

Back to the Future!

Cees de Laat

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Why?



I want to:



“Show Big Bug Bunny in 4K on my Tiled Display using green Infrastructure”



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Why?



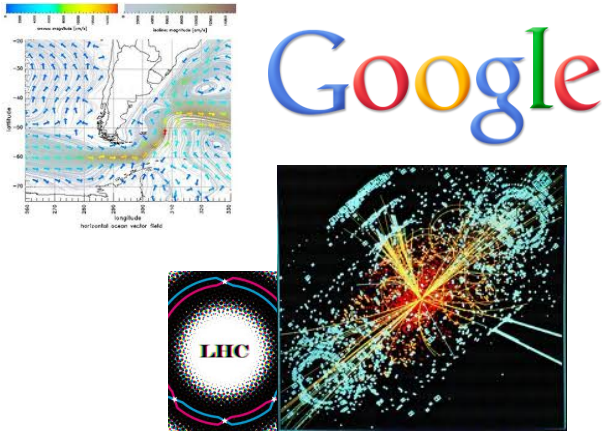
I want to:

“Show Big Bug Bunny in 4K on my Tiled Display using green Infrastructure”

- Big Bugs Bunny can be on multiple servers on the Internet.
- Movie may need processing / recoding to get to 4K for Tiled Display.
- Needs deterministic Green infrastructure for Quality of Experience.
- Consumer / Scientist does not want to know the underlying details.
➔ His refrigerator also just works.

Many demands....

... more data!



LinkedIn

Hyves

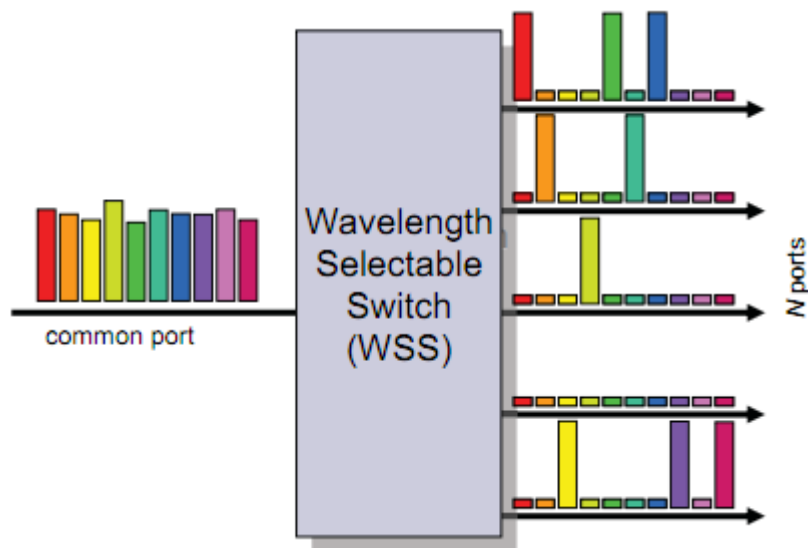
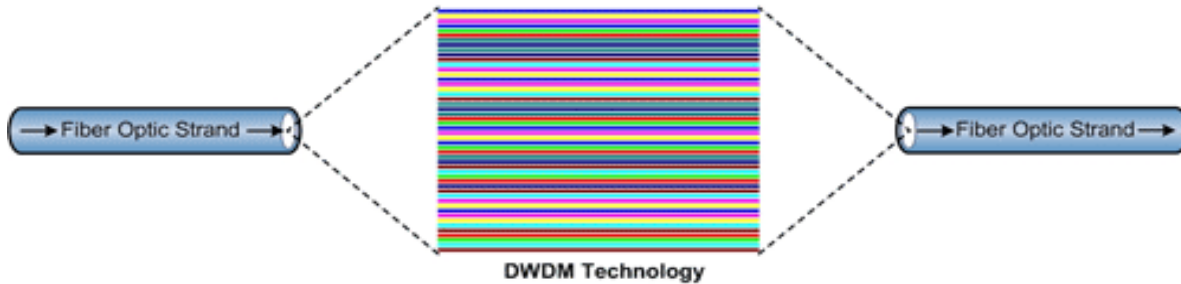
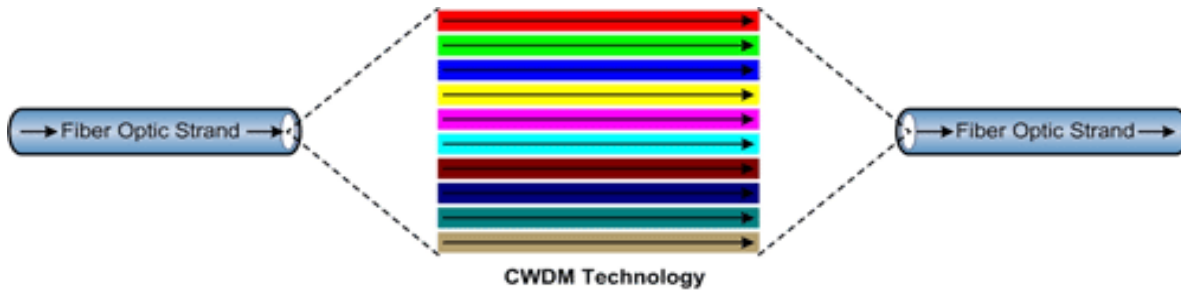


... more realtime!

... more users!

Optical transmission

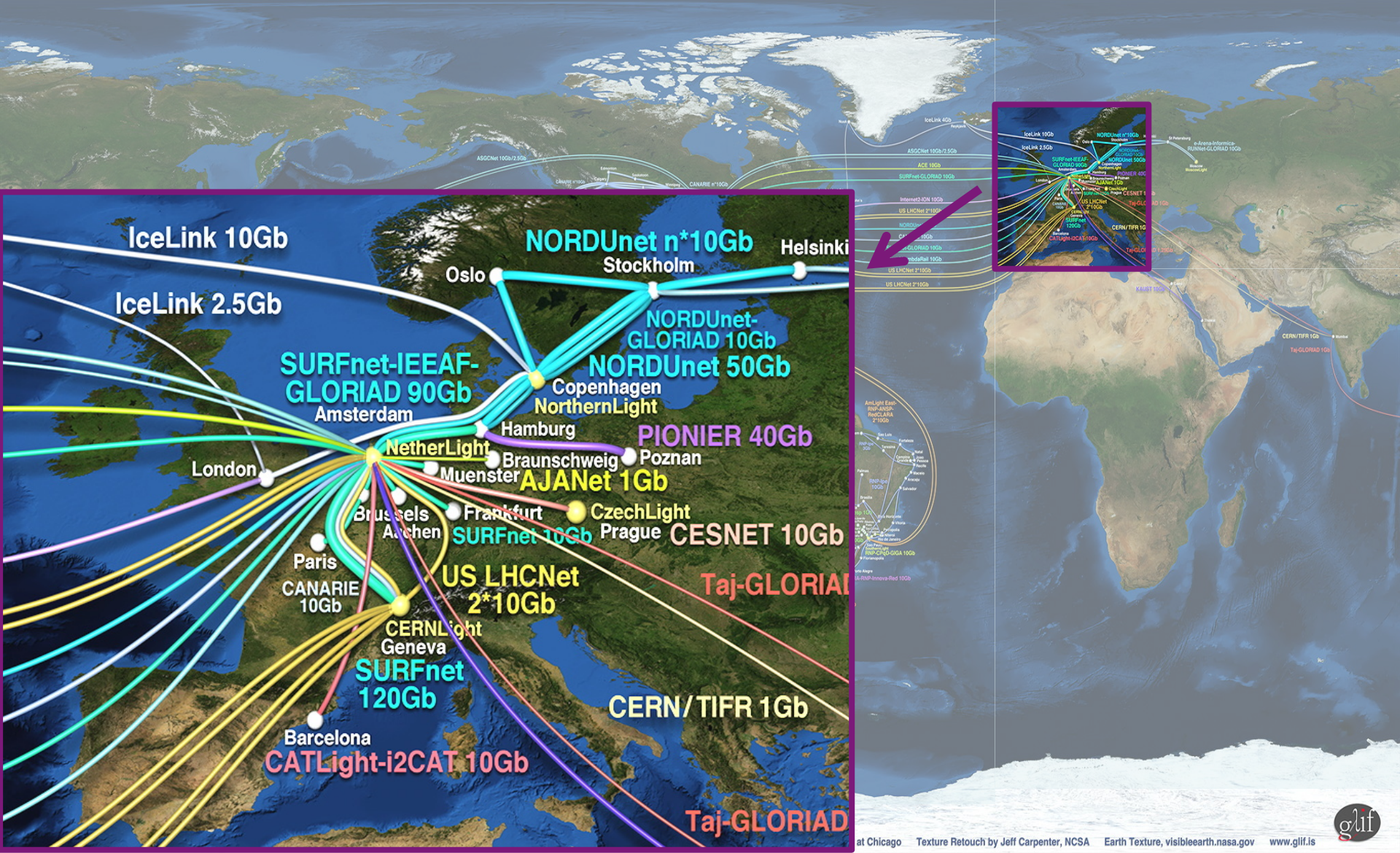
... more possibilities



Virtualization



The GLIF – lightpaths around the world



The Ten Problems with the Internet

1. Energy Efficient Communication
2. Separation of Identity and Address
3. Location Awareness
4. Explicit Support for Client-Server Traffic and Distributed Services
5. Person-to-Person Communication
6. Security
7. Control, Management, and Data Plane separation
8. Isolation
9. Symmetric/Asymmetric Protocols
10. Quality of Service

Nice to have:

- Global Routing with Local Control of Naming and Addressing
- Real Time Services
- Cross-Layer Communication
- Multicast
- Receiver Control
- Support for Data Aggregation and Transformation
- Support for Streaming Data
- Virtualization

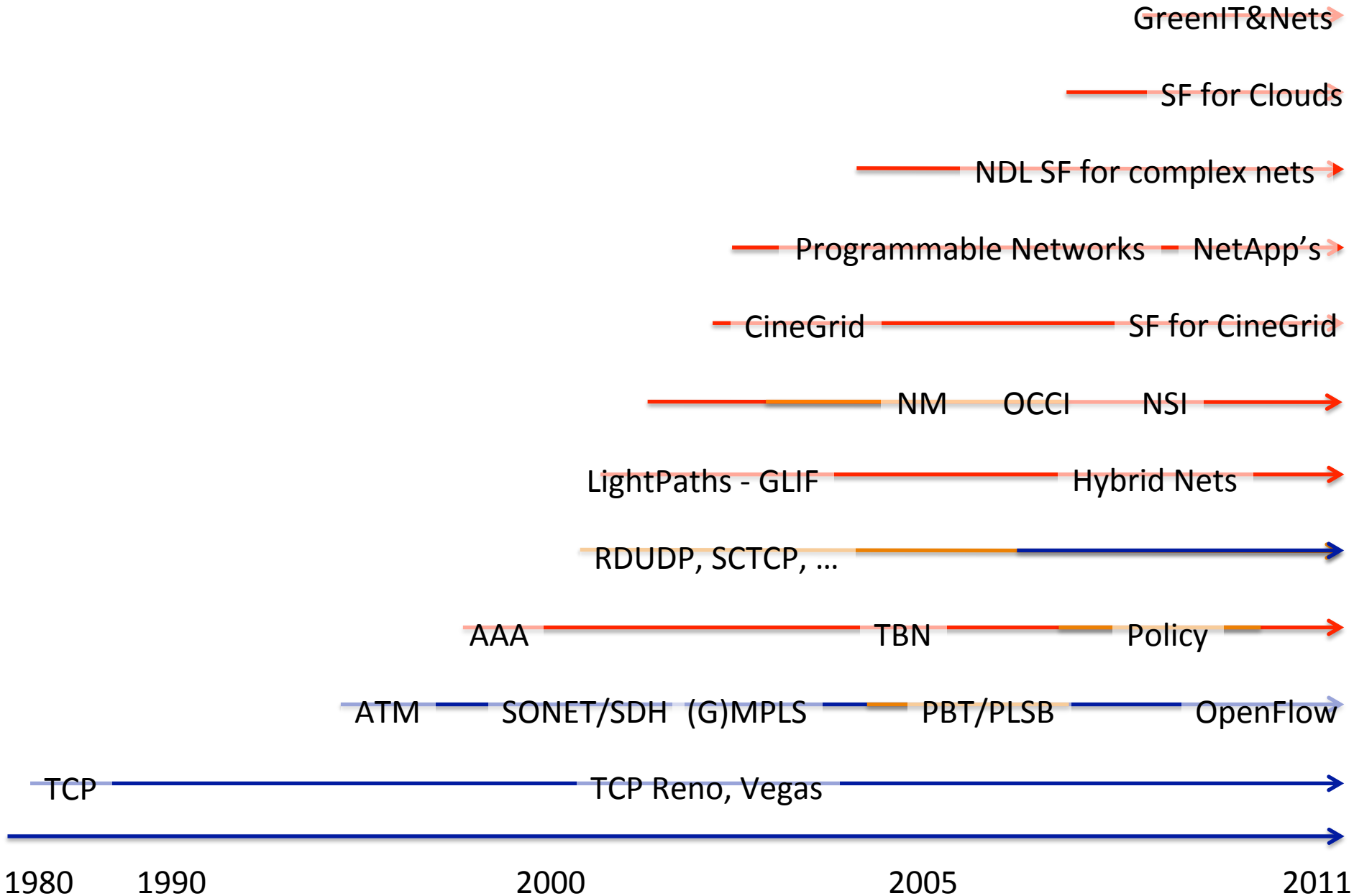
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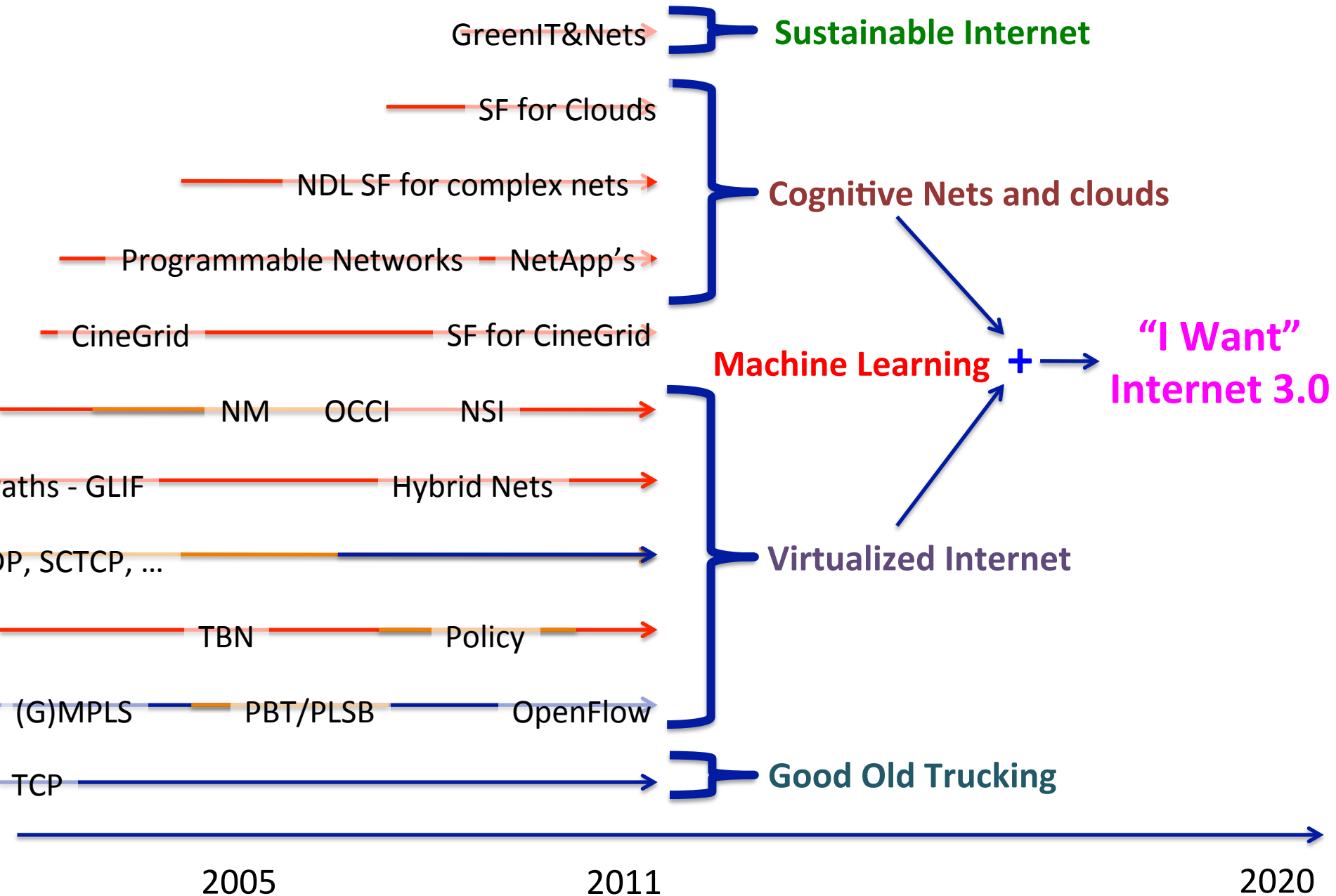
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TimeLine



TimeLine



TimeLine

• Sustainable Internet

• Cognitive Nets and clouds

• Machine Learning +

“I Want”
Internet 3.0

• Virtualized Internet

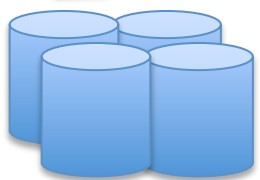
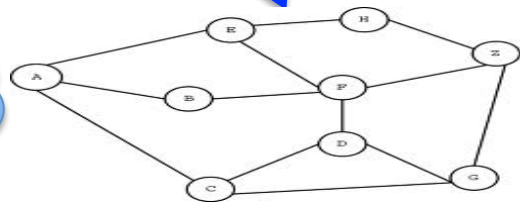
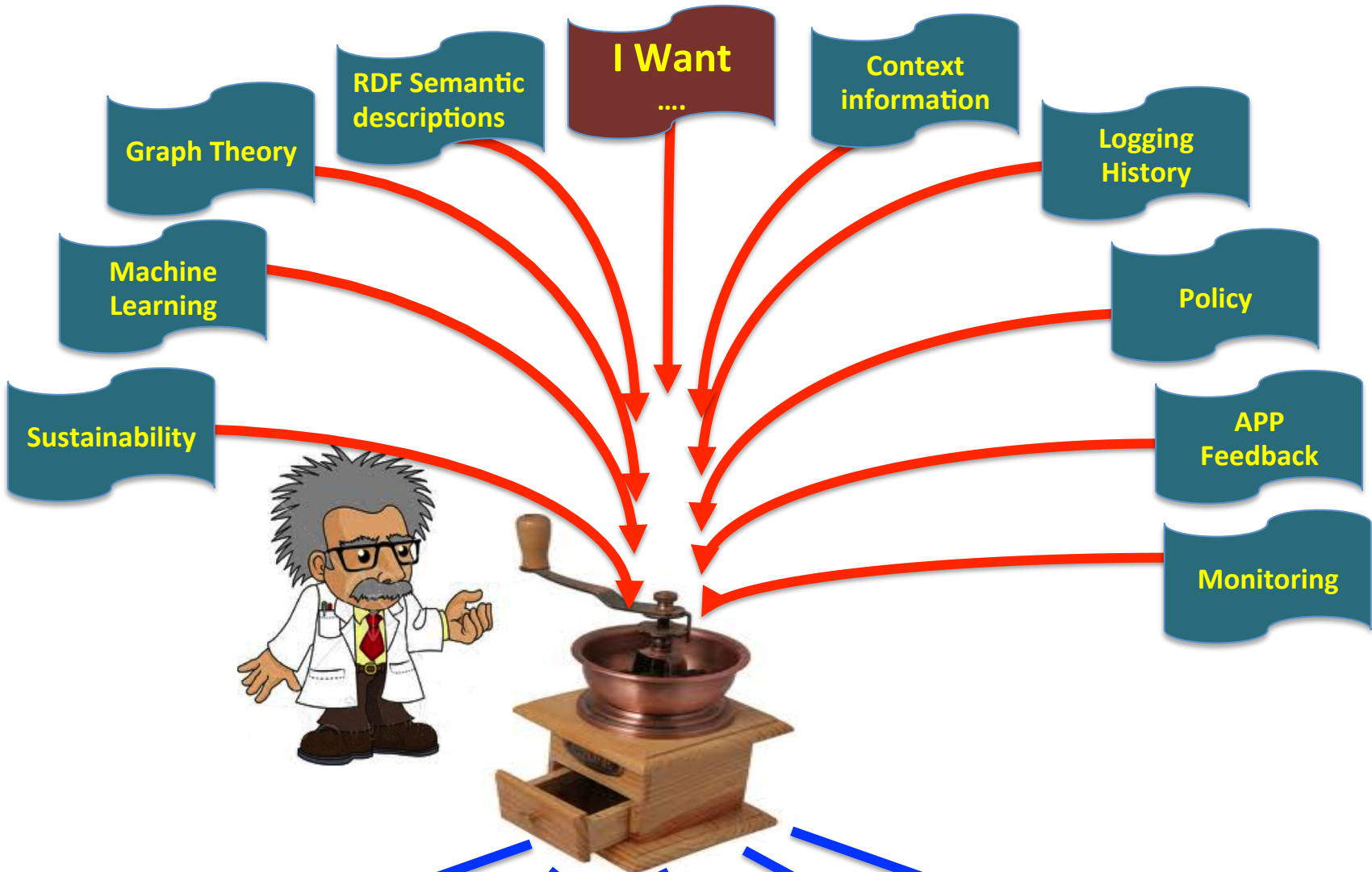
• Good Old Trucking



I
retire

2020

2040

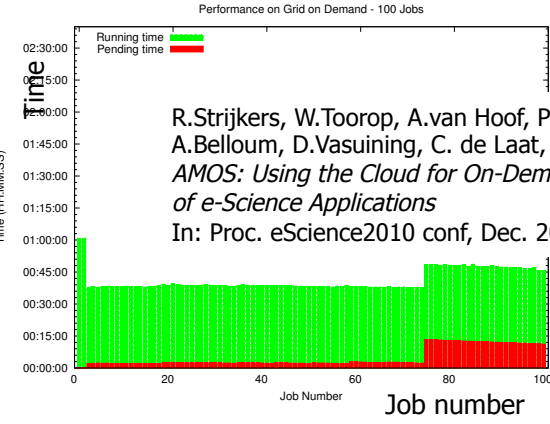
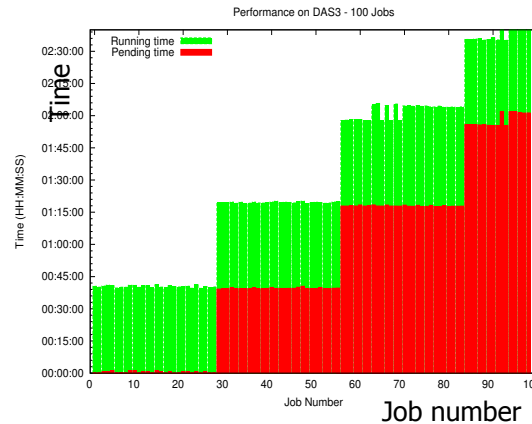


Demonstration of *optimizing the computing problem* ("Clouds")

If computing is 'infinite' and movable, then workflows and applications can **program** the network.

You can also introduce new metrics when creating and optimizing these infrastructures (e.g power consumption)

Grid-on-demand



R.Strijkers, W.Toorop, A.van Hoof, P .Grosso, A.Belloum, D.Vasuining, C. de Laat, R. Meijer
AMOS: Using the Cloud for On-Demand Execution of e-Science Applications
In: Proc. eScience2010 conf, Dec. 2010

User programmable networks



Q & A

Visit:

<http://sc.delaat.net/>

Slides thanks to:

- Paola Grosso
- SNE Team & friends
- Sponsors see slide 1. 😊

