

ONDM 2009: Topology handling in GLIF

Cees de Laat

GLIF.is founding member

SURFnet
EU
BSIK
NWO

University of Amsterdam

TNO
NCF



LOFAR as a Sensor Network



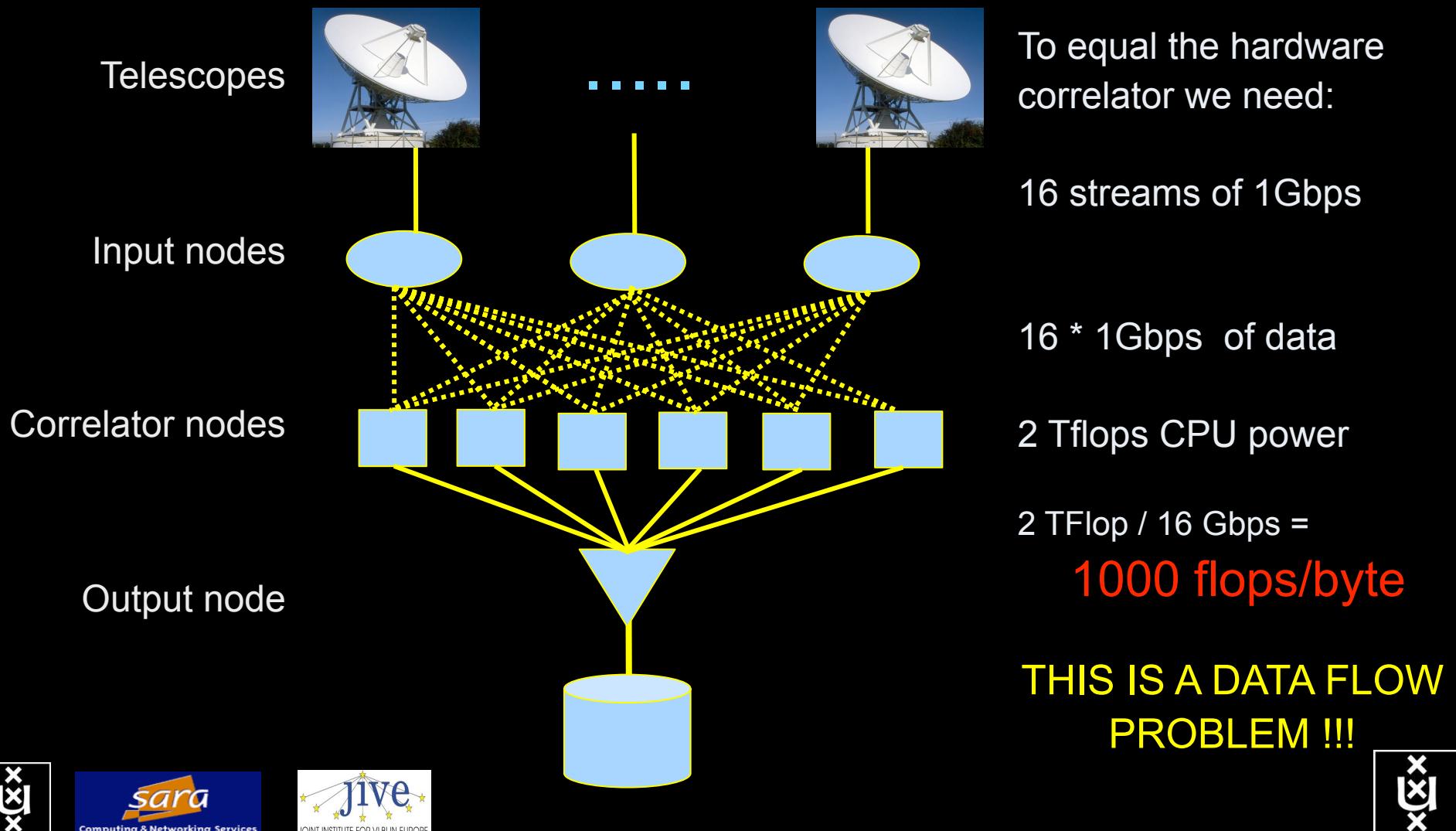
- LOFAR is a large distributed research infrastructure:
 - Astronomy:
 - >100 phased array stations
 - Combined in aperture synthesis array
 - 13,000 small “LF” antennas
 - 13,000 small “HF” tiles
 - Geophysics:
 - 18 vibration sensors per station
 - Infrasound detector per station
 - >20 Tbit/s generated digitally
 - >40 Tflop/s supercomputer
 - innovative software systems
 - new calibration approaches
 - full distributed control
 - VO and Grid integration
 - datamining and visualisation



The SCARIE project

SCARIE: a research project to create a Software Correlator for e-VLBI.

VLBI Correlation: signal processing technique to get high precision image from spatially distributed radio-telescope.



CineGrid portal



CineGrid distribution center Amsterdam

[Home](#) | [About](#) | [Browse Content](#) | cinegrid.org | cinegrid.nl

Amsterdam Node Status:

node41:
Disk space used: 8 GiB
Disk space available: 10 GiB

Search node:

Browse by tag:

amsterdam animation
[antonacc](#) blender boat
bridge burns cgi dataset holland
hollandfestival
leidseplein
muziekgebouw
newmedia: [opera](#) prague ship
train tram trans waag

UvA Universiteit van Amsterdam

CineGrid Amsterdam

Welcome to the Amsterdam CineGrid distribution node. Below are the latest additions of super-high-quality video to our node.

For more information about CineGrid and our efforts look at the [about](#) section.

Latest Additions



Wypke

Wypke

Available formats:

4k_dci (4.8 kB)

Duration: 1 hour and 8 minutes

Created: 1 week, 2 days ago

Author: Wypke

Categories:



Prague Train

Steam locomotive in Prague.

Available formats:

4k_dci (3.9 kB)

Duration: 27 hours and 46 minutes

Created: 1 week, 2 days ago

Author: CineGrid

Categories: status prague train



VLC: Big Buck Bunny

(C) Copyright Blender Foundation | <http://www.bigbuckbunny.org>

Available formats:

1080p_H264 (1.1 GB)

Duration: 1 hour and 9 minutes

Created: 1 month, 1 week ago

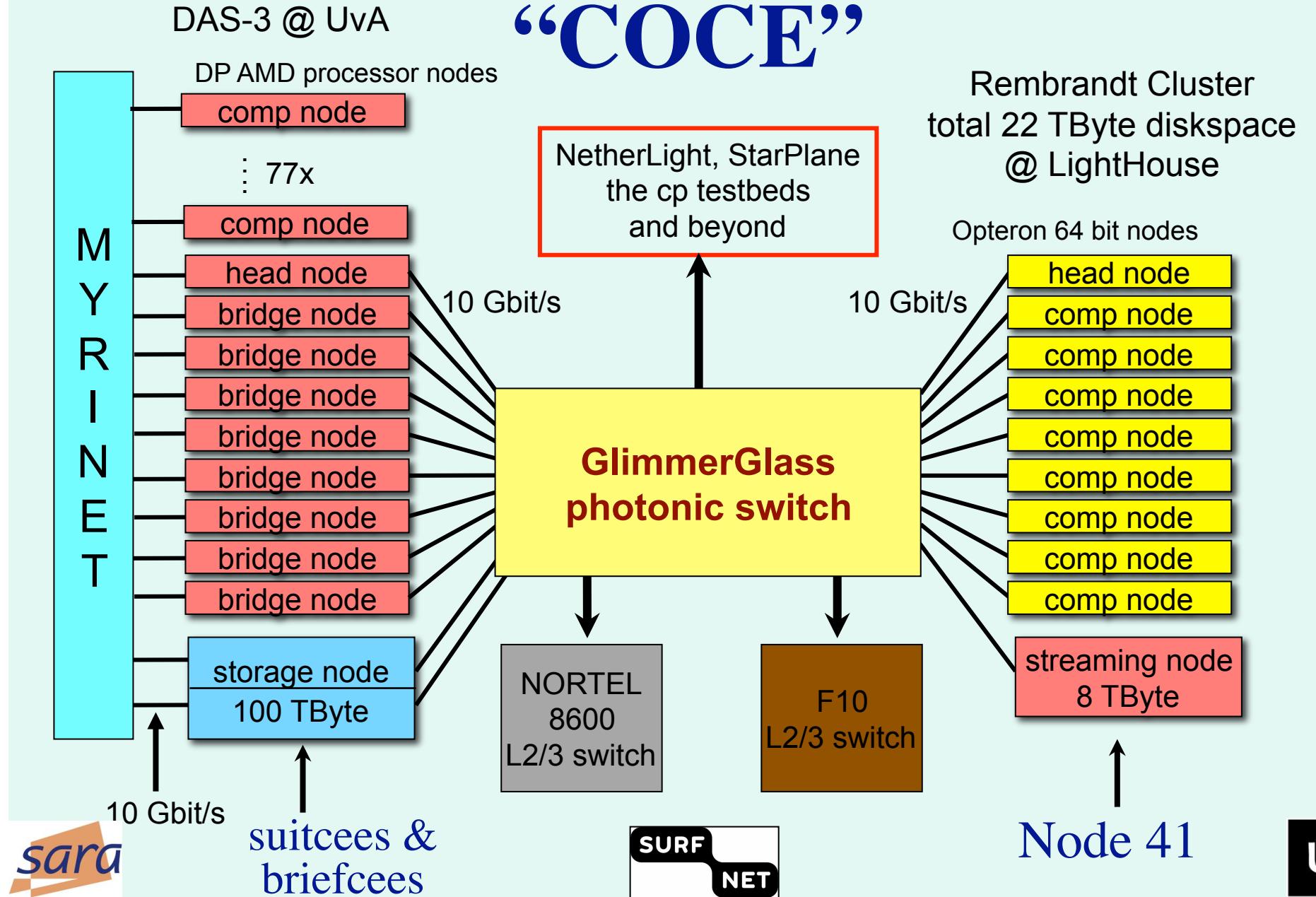
Author: Blender Foundation

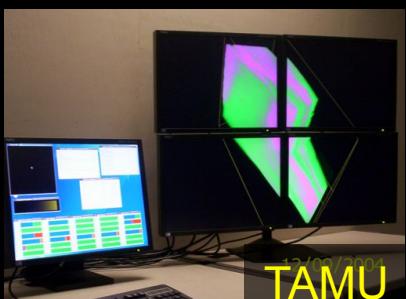
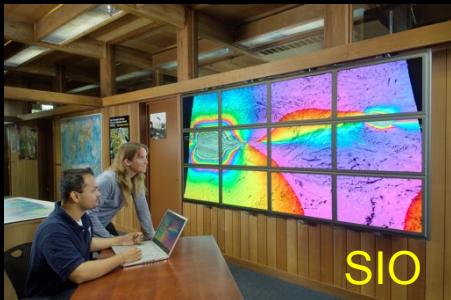
Categories: animation Blender Bunny

(C)

Amsterdam CineGrid S/F node

“COCE”







IJKDIJK



Sensor grid: instrument the dikes

First controlled breach occurred on sept 27th '08:



30000 sensors (microphones) to cover all Dutch dikes



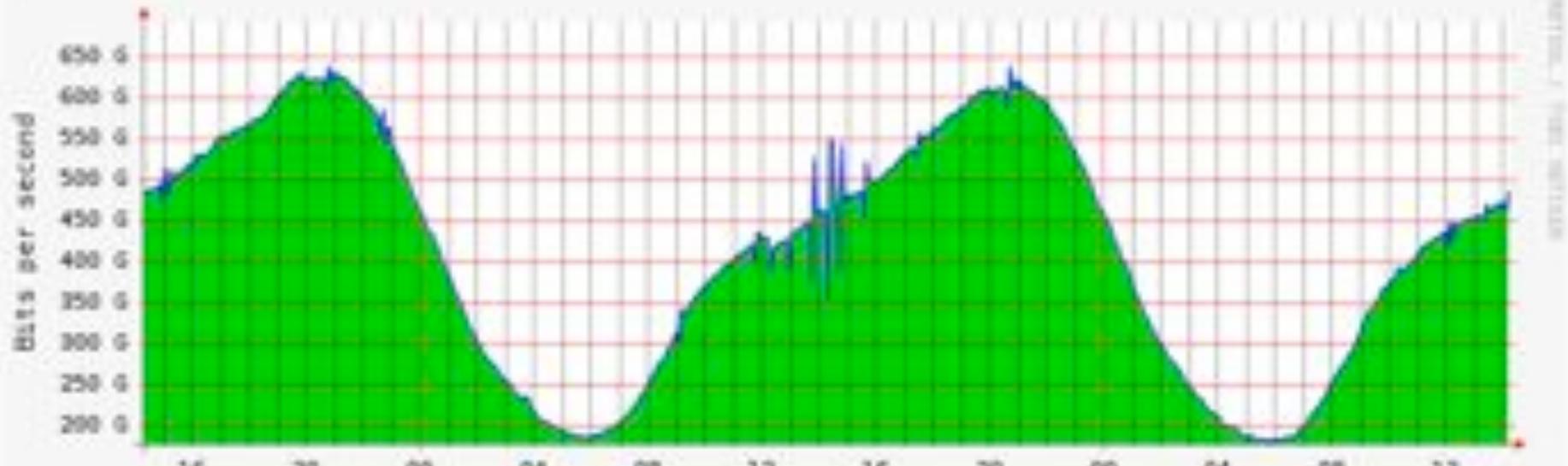
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A. Lightweight users, browsing, mailing, home use

Need full Internet routing, one to all

B. Business/grid applications, multicast, streaming, VO's, mostly LAN

Need VPN services and full Internet routing, several to several + unlinked to all



Copyright (c) 2009 AMS-IX B.V. [updated: 19-Feb-2009 14:15:20 +0100]

B

C

ADSL (12 Mbit/s)

GigE

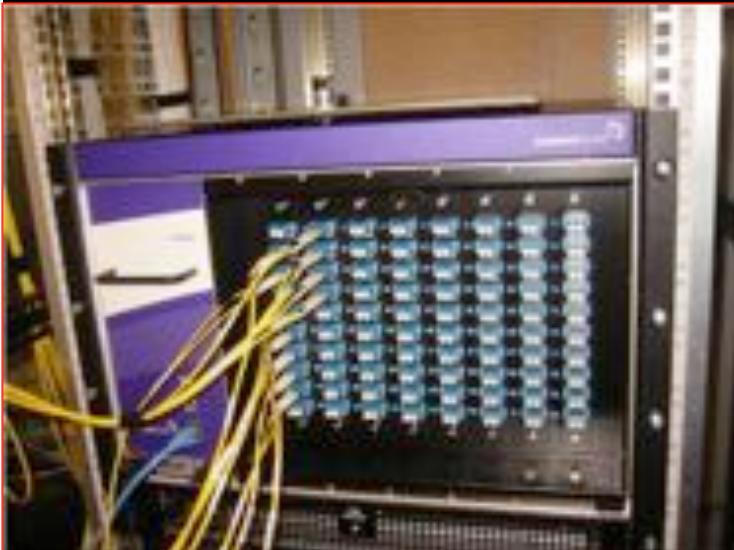
→ BW requirements



Towards Hybrid Networking!

- Costs of photonic equipment 10% of switching 10 % of full routing
 - for same throughput!
 - Photonic vs Optical (optical used for SONET, etc, 10-50 k\$/port)
 - DWDM lasers for long reach expensive, 10-50 k\$
- Bottom line: look for a hybrid architecture which serves all classes in a cost effective way
 - map A -> L3 , B -> L2 , C -> L1 and L2
- Give each packet in the network the service it needs, but no more !

$L1 \approx 2-3 \text{ k\$/port}$
 0.5 W/port



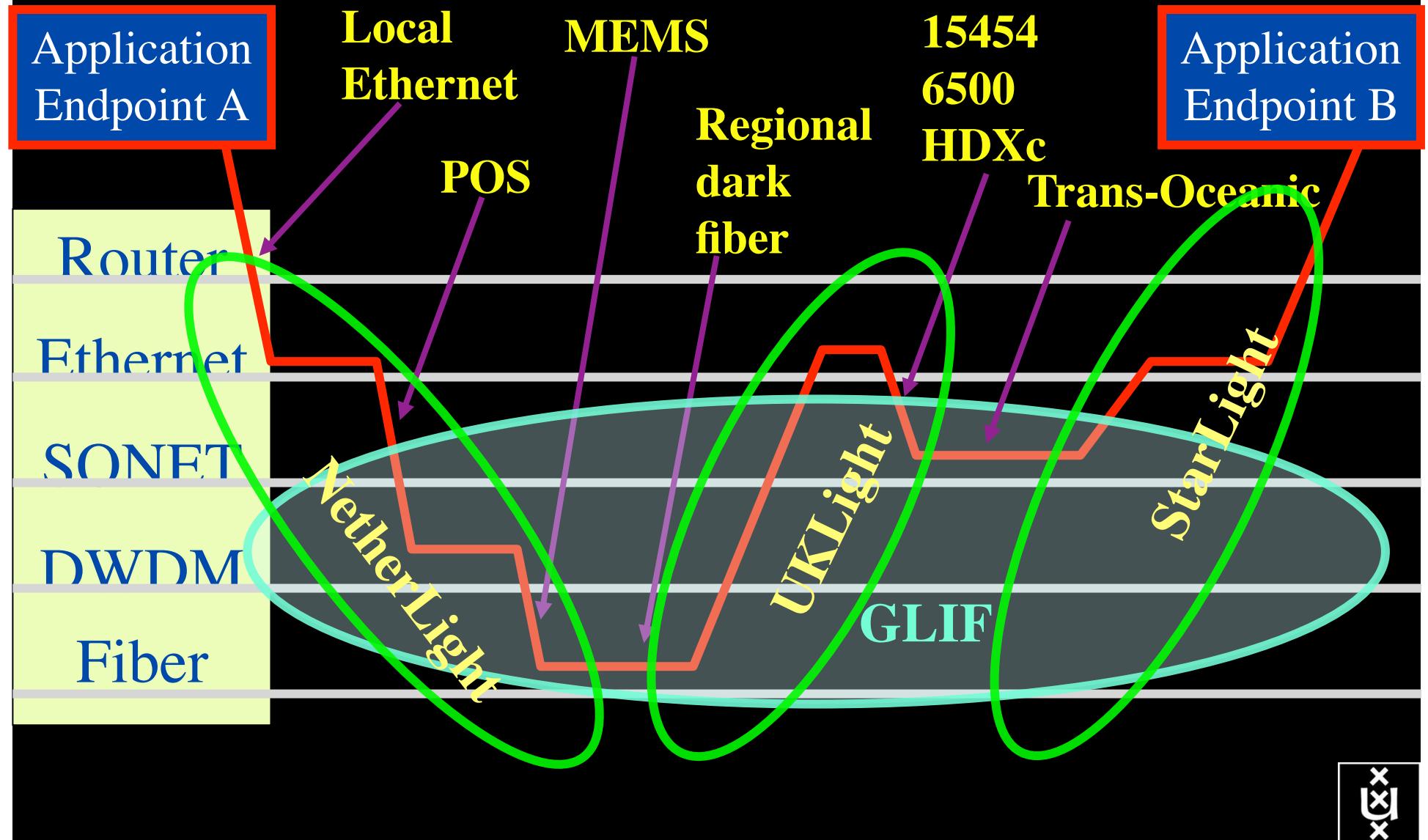
$L2 \approx 5-8 \text{ k\$/port}$
 $10-15 \text{ W/port}$



$L3 \approx 75+ \text{ k\$/port}$
 250 W/port



How low can you go?





In The Netherlands SURFnet connects between 180:

- universities;
- academic hospitals;
- most polytechnics;
- research centers.

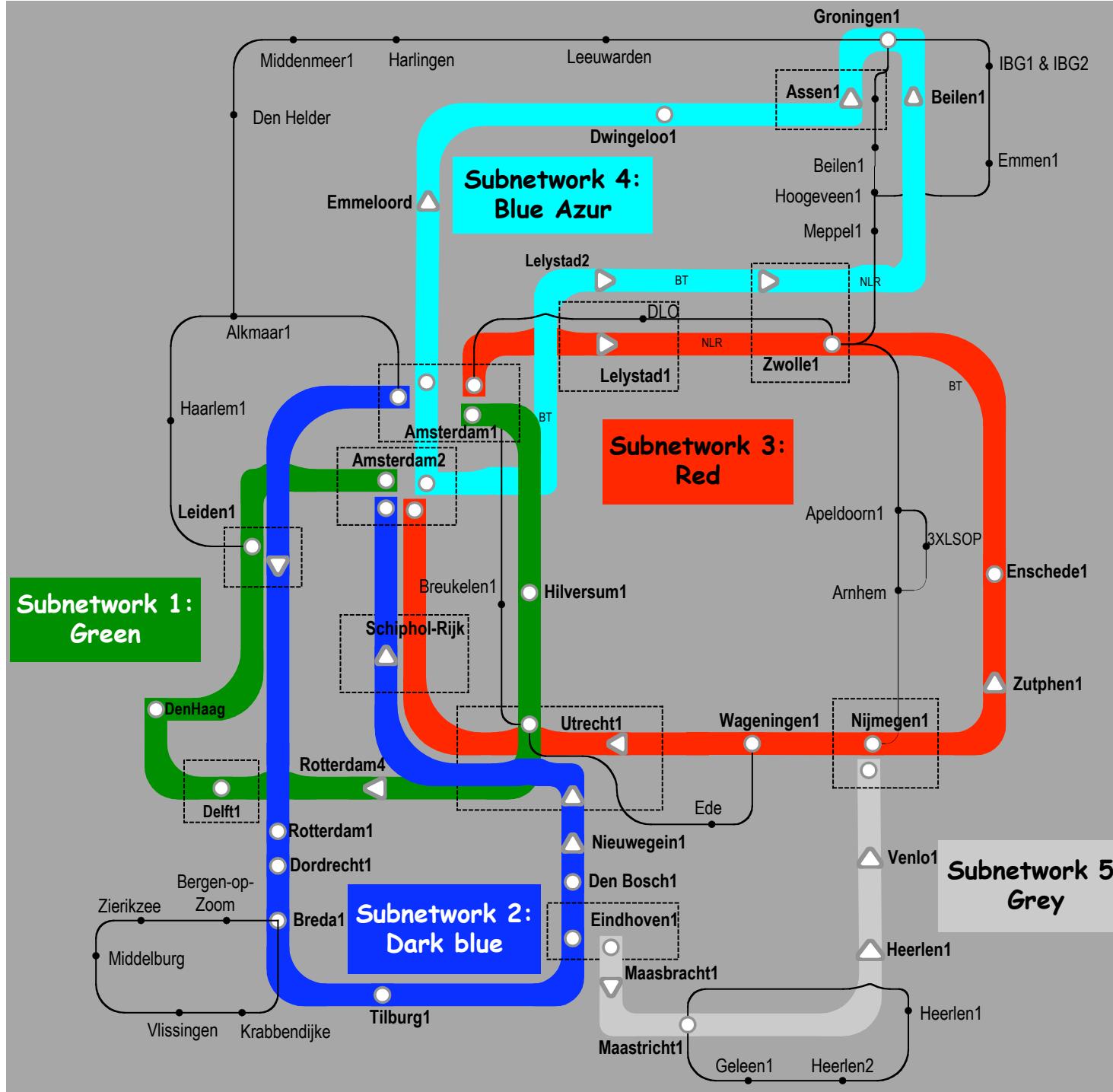
with an indirect ~750K user base

~ 8860 km
scale
comparable
to railway
system



Common Photonic Layer (CPL) in SURFnet6

supports up to 72 Lambda's of 10 G each
40 G soon.

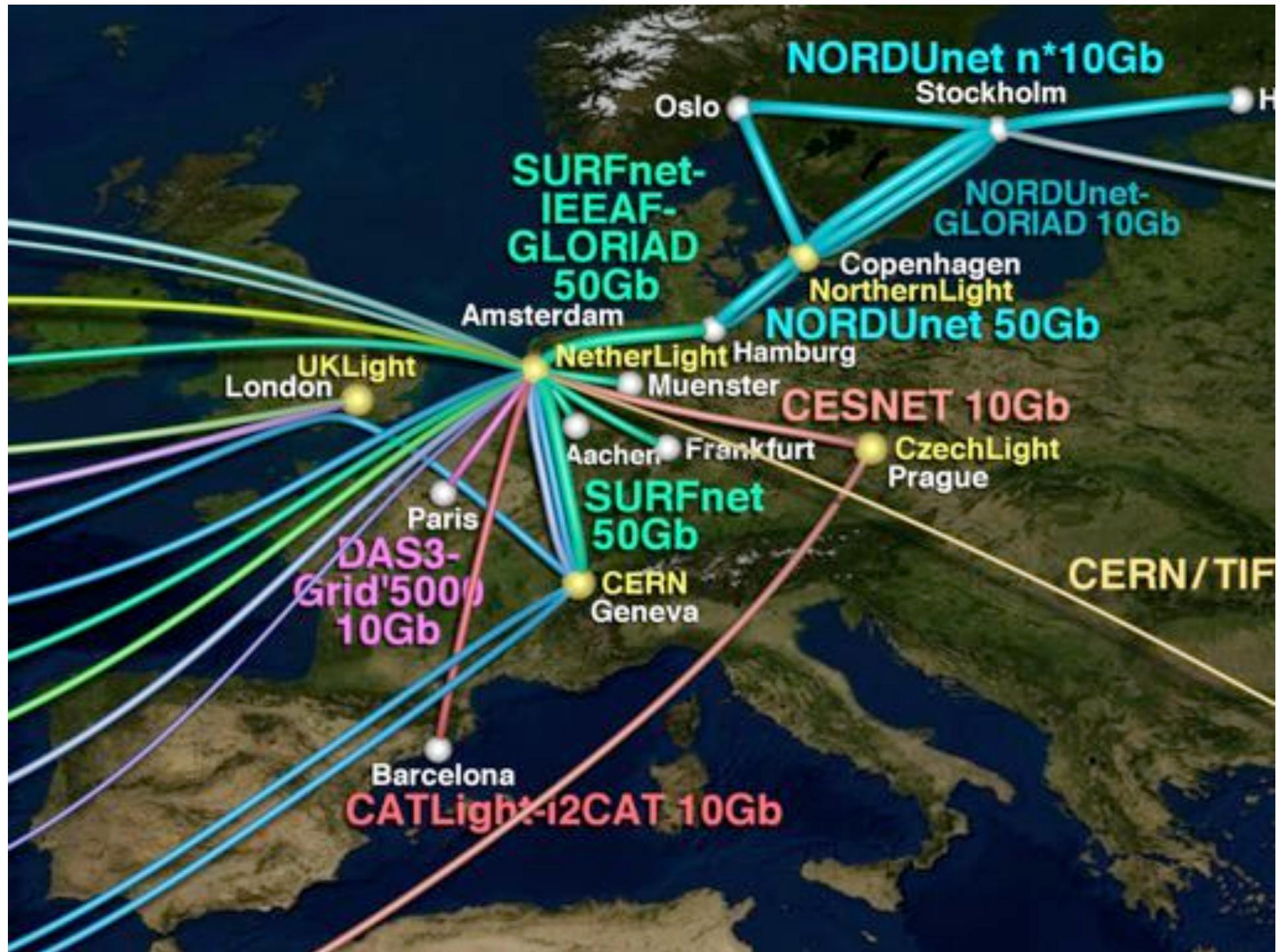




GLIF 2008

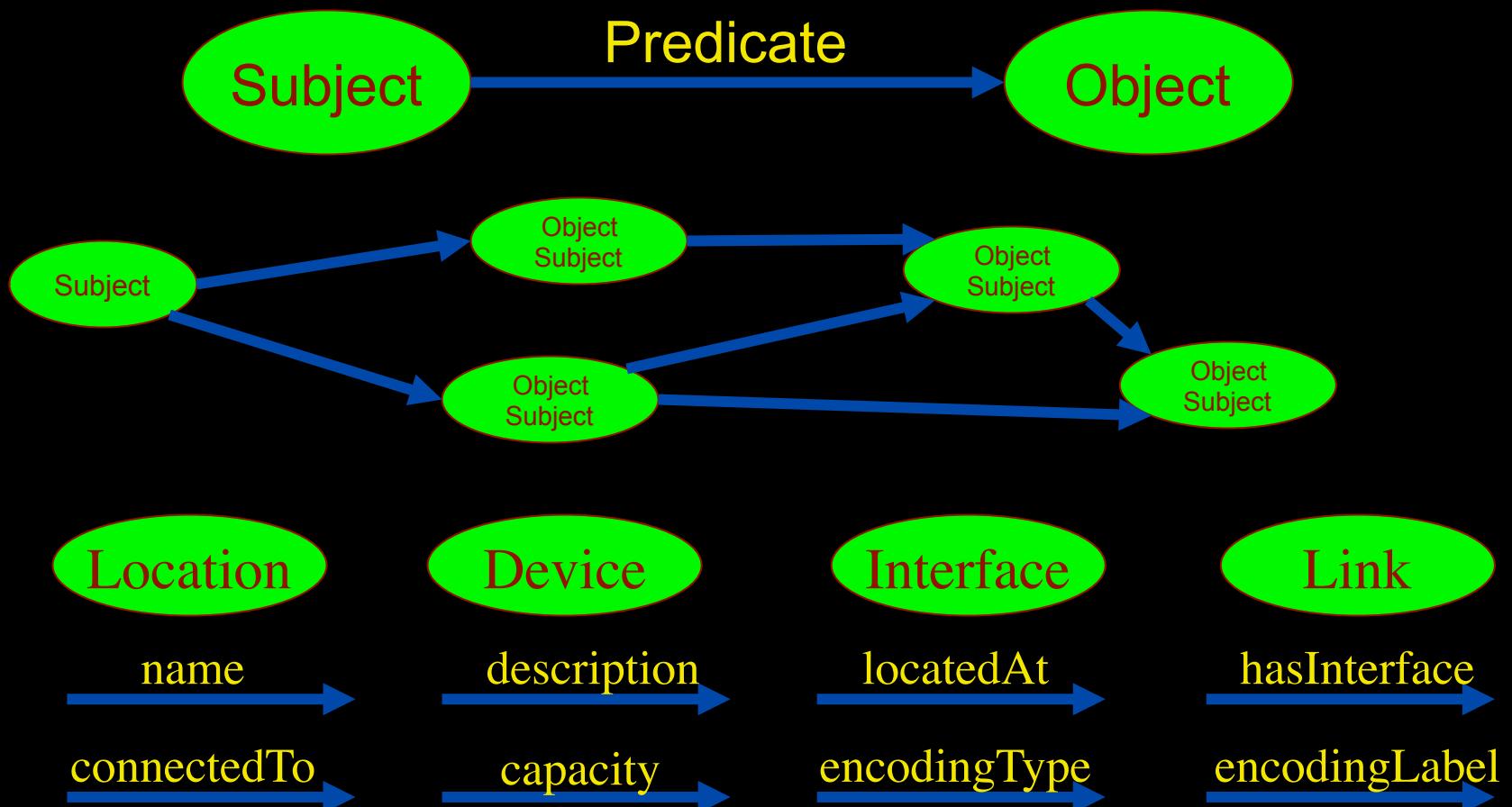
Visualization courtesy of Bob Patterson, NCSA
Data collection by Maxine Brown.





Network Description Language

- From semantic Web / Resource Description Framework.
- The RDF uses XML as an interchange syntax.
- Data is described by triplets:

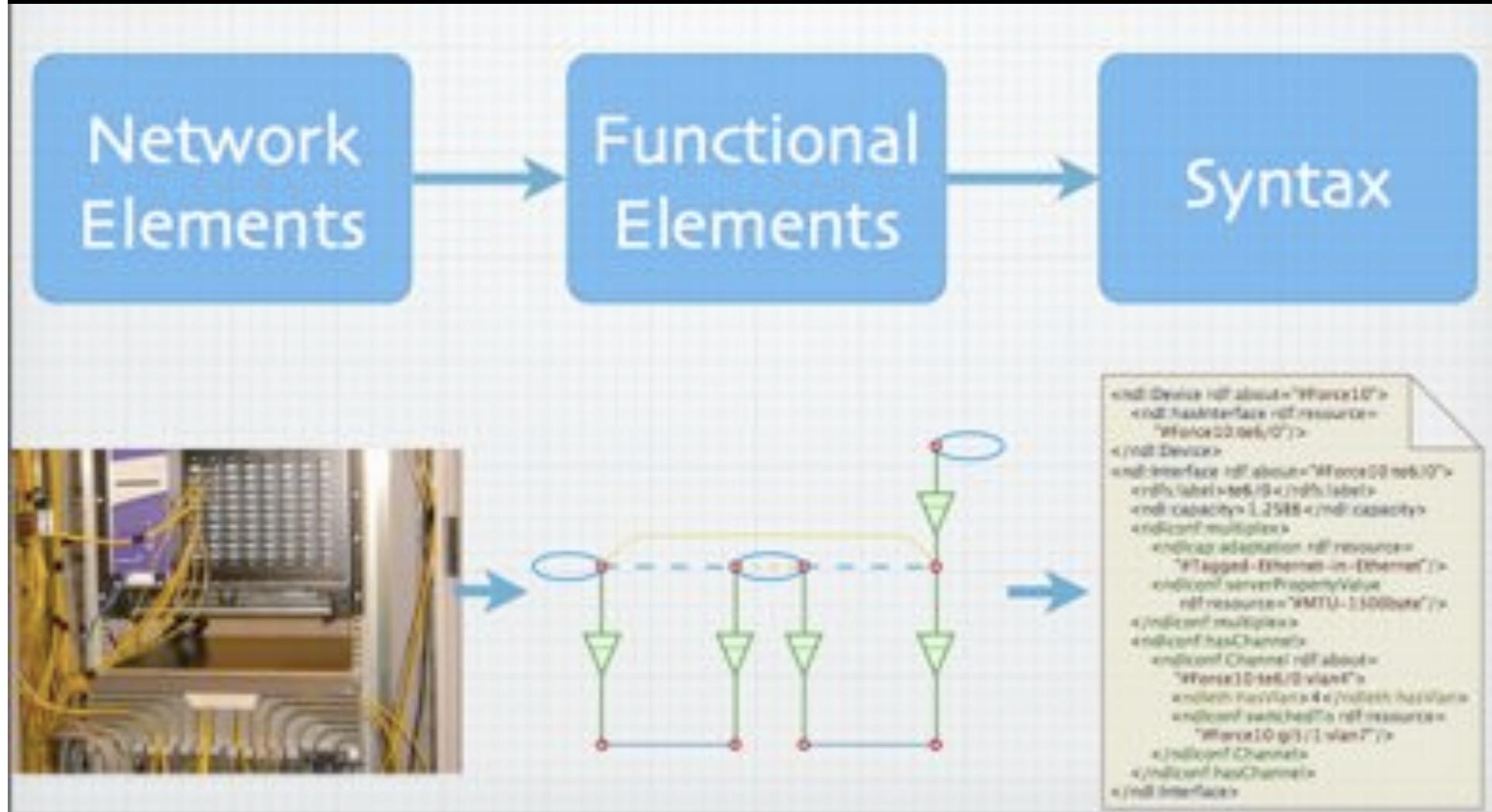


Network Description Language

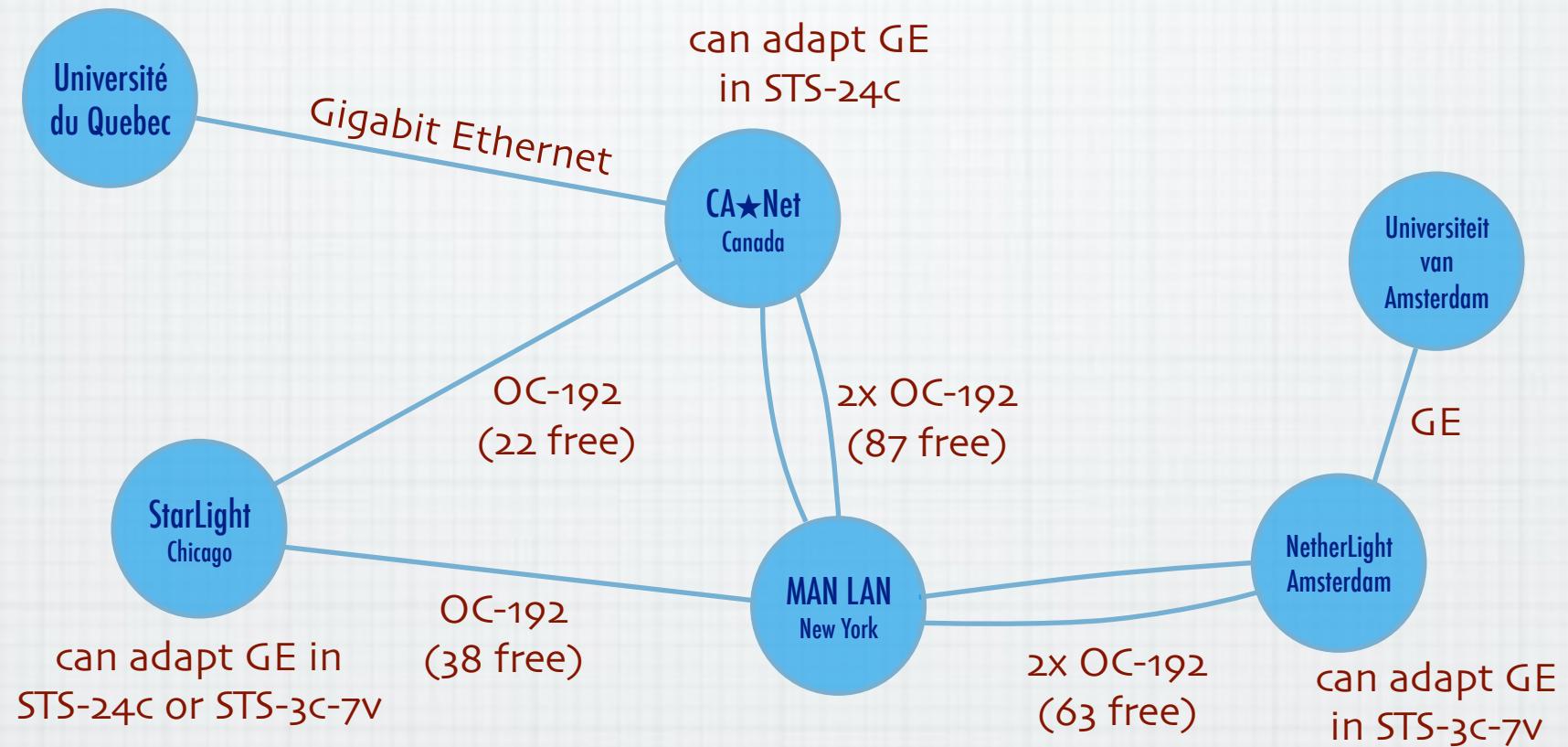
Choice of RDF instead of XML syntax

Grounded modeling based on G0805 description:

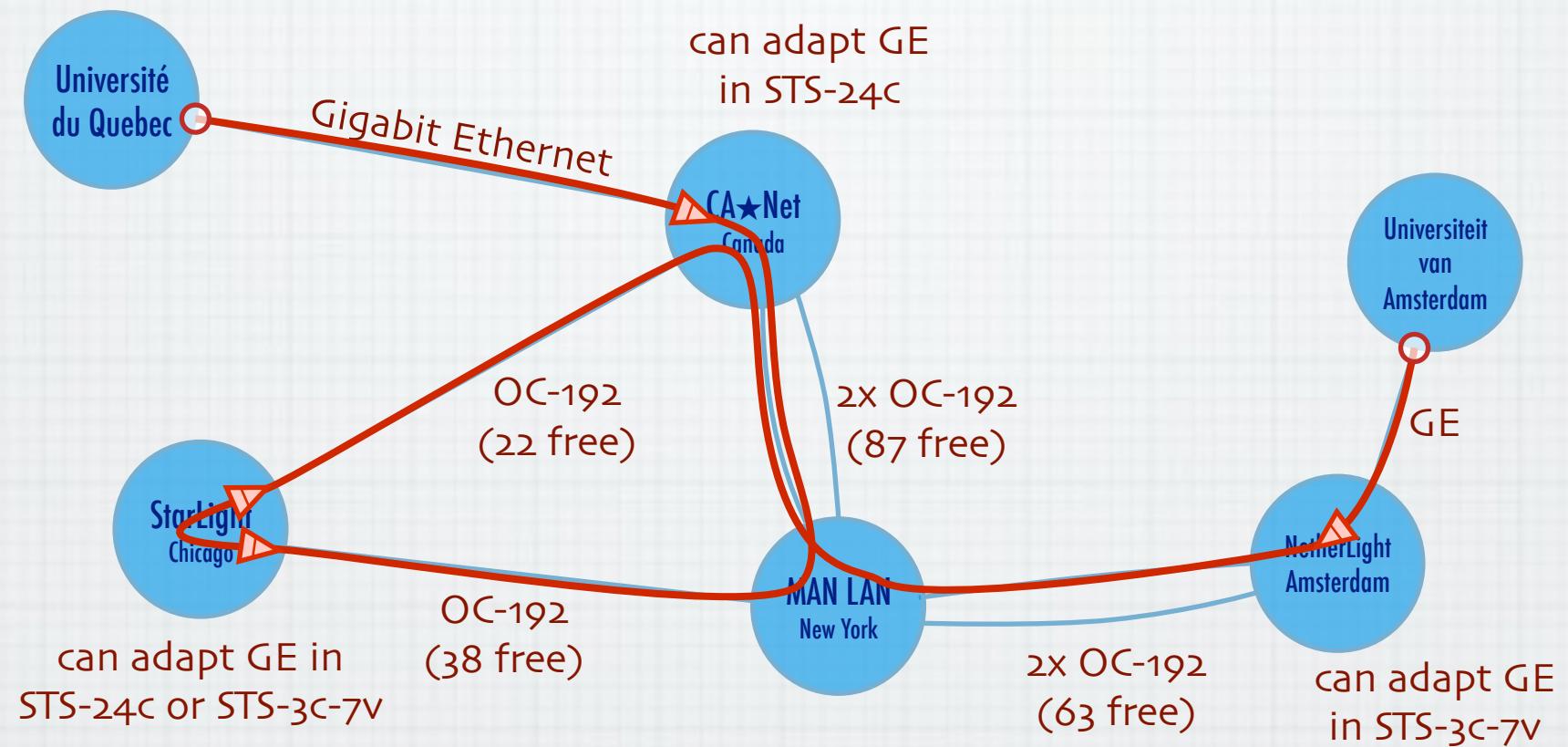
Article: F. Dijkstra, B. Andree, K. Koymans, J. van der Ham, P. Grosso, C. de Laat, "A Multi-Layer Network Model Based on ITU-T G.805"



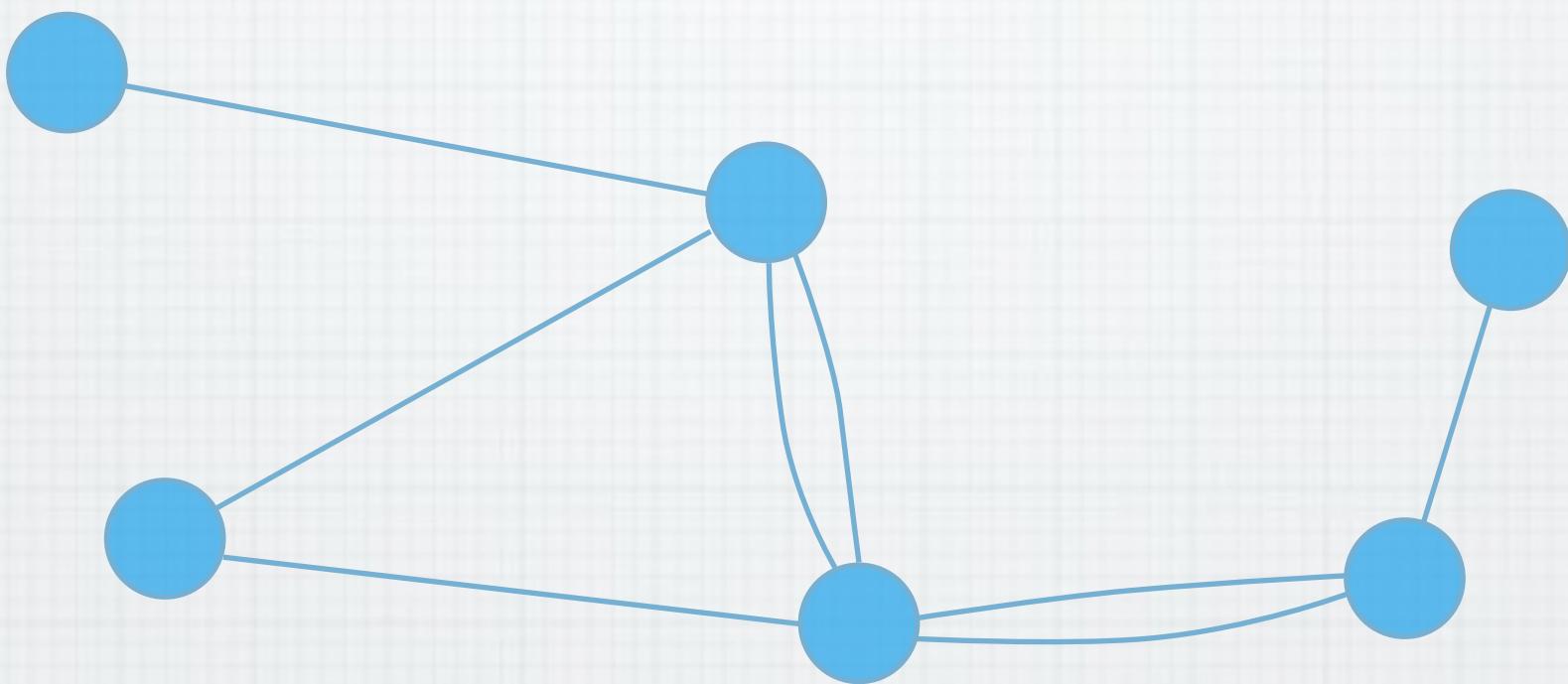
A weird example

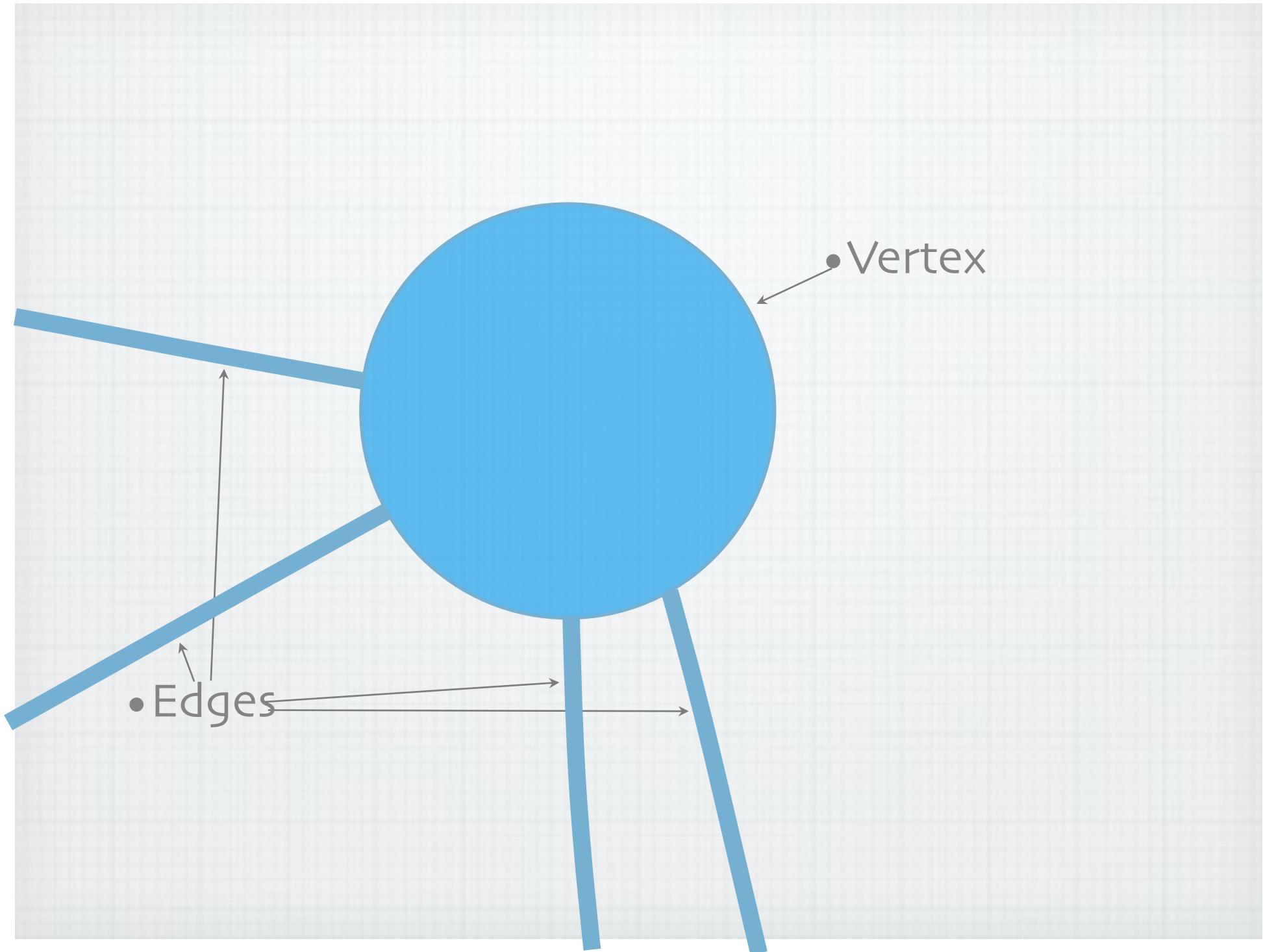


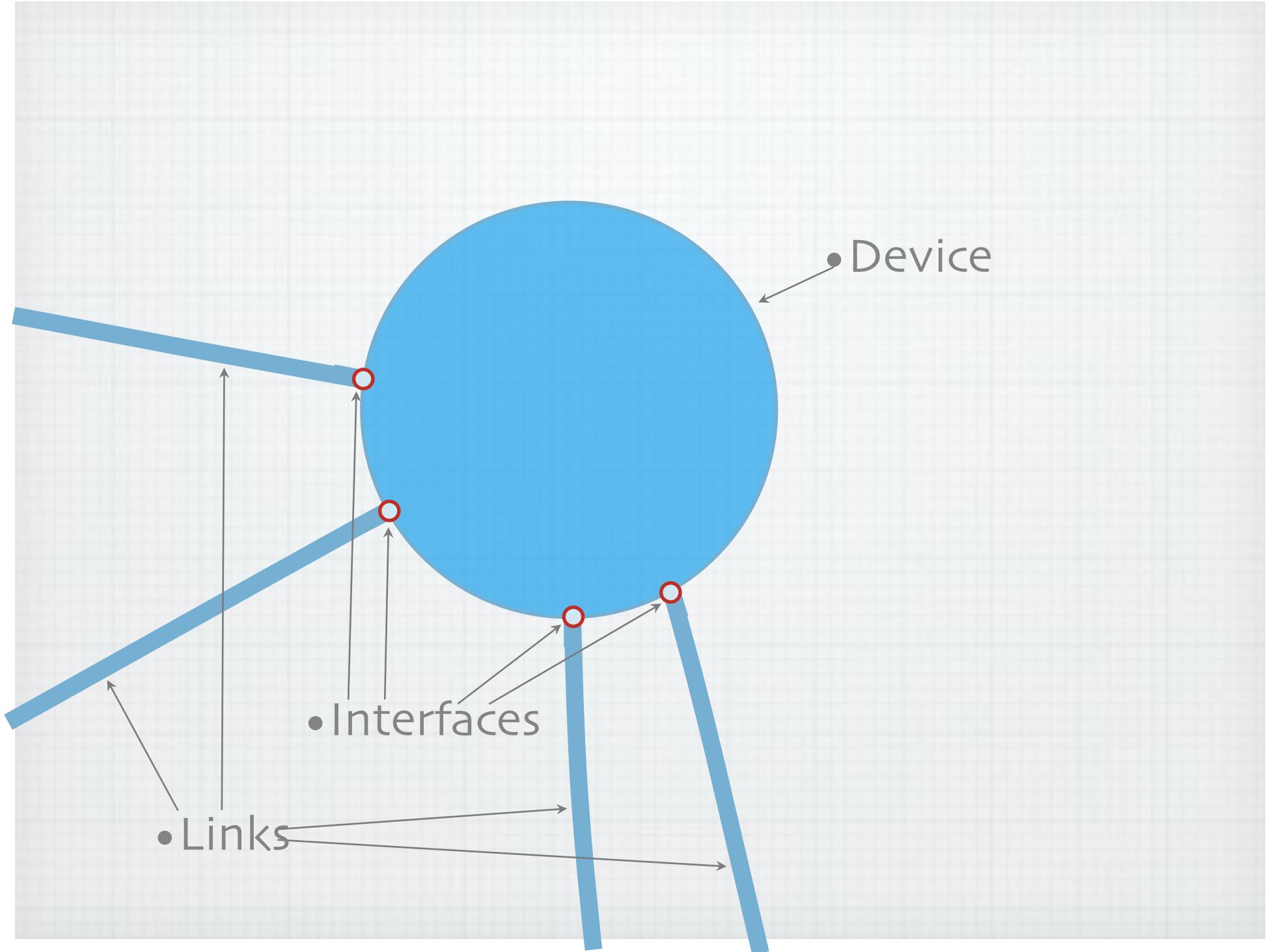
The result :-)

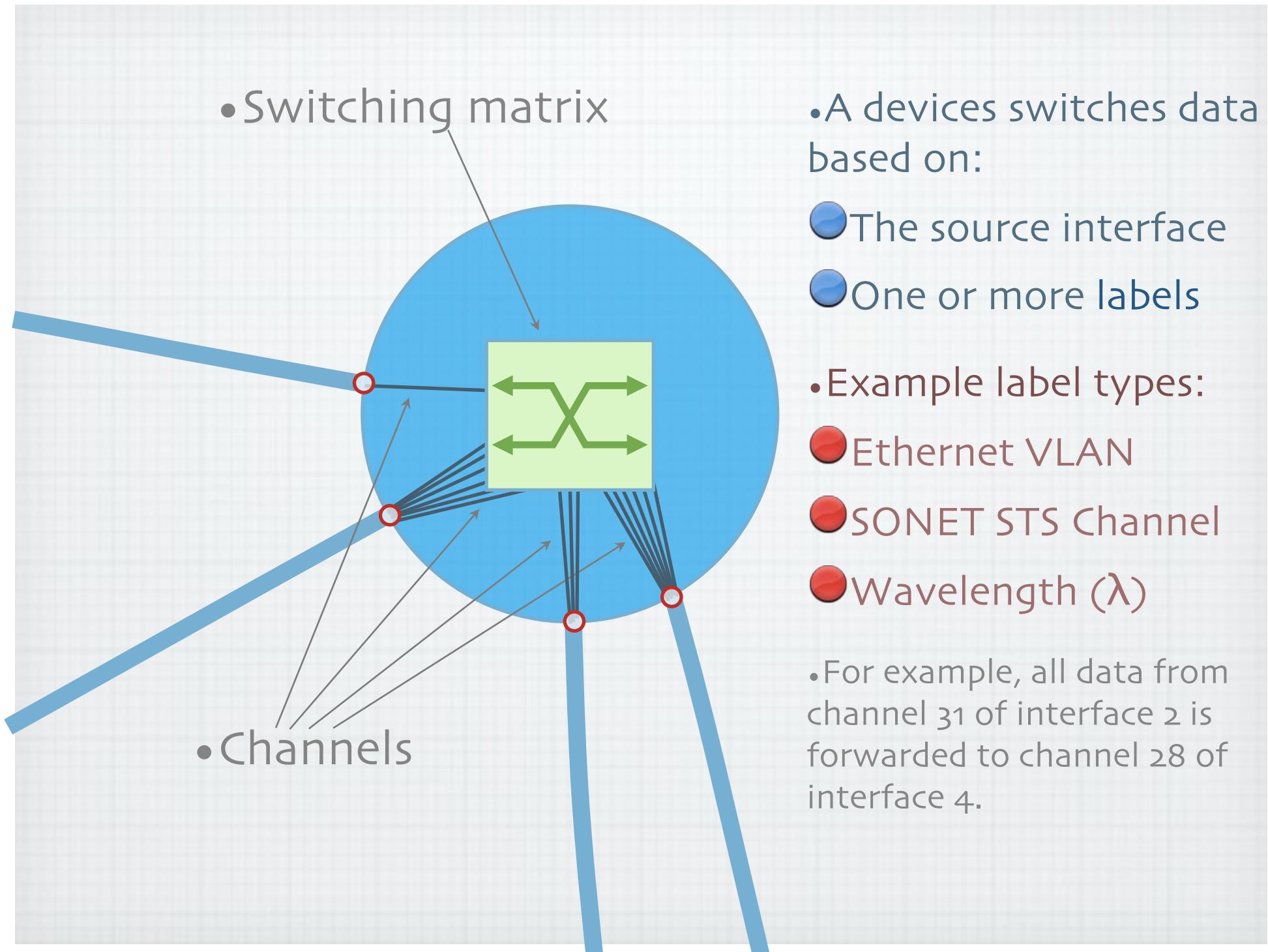


Thanks to Freek Dijkstra & team

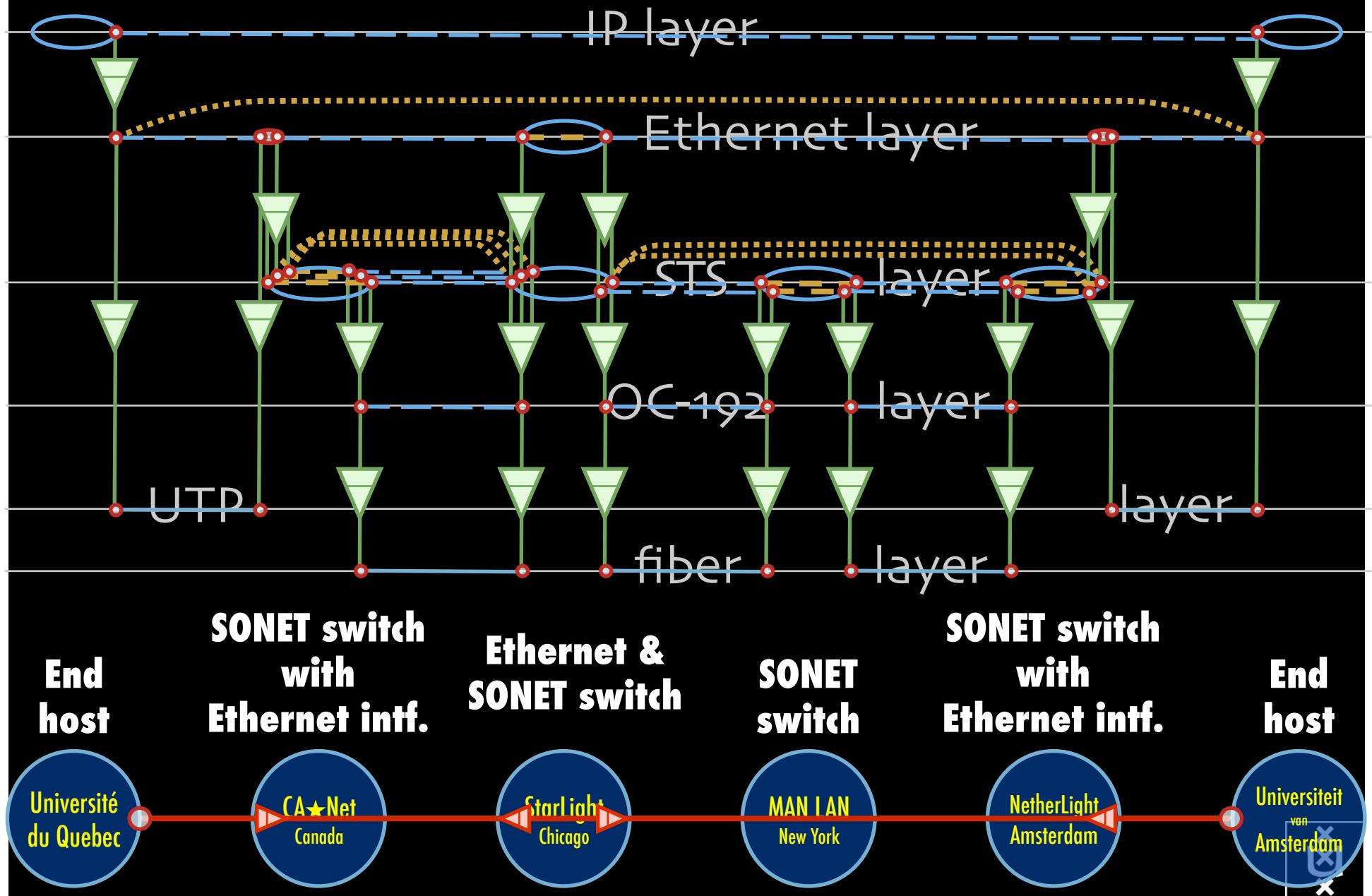






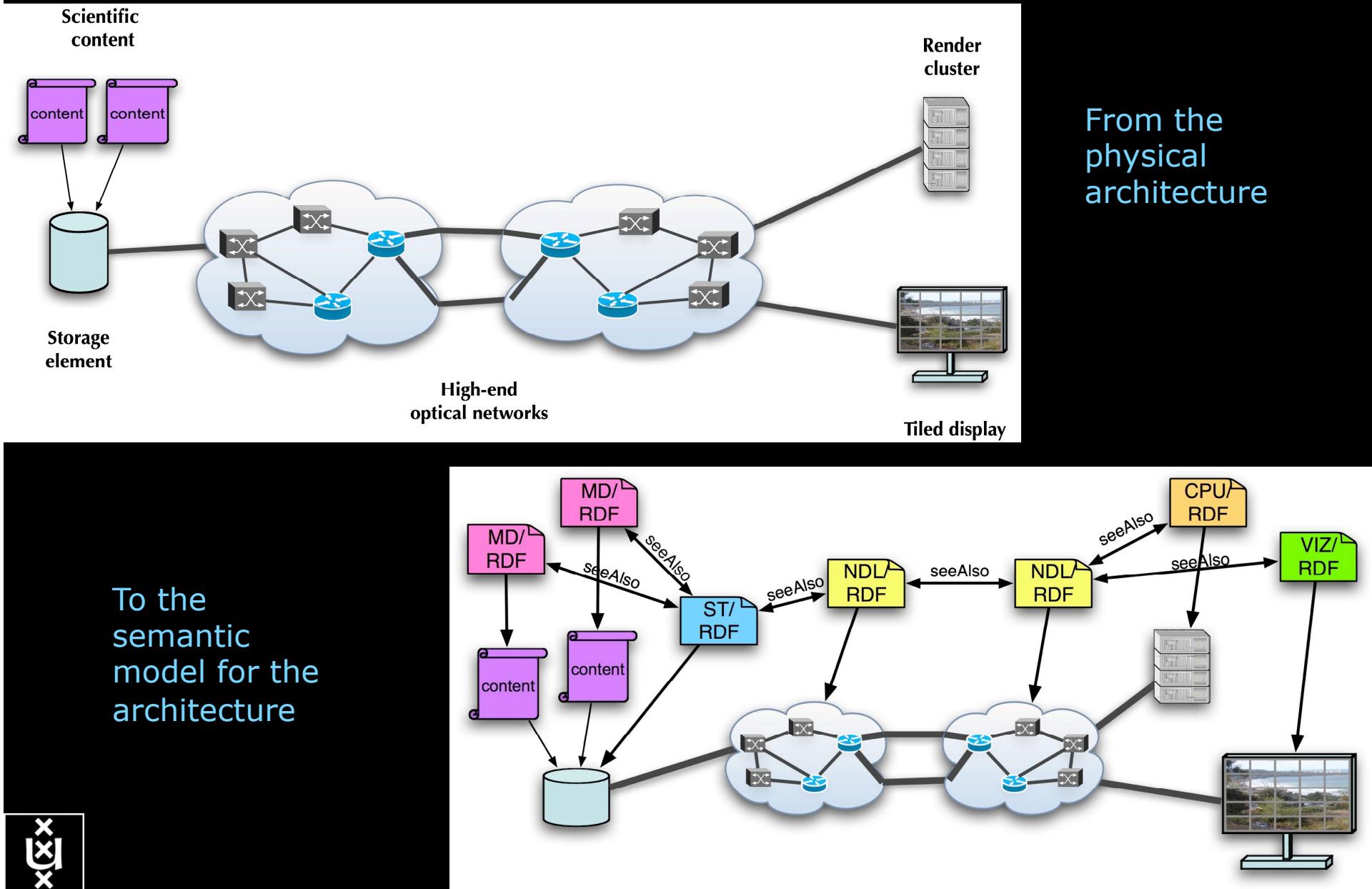


Multi-layer extensions to NDL

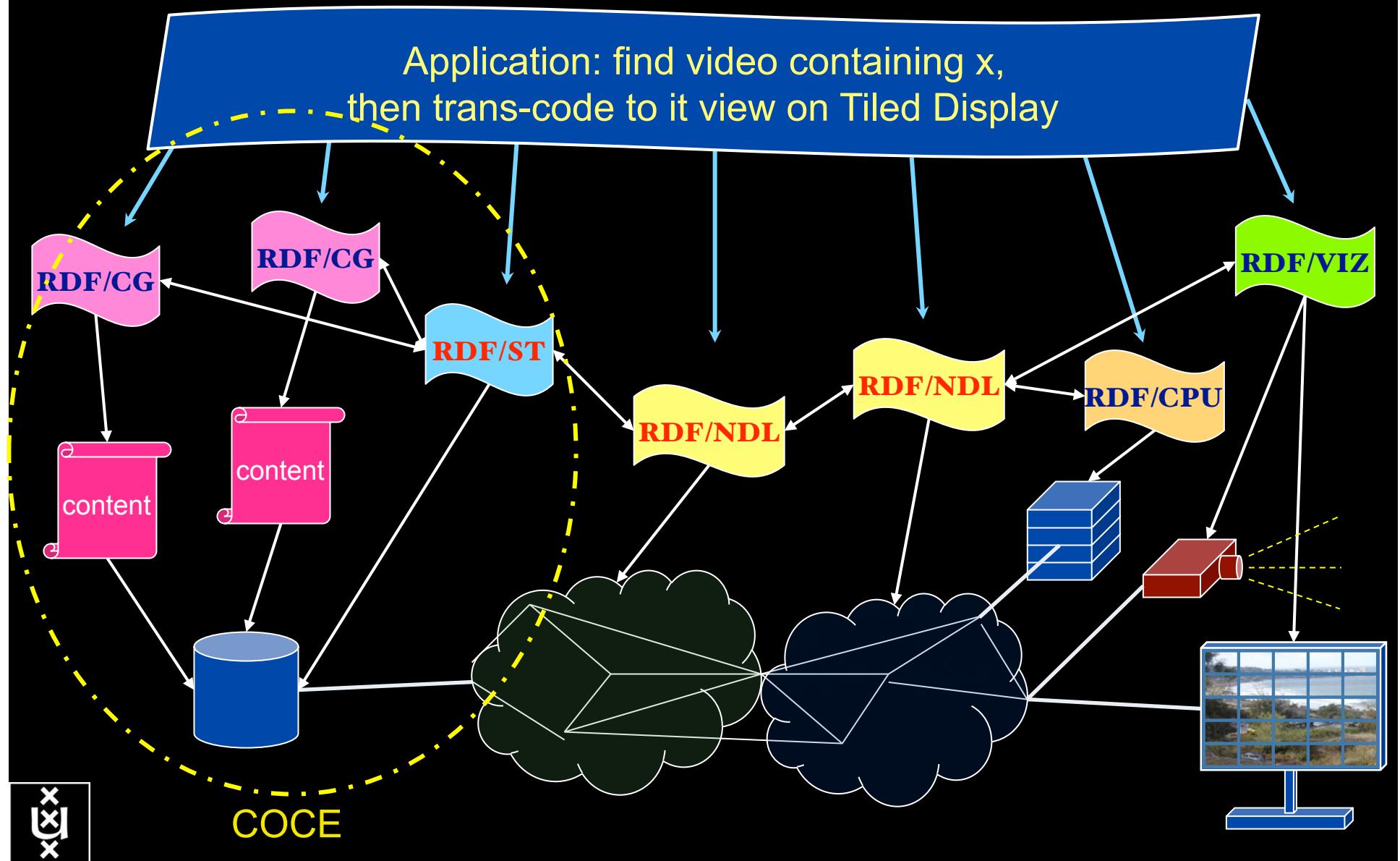


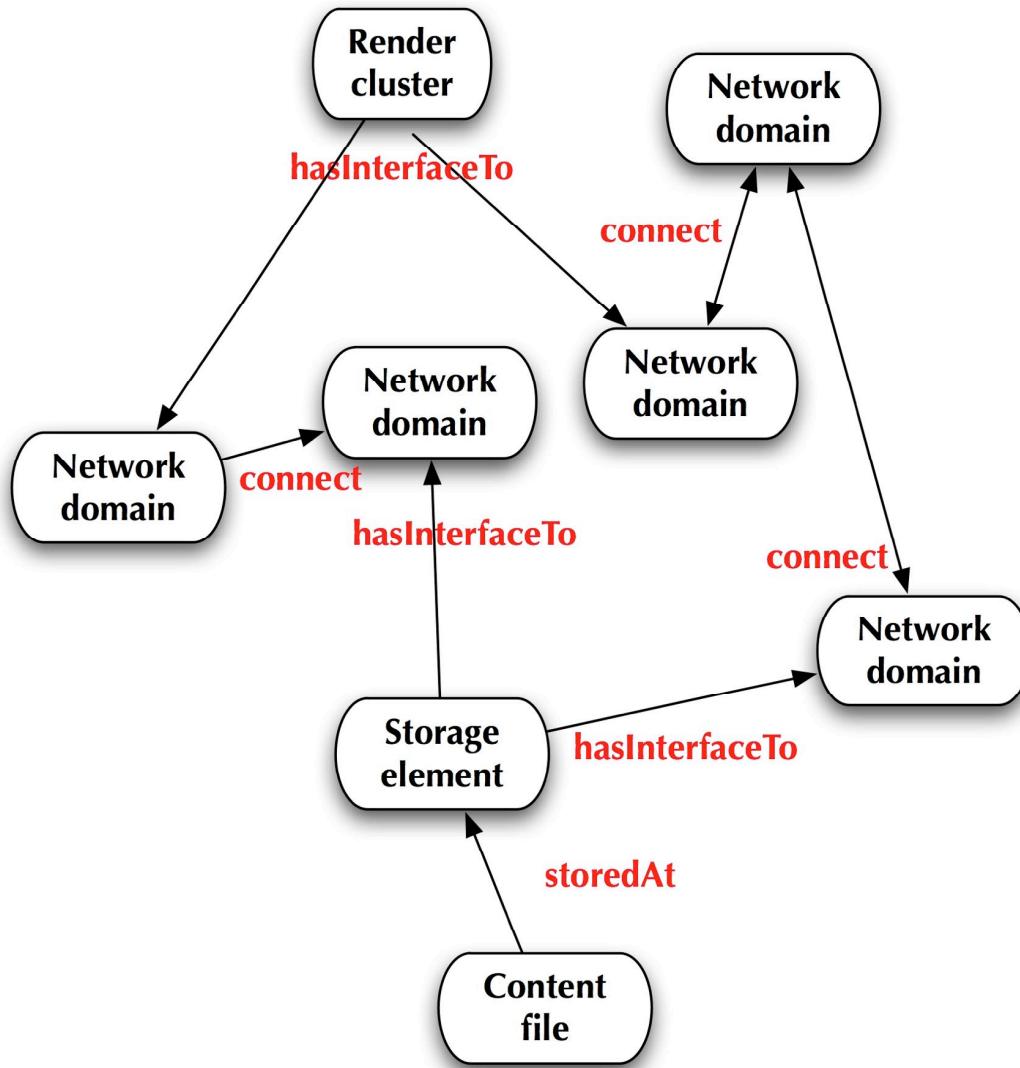


From network to applications

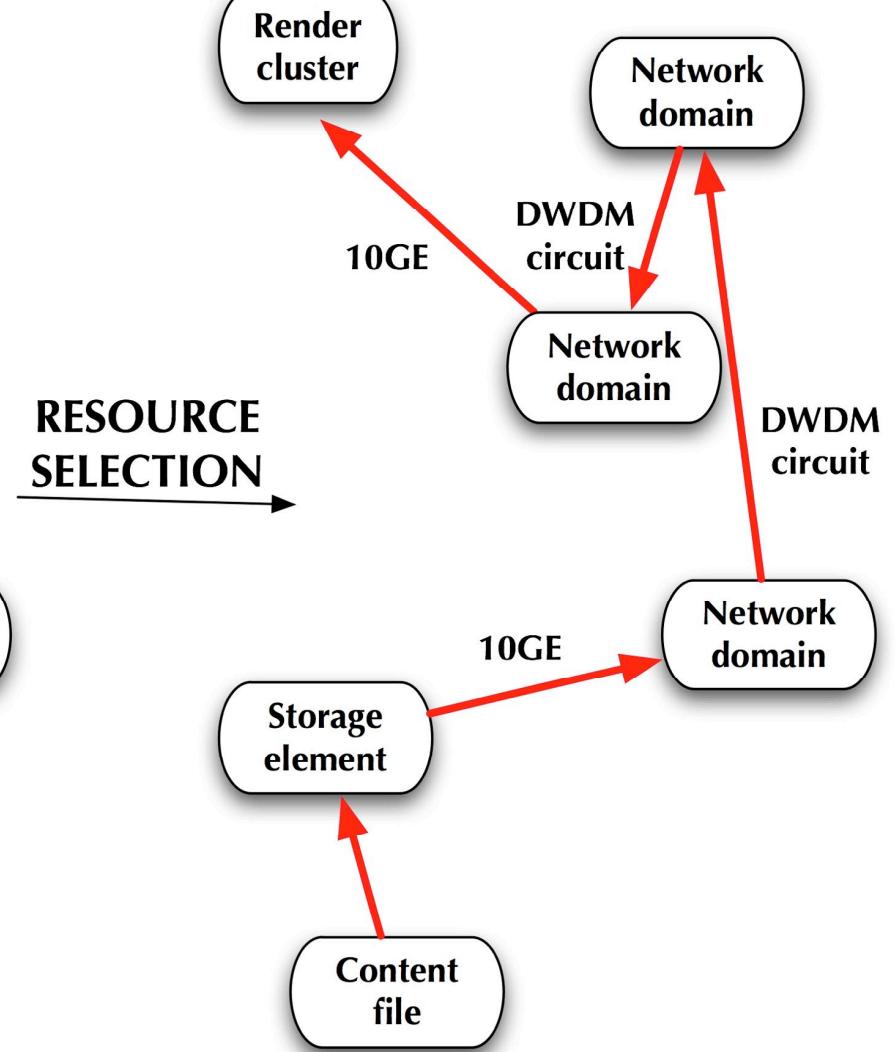


RDF describing Infrastructure “I want”





RESOURCE SELECTION



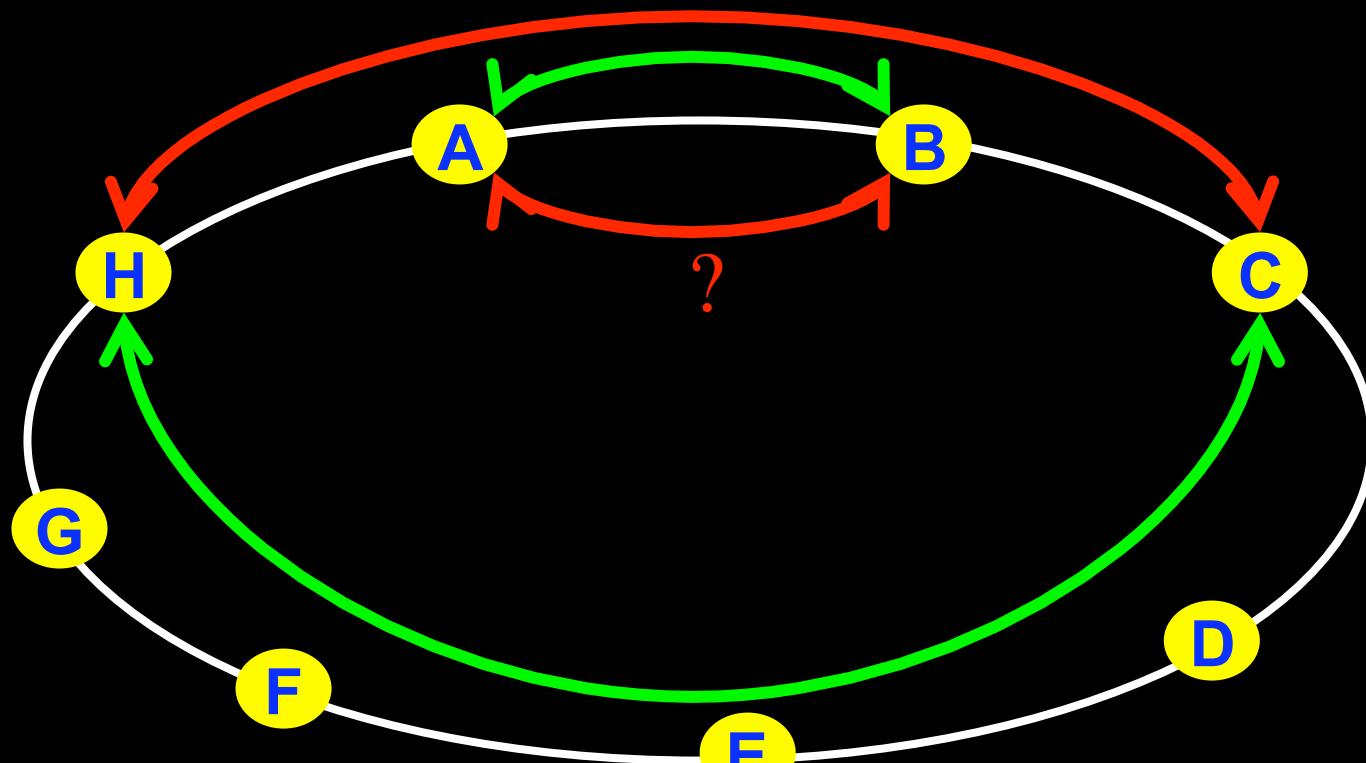
Semantic Reasoning

The Problem

I want HC and AB

Success depends on the order

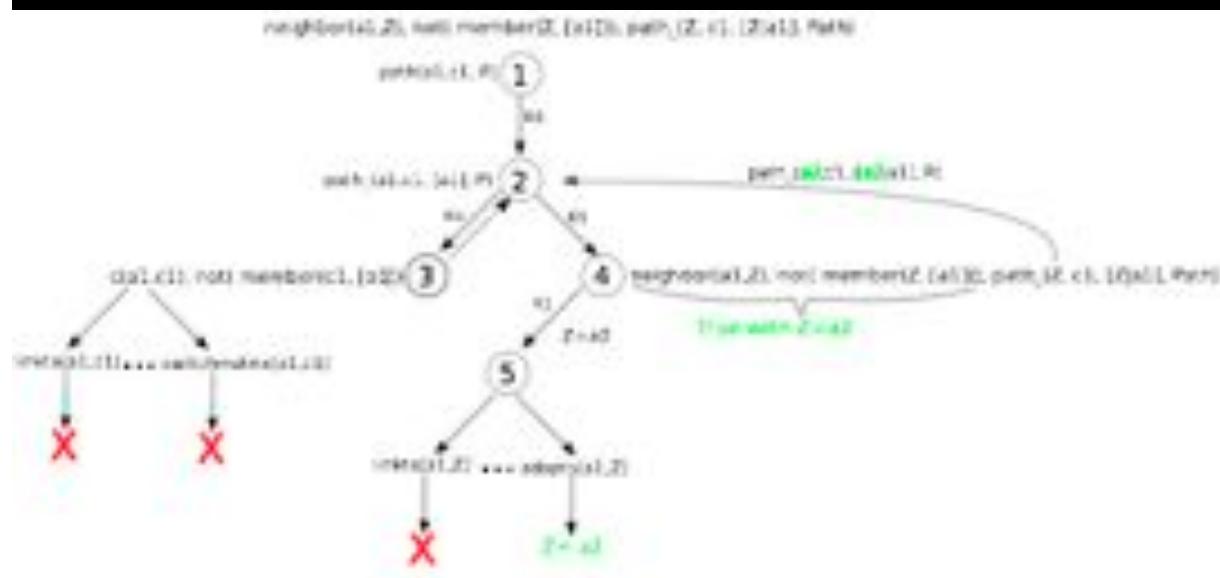
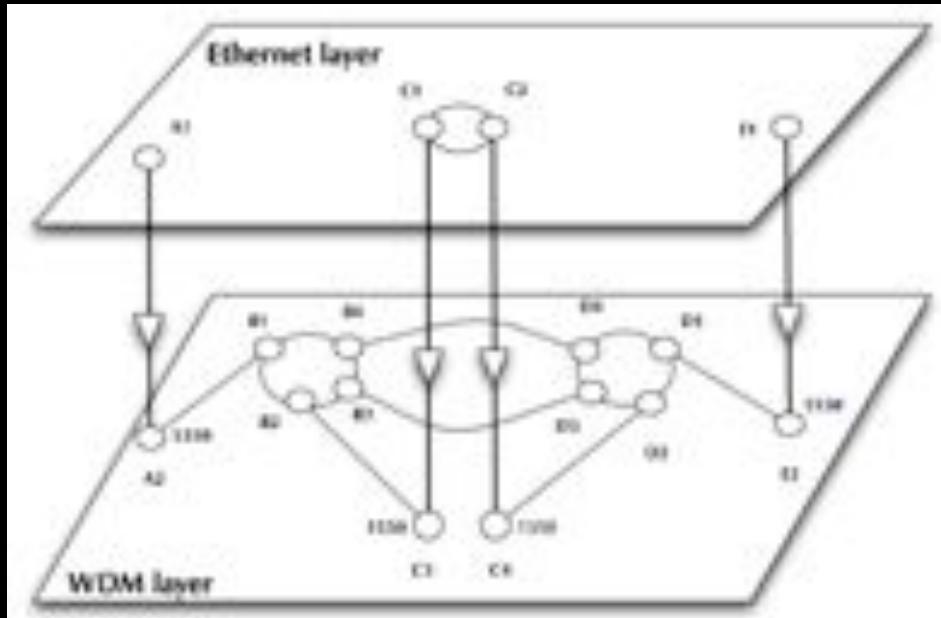
Wouldn't it be nice if I could request [HC, AB, ...]



NDL + PROLOG

Research Questions:

- order of requests
- complex requests
- Usable leftovers



- Reason about graphs
- Find sub-graphs that comply with rules



Mathematica enables advanced graph queries, visualizations and real-time network manipulations on UPVNs

Topology matters can be dealt with algorithmically
Results can be persisted using a transaction service built in UPVN

Initialization and BFS discovery of NEs

```
Needs["WebServices`"]
<<DiscreteMath`Combinatorica`
<<DiscreteMath`GraphPlot`
InitNetworkTopologyService["edge.ict.tno.nl"]

Available methods:

{DiscoverNetworkElements,GetLinkBandwidth,GetAllIpLinks,Remote,
NetworkTokenTransaction}

Global`upvnverbose = True;

AbsoluteTiming[nes = BFSDiscover["139.63.145.94"];][[1]]

AbsoluteTiming[result = BFSDiscoverLinks["139.63.145.94", nes];][[1]]
```

Getting neigbours of: 139.63.145.94

Internal links: {192.168.0.1, 139.63.145.94}

(...)

Getting neigbours of: 192.168.2.3

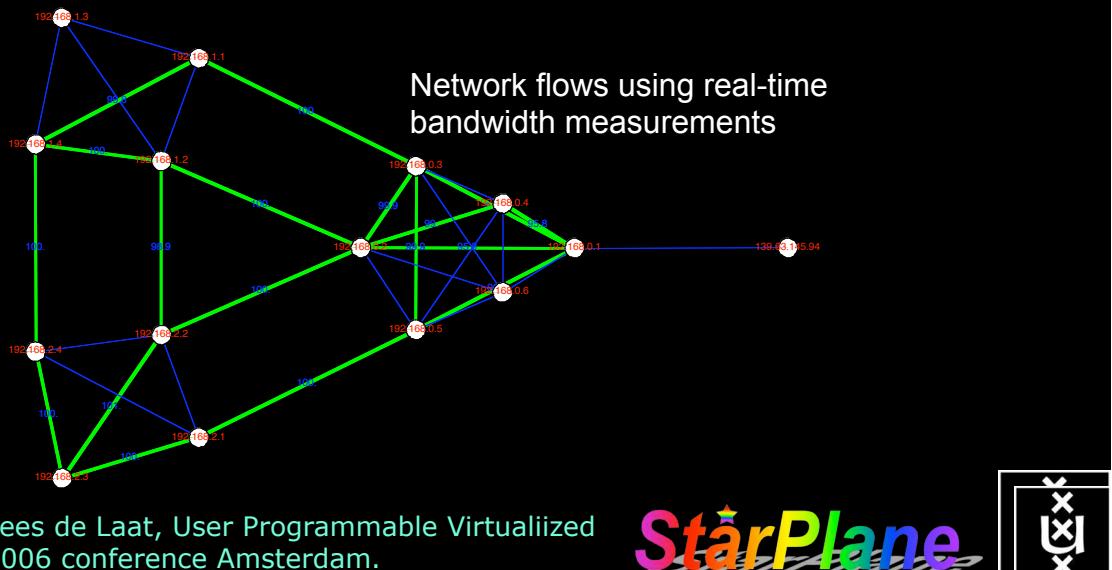
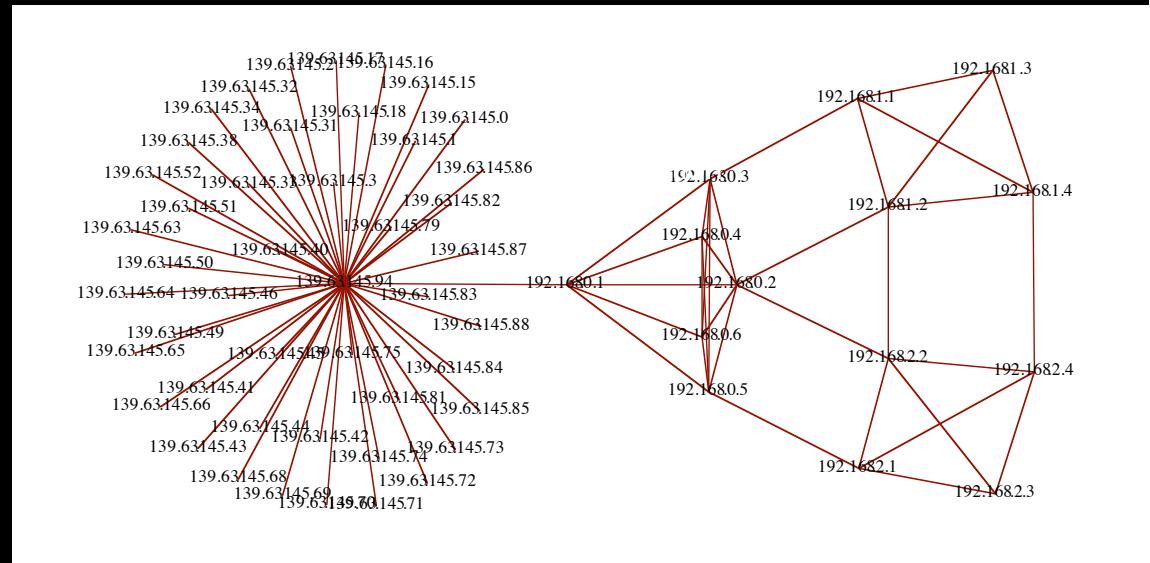
Transaction on shortest path with tokens

```
nodePath = ConvertIndicesToNodes[
Internal links: {192.168.2.3}
ShortestPath[g,
Node2Index[nids, "192.168.3.4"],
Node2Index[nids, "139.63.77.49"]],
nids];
Print["Path: ", nodePath];
If[NetworkTokenTransaction[nodePath, "green"]==True,
Print["Committed"], Print["Transaction failed"]];

Path:
{192.168.3.4,192.168.3.1,139.63.77.30,139.63.77.49}

Committed
```

ref: Robert J. Meijer, Rudolf J. Strijkers, Leon Gommans, Cees de Laat, User Programmable Virtualized Networks, accepted for publication to the IEEE e-Science 2006 conference Amsterdam.



TouchTable Demonstration @ SC08



Interactive programmable networks



OGF NML-WG

*Open Grid Forum - Network Markup
Language workgroup*

Chairs:

Paola Grosso – Universiteit van Amsterdam

Martin Swany – University of Delaware

Purpose:

To describe network topologies, so that the outcome is a standardized network description ontology and schema, facilitating interoperability between different projects.

<https://forge.gridforum.org/sf/projects/nml-wg>



Questions ?

Accepted paper: A Declarative Approach to Multi-Layer Path Finding Based on Semantic Network Descriptions.

Not on the memory stick, so:

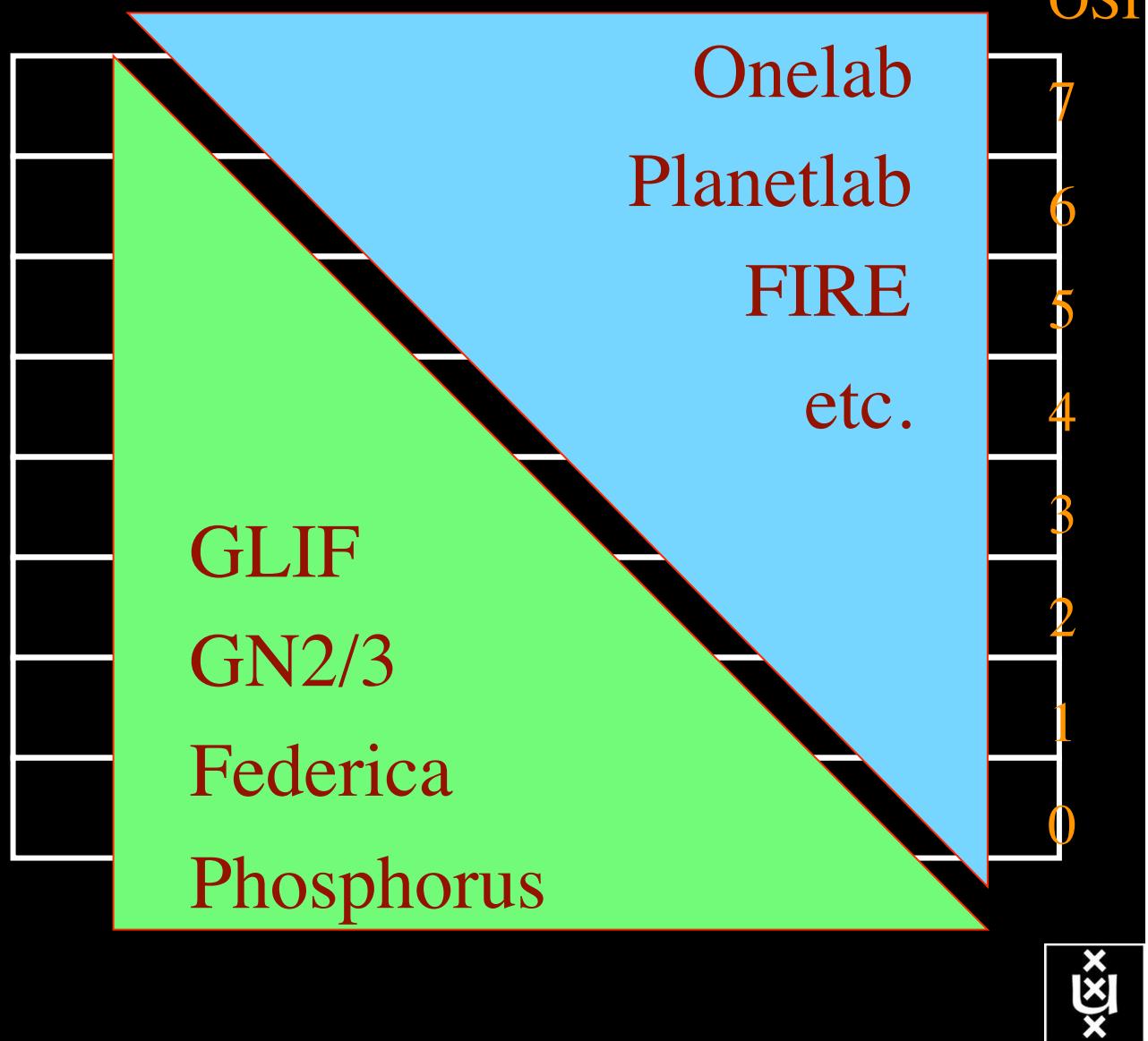
http://delaat.net/~delaat/papers/declarative_path_finding.pdf

Thanks: Paola Grosso & Jeroen vd Ham & Freek Dijkstra & team for several of the slides.



My view

- needs repeatable experiment
- needs QoS & lightpaths
- needs capacity and capability
- needs infrastructure descriptions



TeraThinking

- What constitutes a Tb/s network?
- CALIT2 has 8000 Gigabit drops ?->? Terabit Lan?
- look at 80 core Intel processor
 - cut it in two, left and right communicate 8 TB/s
- think back to teraflop computing!
 - MPI makes it a teraflop machine
- massive parallel channels in hosts, NIC's
- TeraApps programming model supported by
 - TFlops → MPI / Globus
 - TBytes → OGSA/DAIS
 - TPixels → SAGE
 - TSensors → LOFAR, LHC, LOOKING, CineGrid, ...
 - Tbit/s → ?



Multi Layer Service Architecture

