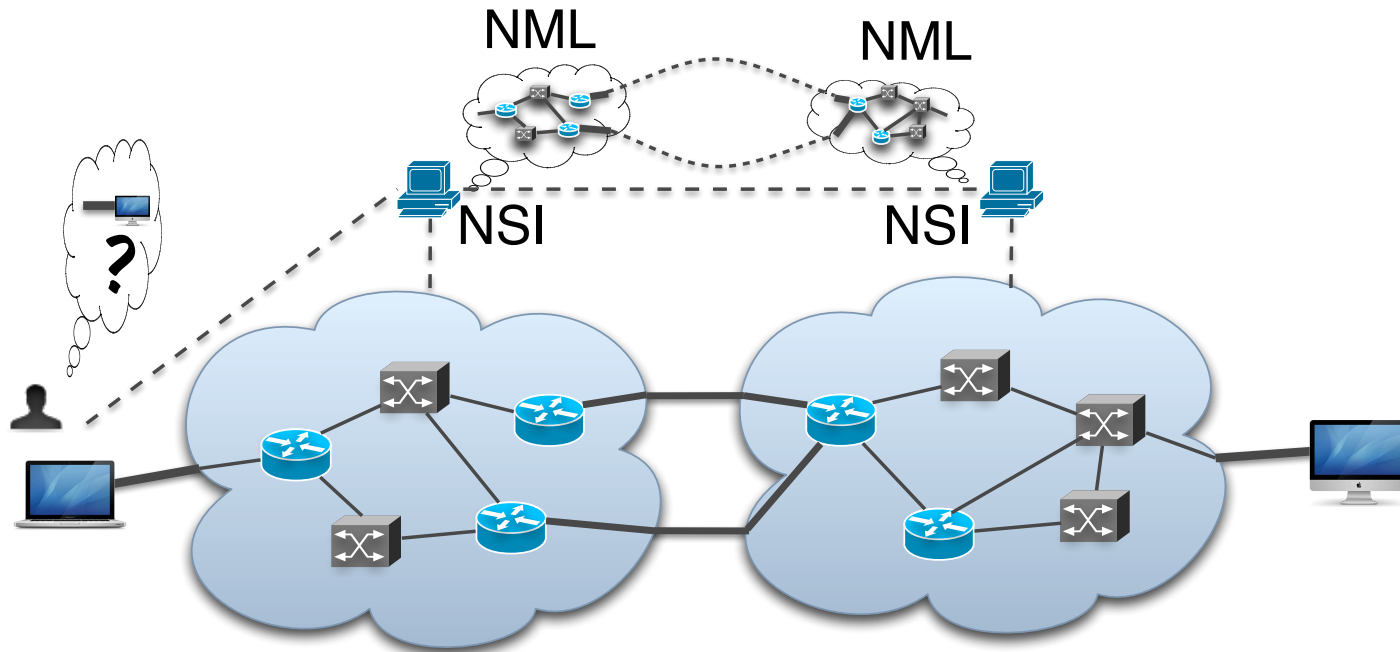
# Multi-layer descriptions in NDL



# Network Topology Description

Network topology research supporting automatic network provisioning

- Inter-domain networks
- Multiple technologies
- Based on incomplete information
- Possibly linked to other resources



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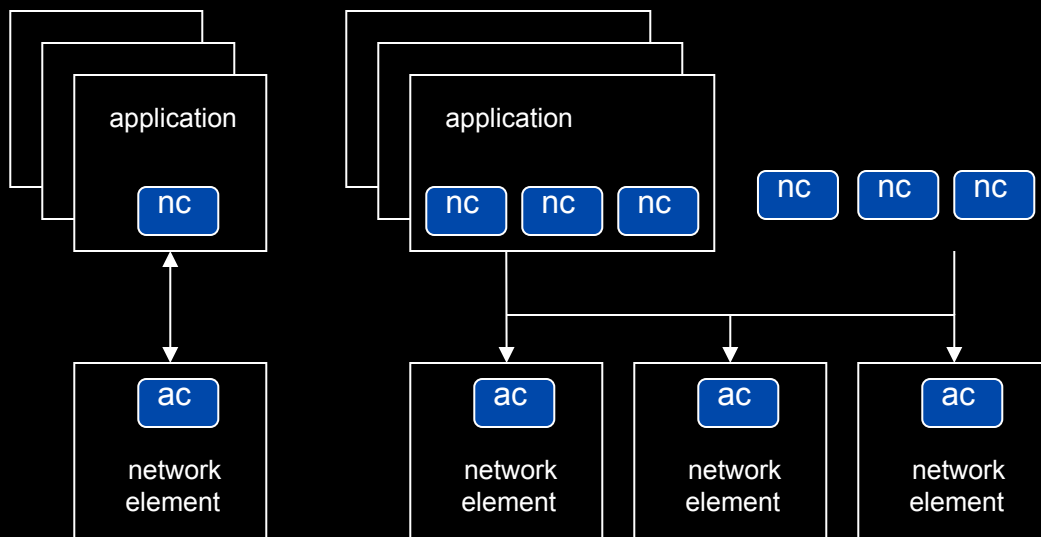


# Tera-Thinking

- What constitutes a Tb/s network?
- think back to teraflop computing!
  - MPI turns a room full of pc's in a teraflop machine
- massive parallel channels in hosts, NIC's
- TeraApps programming model supported by
  - TFlops -> MPI / Globus / Cloud
  - TBytes -> DAIS / MONETdb ...
  - TPixels -> SAGE
  - TSensors -> LOFAR, LHC, LOOKING, CineGrid, ...
  - Tbit/s -> ?
  - ? -> Programmable Networks

# User Programmable Virtualized Networks allows the results of decades of computer science to handle the complexities of application specific networking.

- The network is virtualized as a collection of resources
- UPVNs enable network resources to be programmed as part of the application
- Mathematica, a powerful mathematical software system, can interact with real networks using UPVNs



$\text{Eigenvalues}\left[\begin{bmatrix} -1 & 0 & 2 \\ 2 & 9 & 2 \\ 3 & 1 & 4 \end{bmatrix}\right]$ <p>{9.484782381, 4.488378326, -1.973160708}</p>	$\sum_{\beta=1}^{30} \frac{1}{\beta^2}$ <p>1.612150118</p>
$\text{Plot}[\text{Sin}[13 x] + \text{Sin}[18 x], \{x, 0, 2\}]$	$\text{BesselJ}[1, 3 + i]$ <p>0.4326156394 - 0.4295057869 i</p>
	$\text{Simplify}[1 + 5 x + 10 x^2 + 10 x^3 + 5 x^4 + x^5]$ <p><math>(1 + x)^5</math></p>
	$\text{mydata} = \{\{0.444539, 0.908491\}, \{1.4486, 1.84577\}, \{1.8734, 1.84577\}, \dots\}$ <p><math>\text{Fit}[\text{mydata}, \{1, x, x^2\}, x]</math></p> <p>0.2617148495 + 1.007 x - 0.0034235343 x<sup>2</sup></p>



# Mathematica enables advanced graph queries, visualizations and real-time network manipulations on UPVNs

Topology matters can be dealt with algorithmically  
Results can be persisted using a transaction service built in UPVN

## Initialization and BFS discovery of NEs

```
Needs["WebServices`"]
<<DiscreteMath`Combinatorica`
<<DiscreteMath`GraphPlot`
InitNetworkTopologyService["edge.ict.tno.nl"]
```

Available methods:

```
{DiscoverNetworkElements, GetLinkBandwidth, GetAllIpLinks, Remote,
NetworkTokenTransaction}
```

Global`upvnverbose = True;

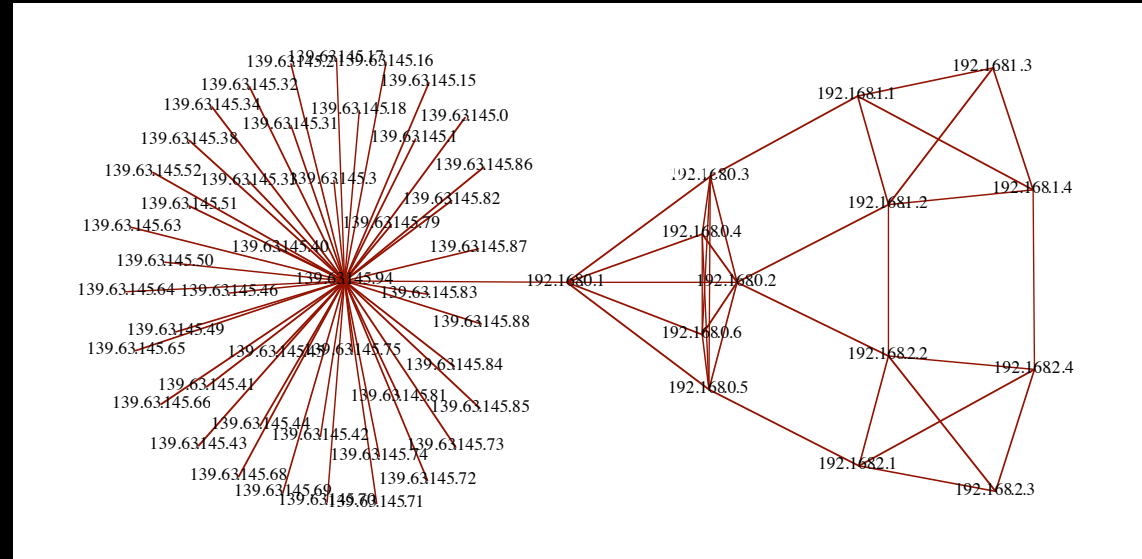
```
AbsoluteTiming[nes = BFSDiscover["139.63.145.94"];][[1]]
```

```
AbsoluteTiming[result = BFSDiscoverLinks["139.63.145.94", nes];][[1]]
```

```
Getting neighbours of: 139.63.145.94
Internal links: {192.168.0.1, 139.63.145.94}
(...)
```

```
Getting neighbours of: 192.168.2.3
```

```
Internal links: {192.168.2.3}
```

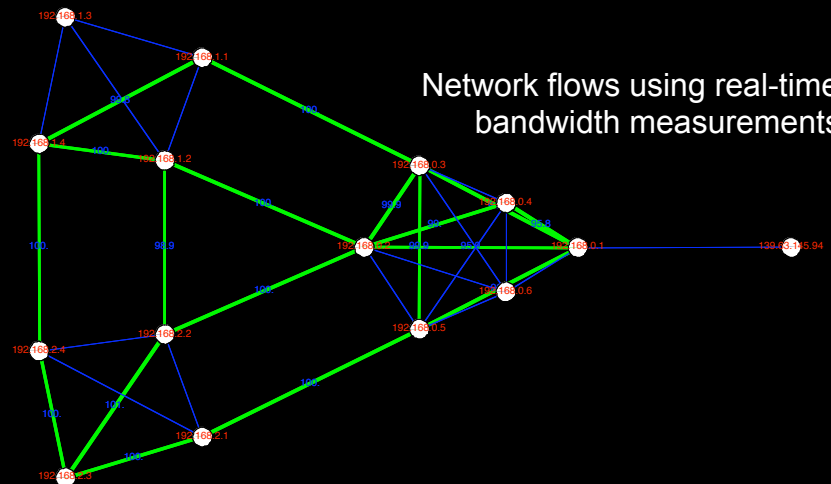


## Transaction on shortest path with tokens

```
nodePath = ConvertIndicesToNodes[
ShortestPath[
g,
Node2Index[nids, "192.168.3.4"],
Node2Index[nids, "139.63.77.49"],
nids];
Print["Path: ", nodePath];
If[NetworkTokenTransaction[nodePath, "green"] == True,
Print["Committed"], Print["Transaction failed"]];
```

```
Path:
{192.168.3.4, 192.168.3.1, 139.63.77.30, 139.63.77.49}
```

Committed



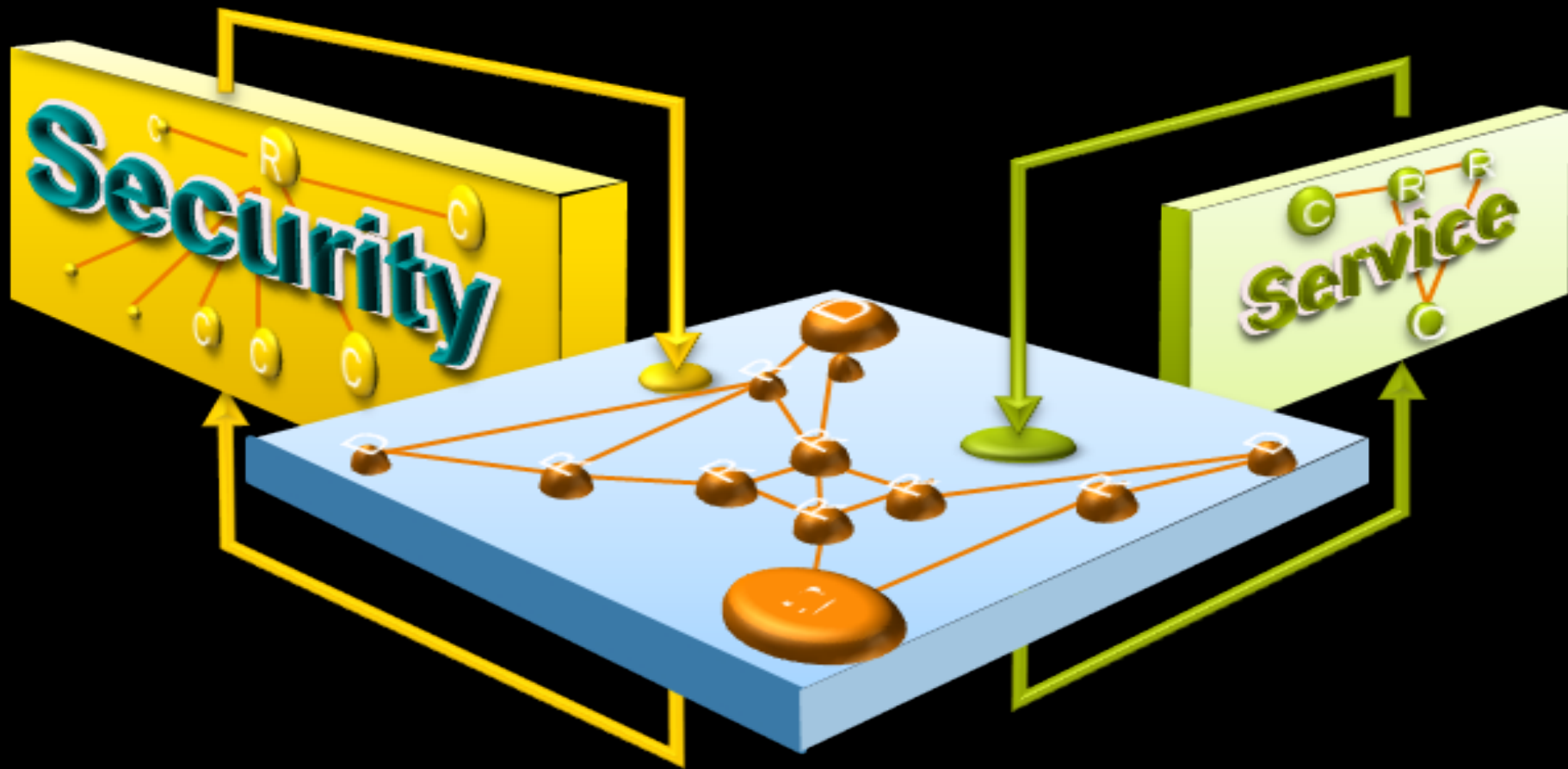
Network flows using real-time bandwidth measurements



# Interactive programmable networks



# SMART Infrastructure



# Mission

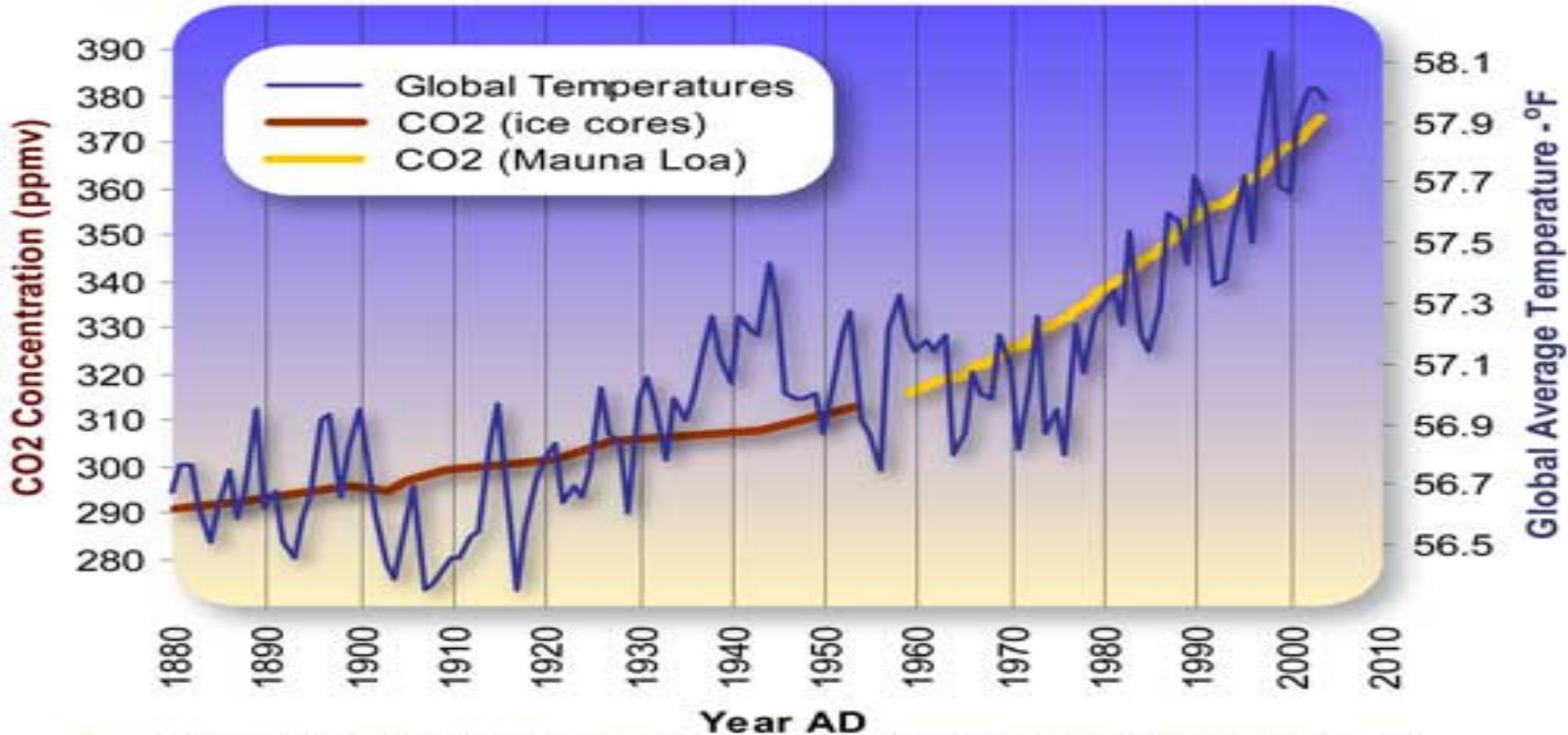
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# Need for GreenIT

## Global Average Temperature and Carbon Dioxide Concentrations, 1880 - 2004



Data Source Temperature: [ftp://ftp.ncdc.noaa.gov/pub/data/anomalies/annual\\_land\\_and\\_ocean.ts](ftp://ftp.ncdc.noaa.gov/pub/data/anomalies/annual_land_and_ocean.ts)

Data Source CO2 (Siple Ice Cores): <http://cdiac.esd.ornl.gov/ftp/trends/co2/siple2.013>

Data Source CO2 (Mauna Loa): <http://cdiac.esd.ornl.gov/ftp/trends/co2/maunaloa.co2>

Graphic Design: Michael Ernst, The Woods Hole Research Center



# Greening the Processing System

***Positive proof of global warming.***



**18th  
Century**

**1900**

**1950**

**1970**

**1980**

**1990**

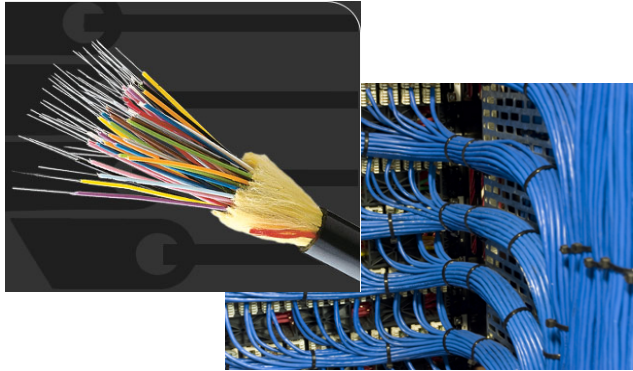
**2006**

# ECO-Scheduling

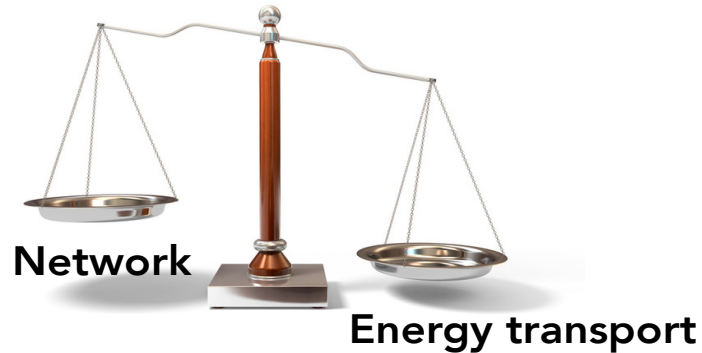


# Green scheduling

## Network infrastructures



CO<sub>2</sub> footprint;  
Energy needed and lost

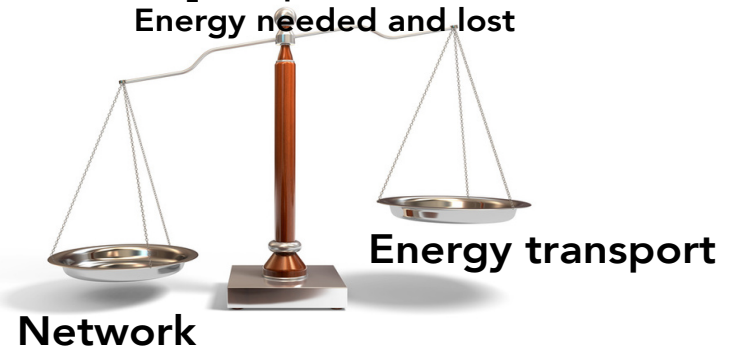


*Bits to energy*

## Green energy sources

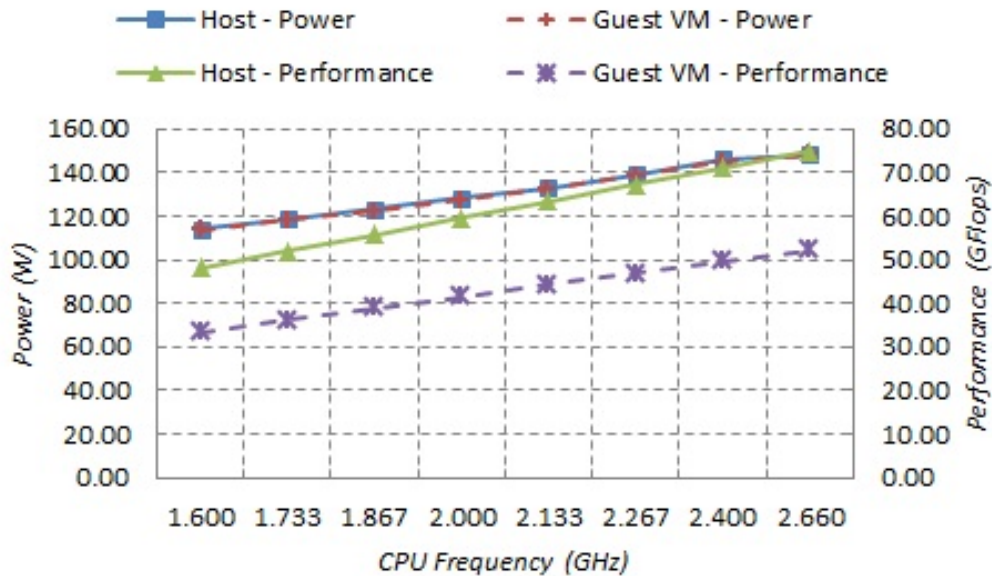


CO<sub>2</sub> footprint;  
Energy needed and lost

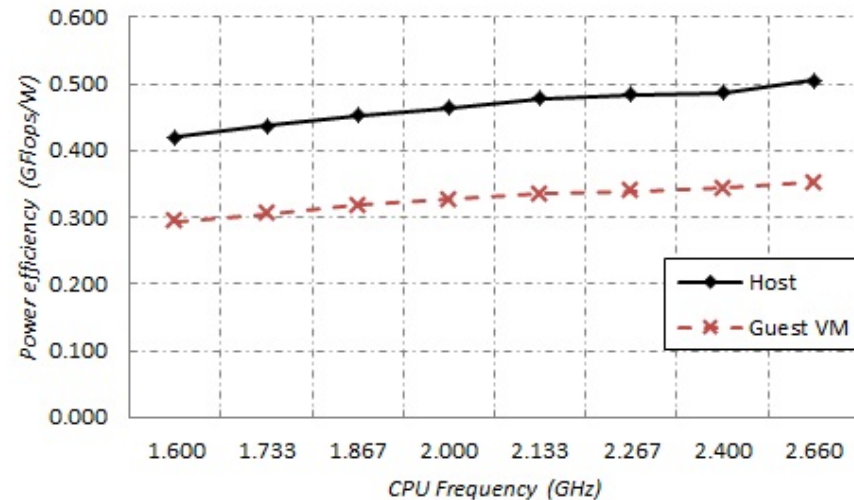
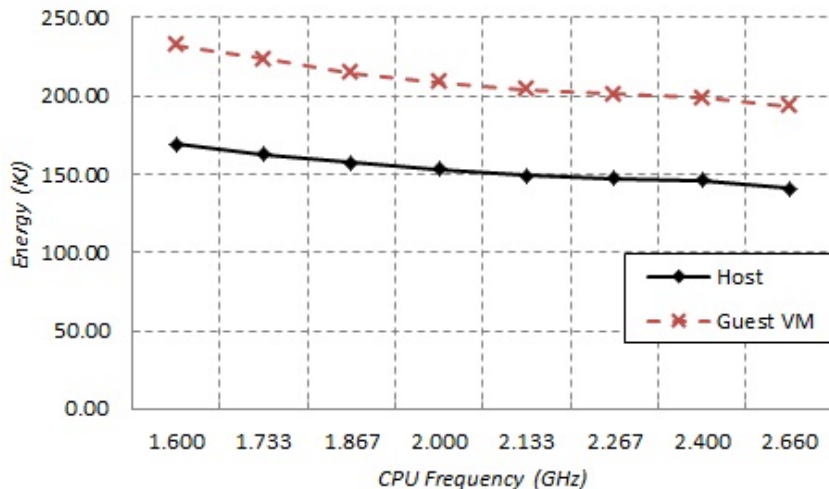


*Energy to bits*

# Energy saving in clouds



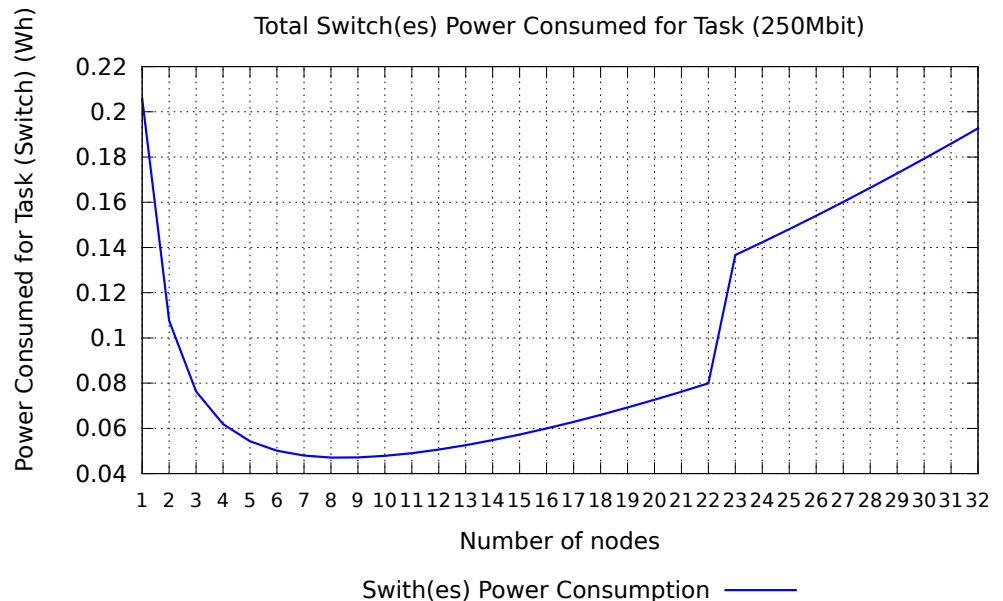
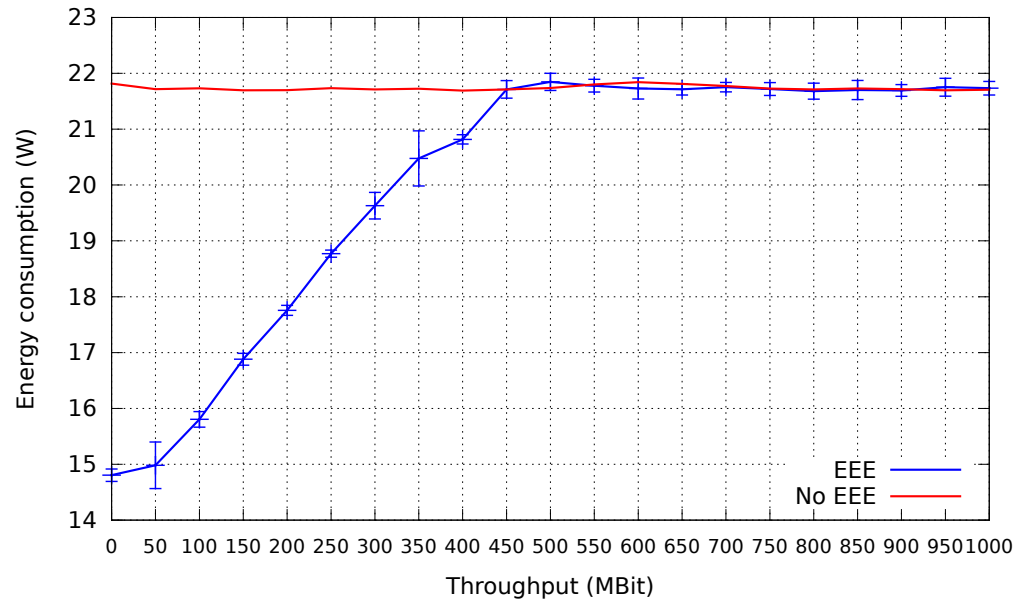
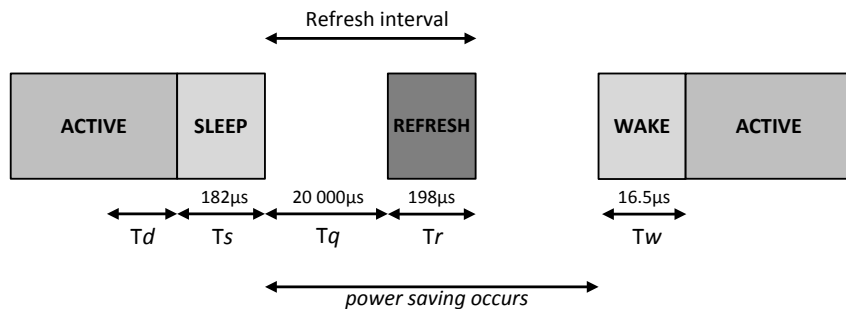
Quantifying the energy performance of VMs is the first step toward energy-aware job scheduling.





# Energy Efficient Ethernet (802.3az)

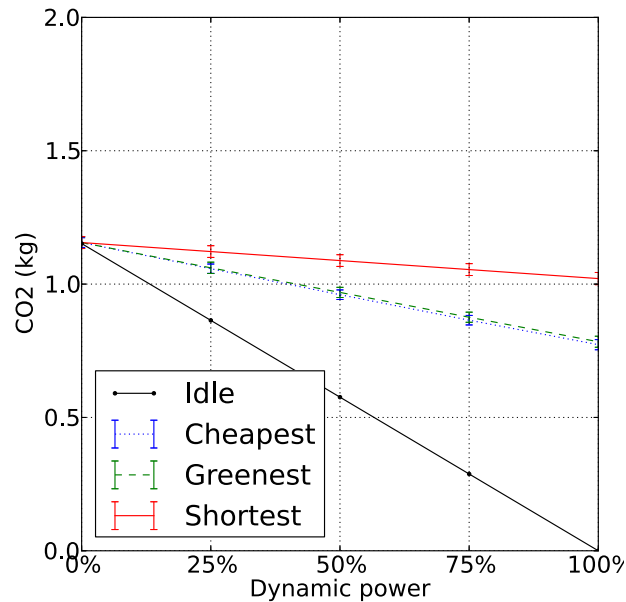
Power savings techniques in hardware can be leveraged in architecturing communication patterns in data centra



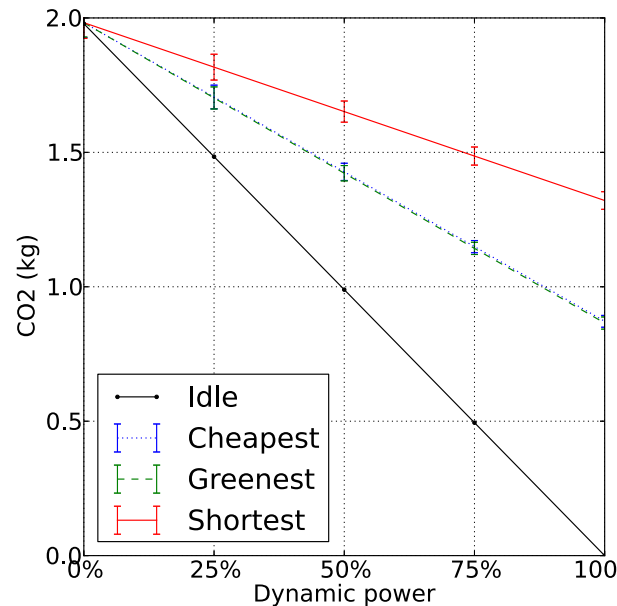
# Networks and CO2

- Take a network (Esnet, working on using SURFnet data)
- Define the traffic model running on it
- Use the energy monitoring information and energy costs data
- Compare path selection strategies : shortest, cheapest and greenest

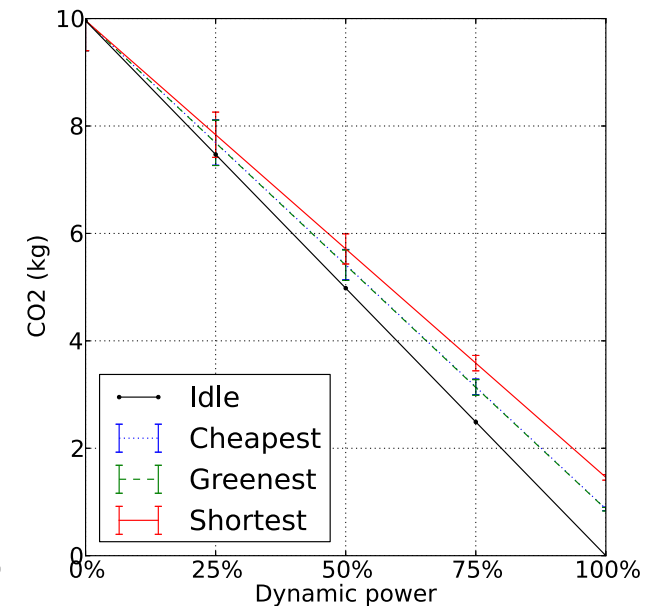
1TB,  $\mu=0.1s$ , long flows



1TB,  $\mu=1s$ , long flows



1TB,  $\mu=10s$ , long flows



*"A motivation for carbon aware path provisioning for NRENs" (submitted to eEnergy2014)*

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**SMART**

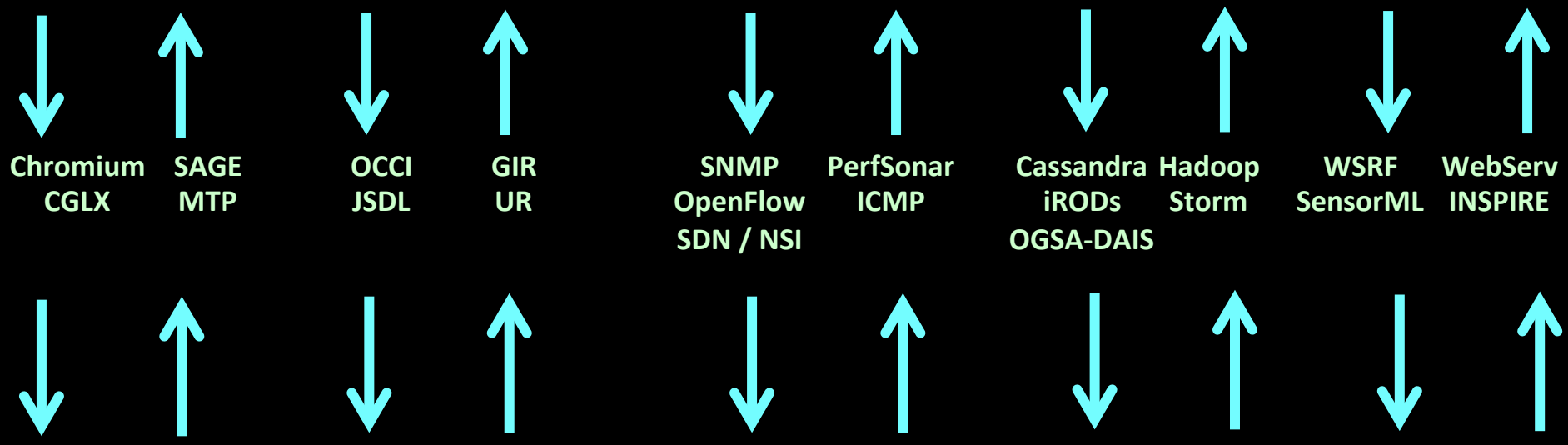
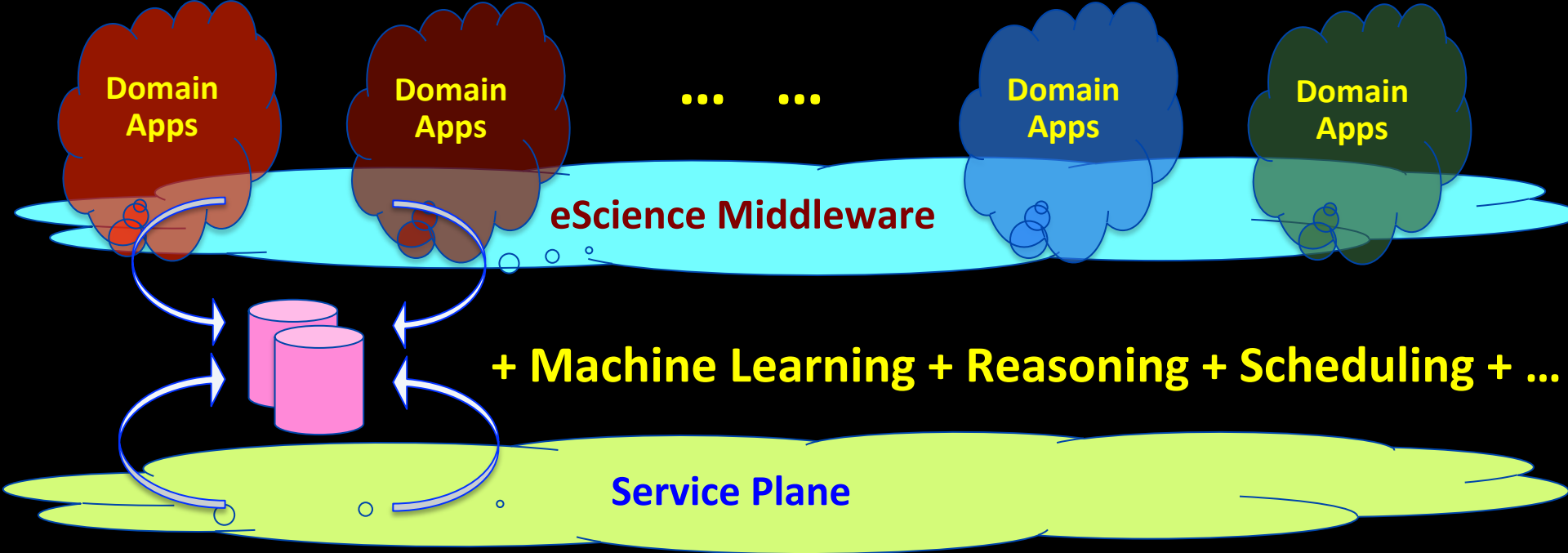


I want to

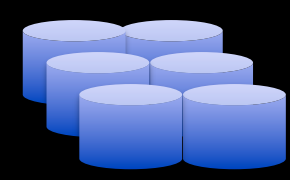
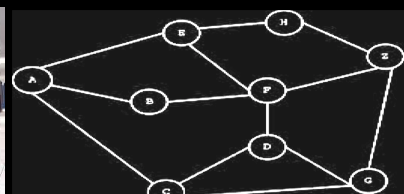


“Show **Big Bug Bunny** in **4K** on my **Tiled Display** using **green** Infrastructure”

- **Big Bugs Bunny** can be on multiple servers on the Internet.
  - Movie may need processing / recoding to get to **4K** for **Tiled Display**.
  - Needs deterministic **Green** infrastructure for Quality of Experience.
  - Consumer / Scientist does not want to know the underlying details.
- His refrigerator also just works!



GRID/Cloud Computing



# Layers

Doing Science

ICT to enable Science

Wis  
dom

Ta  
da

Knowledge  
to act

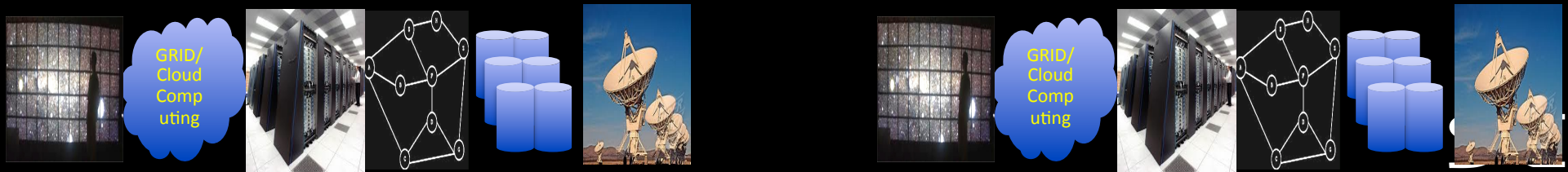
Schedulers  
to act

Information

OWL

Data

XML, RDF, rSpec,  
text, Java based, etc.



GRID/  
Cloud  
Comp  
uting

GRID/  
Cloud  
Comp  
uting

# The Big Data Challenge

Doing Science

ICT to enable Science

Wisdom

Tada

Knowledge

Schedulers

MAGIC DATA CARPET

curation – description – security – policy – integrity - storage

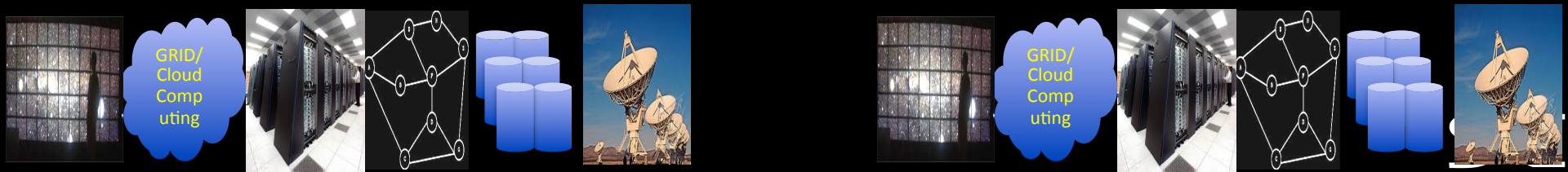
Information

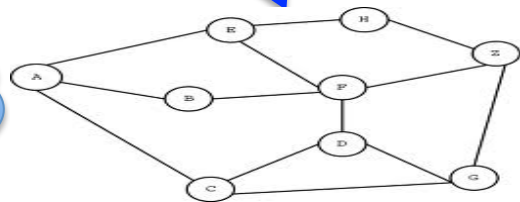
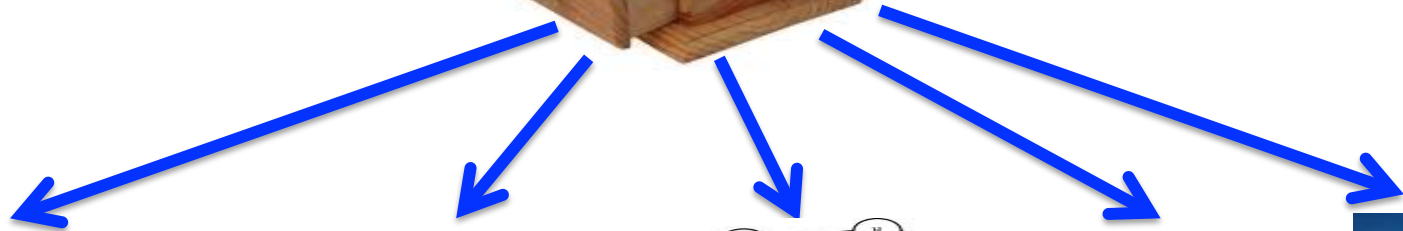
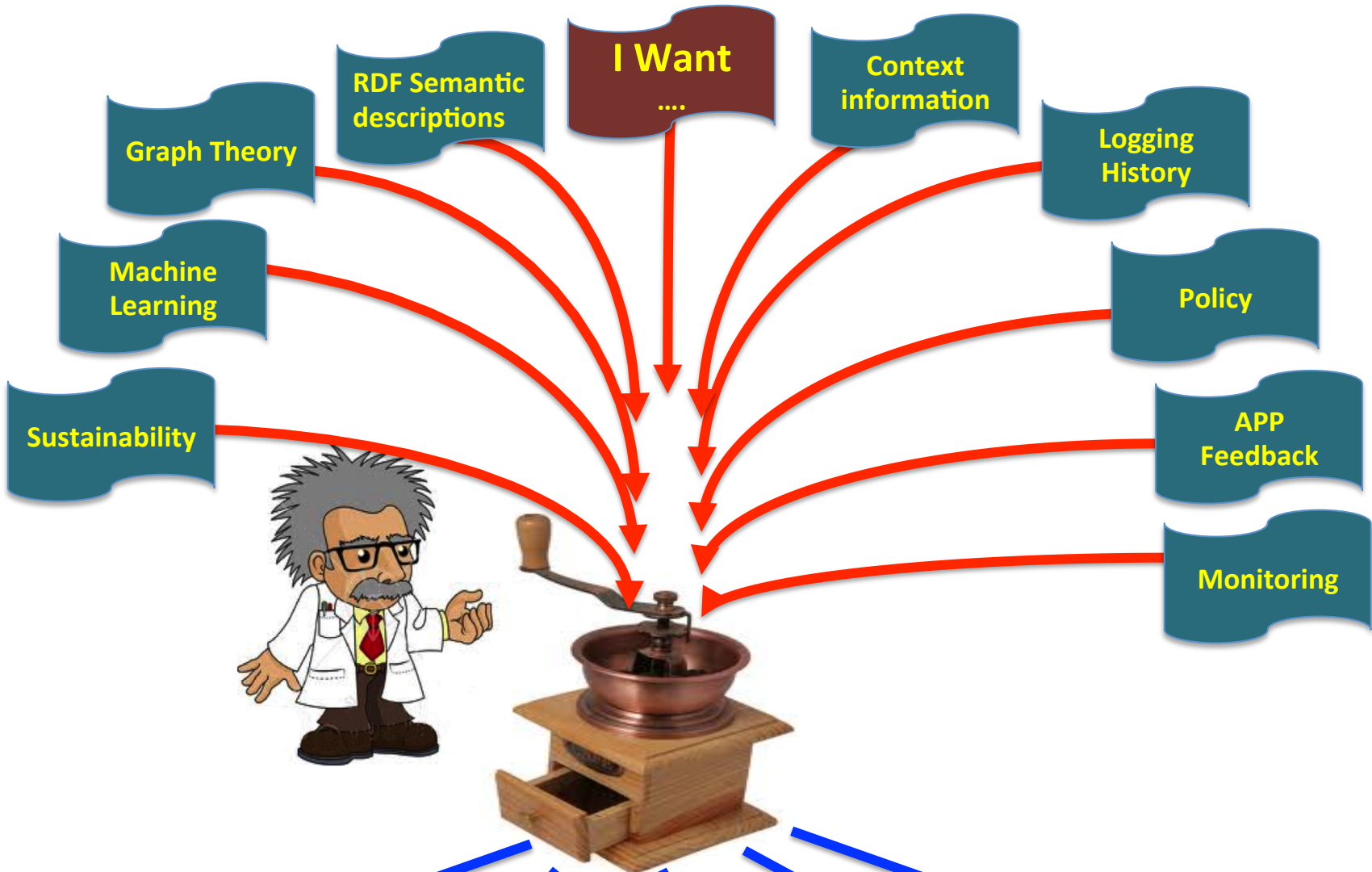
IT

Data



XML, RDF, rSpec,  
text, Java based, etc.







Why?



**Because we can!**

# The constant factor in our field is Change!

The 50 years it took Physicists to find one particle, the Higgs,  
we came from:

“Fortran goto”, Unix, c, SmallTalk, DECnet, TCP/IP, c++,  
Internet, WWW, Semantic Web, Photonic networks, Google,  
grid, cloud, Data<sup>3</sup>, App

to:

DDOS attacks destroying Banks and Bitcoins.

**Conclusion:**

**Need for Safe, Smart, Resilient Sustainable Infrastructure.**