

StarPlane take-off

Cees de Laat

SURFnet

BSIK

EU

University of Amsterdam

SURFnet



SARA
TI
TNO
NCF



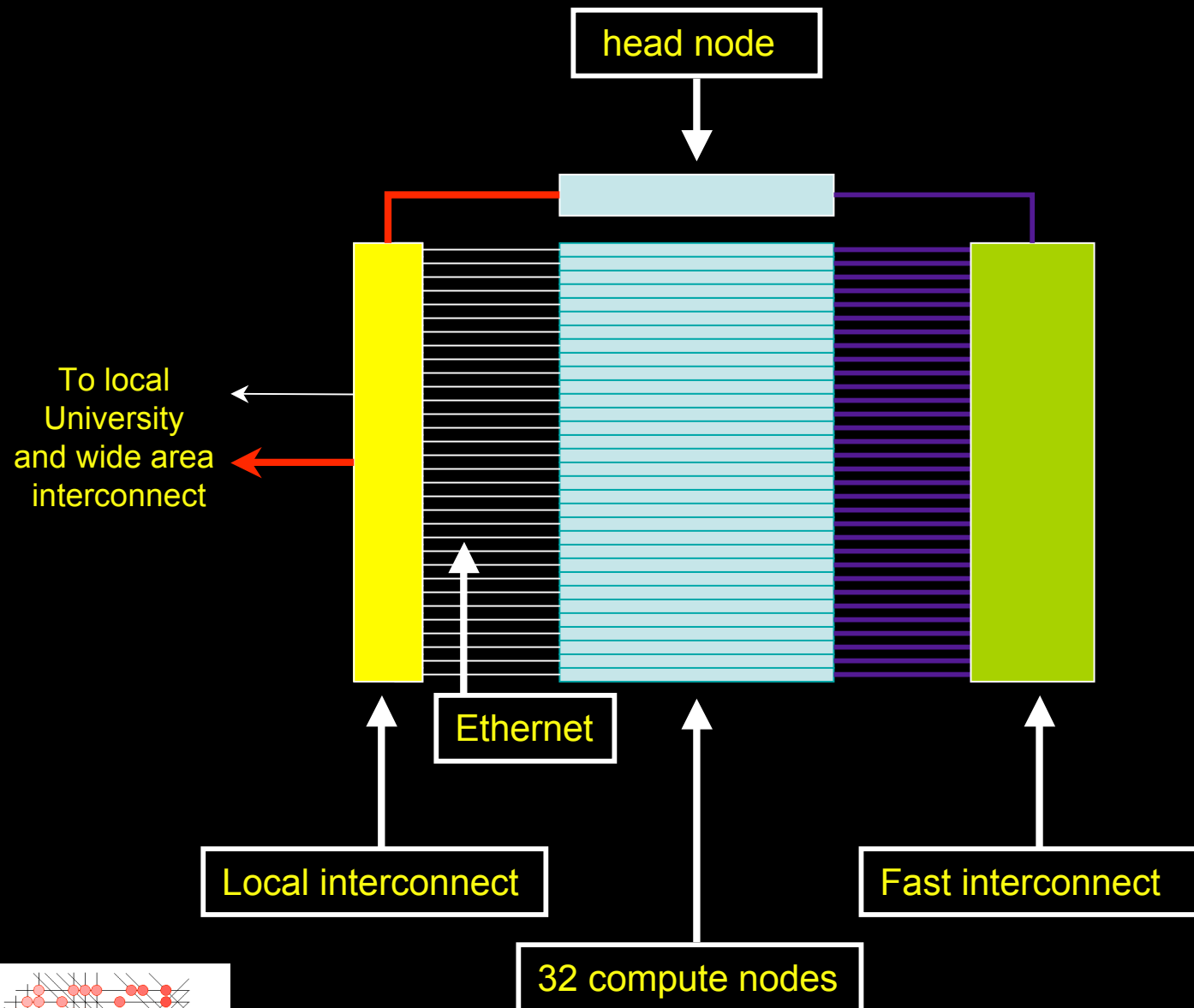
History - 1

DAS = Distributed ASCII Supercomputer

- Project DAS-1 started in 1997 by Andrew Tanenbaum
- To prove distributed clusters were as effective as super...
- 4-5 clusters connected via high speed links
 - DAS-1 -> 6 Mbit/s full mesh ATM
 - DAS-2 -> Gbit/s L3
 - DAS-3 -> StarPlane
- DAS-1 ran BSD, changed to Linux (Andrew... :-)
- DAS-1 and 2 uniform architecture, not so in DAS-3
- <http://www.cs.vu.nl/das/>



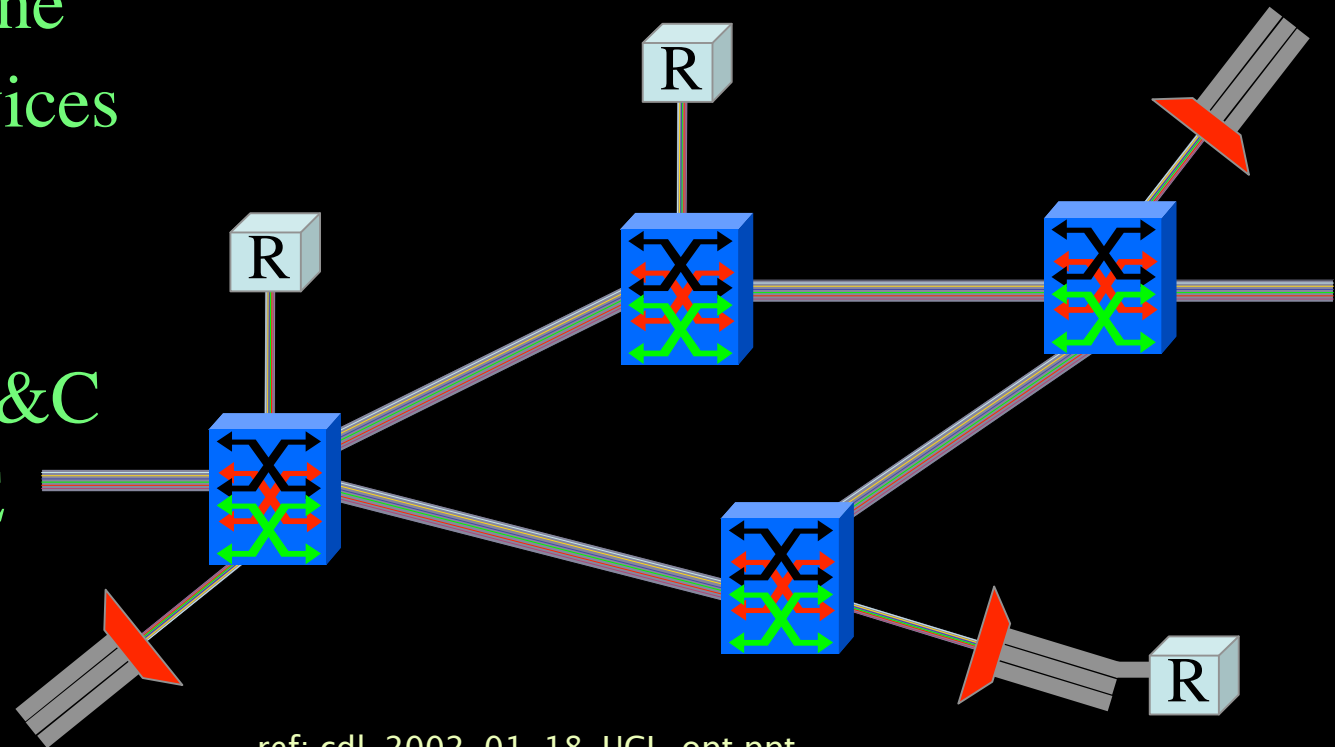
DAS 1 - 2 Cluster



History - 2

SURFnet6 Architecture discussions 2001-2002

- photonic backbone
- (L2 and) L3 services
- NORTEL
- Static
- Summer 2004 K&C
- NWO-GLANCE
- StarPlane
- PHD-PD-SP
- Start 1-feb-06, Li Xu, Jan Philip Velders, Jason Maasen
 - Henri Bal, Paola Grosso, Herbert Bos, CdL, Leon Gommans, SN-folks.

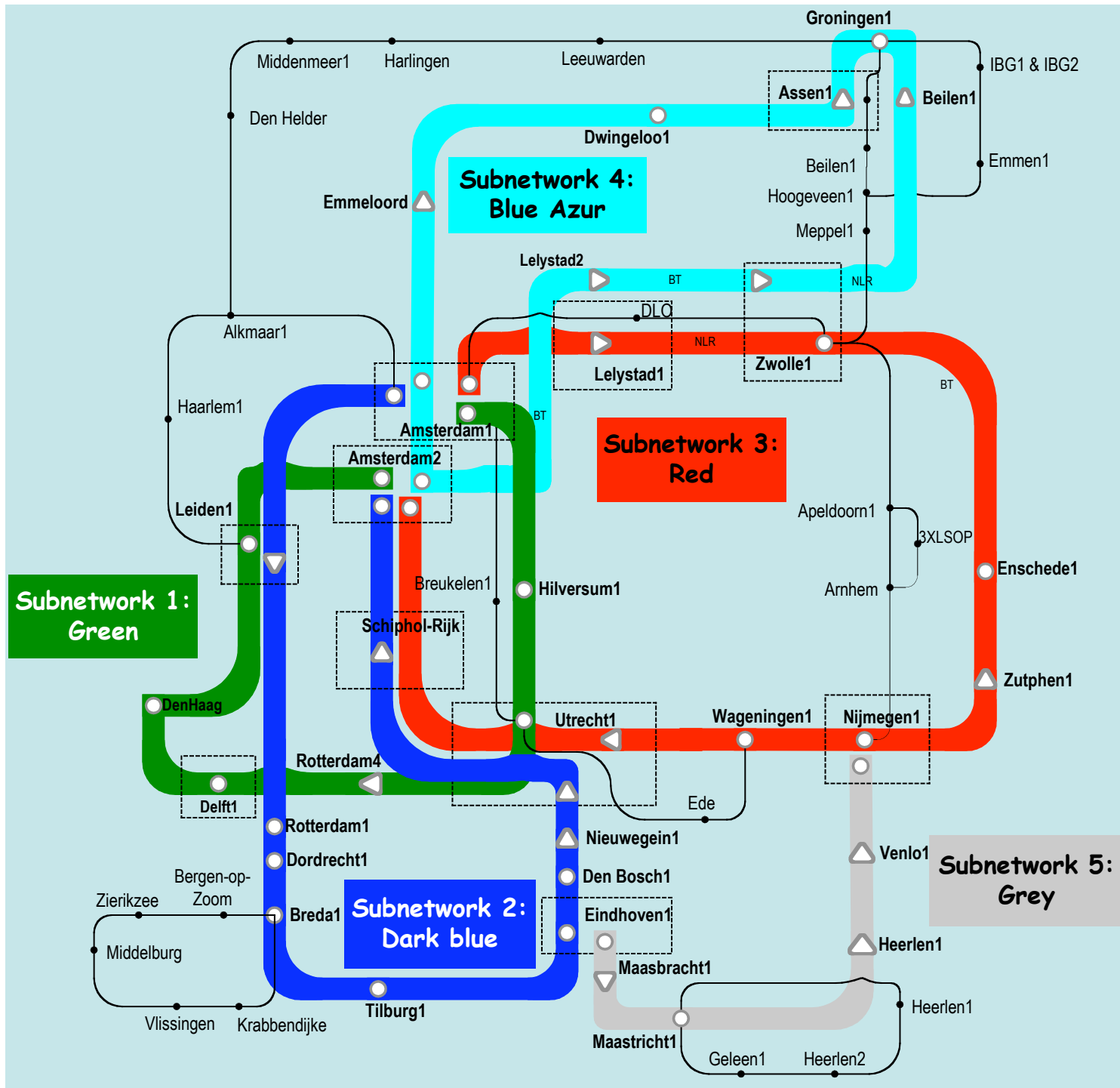


ref: cdl-2002-01-18-UCL-opt.ppt

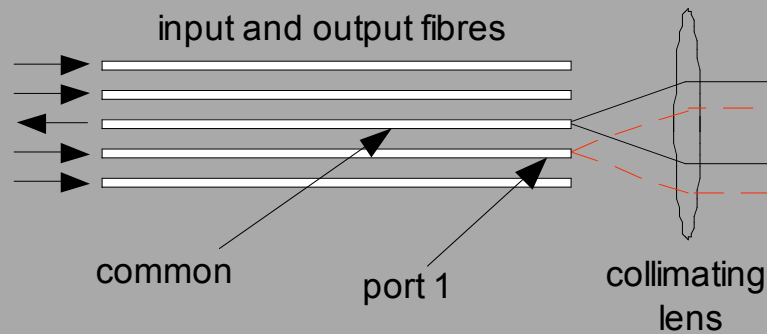


Common Photonic Layer (CPL) in SURFnet6

>6000 km



Module Operation

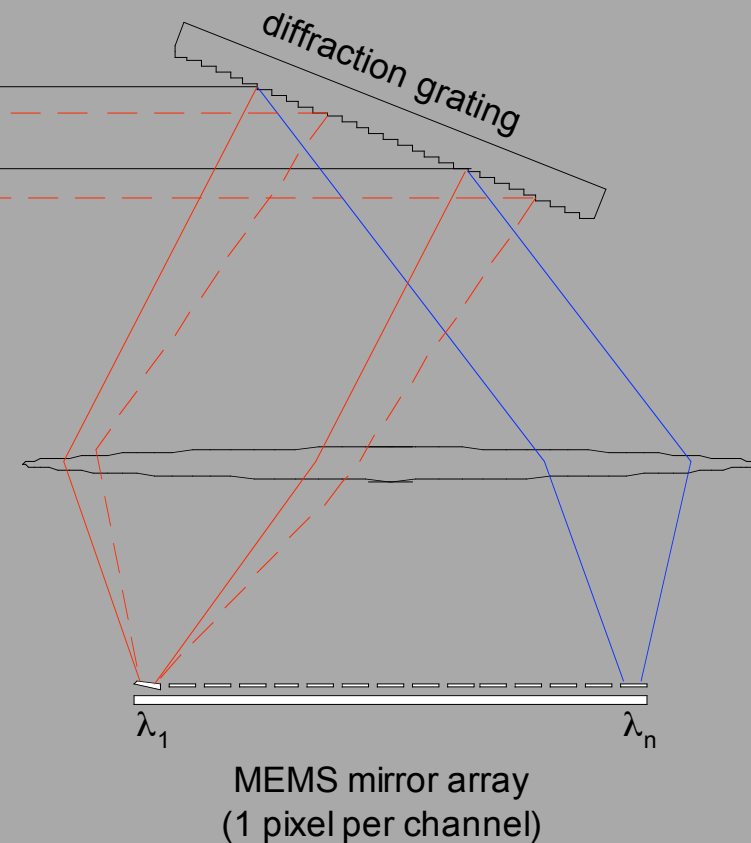


> this schematic shows

- several input fibres and one output fibre
- light is focused and diffracted such that each channel lands on a different MEMS mirror
- the MEMS mirror is electronically controlled to tilt the reflecting surface
- the angle of tilt directs the light to the correct port

> in this example:

- channel 1 is coming in on port 1 (shown in red)
- when it hits the MEMS mirror the mirror is tilted to direct this channel from port 1 to the common
- only port 1 satisfies this angle, therefore all other ports are blocked



StarPlane Goals

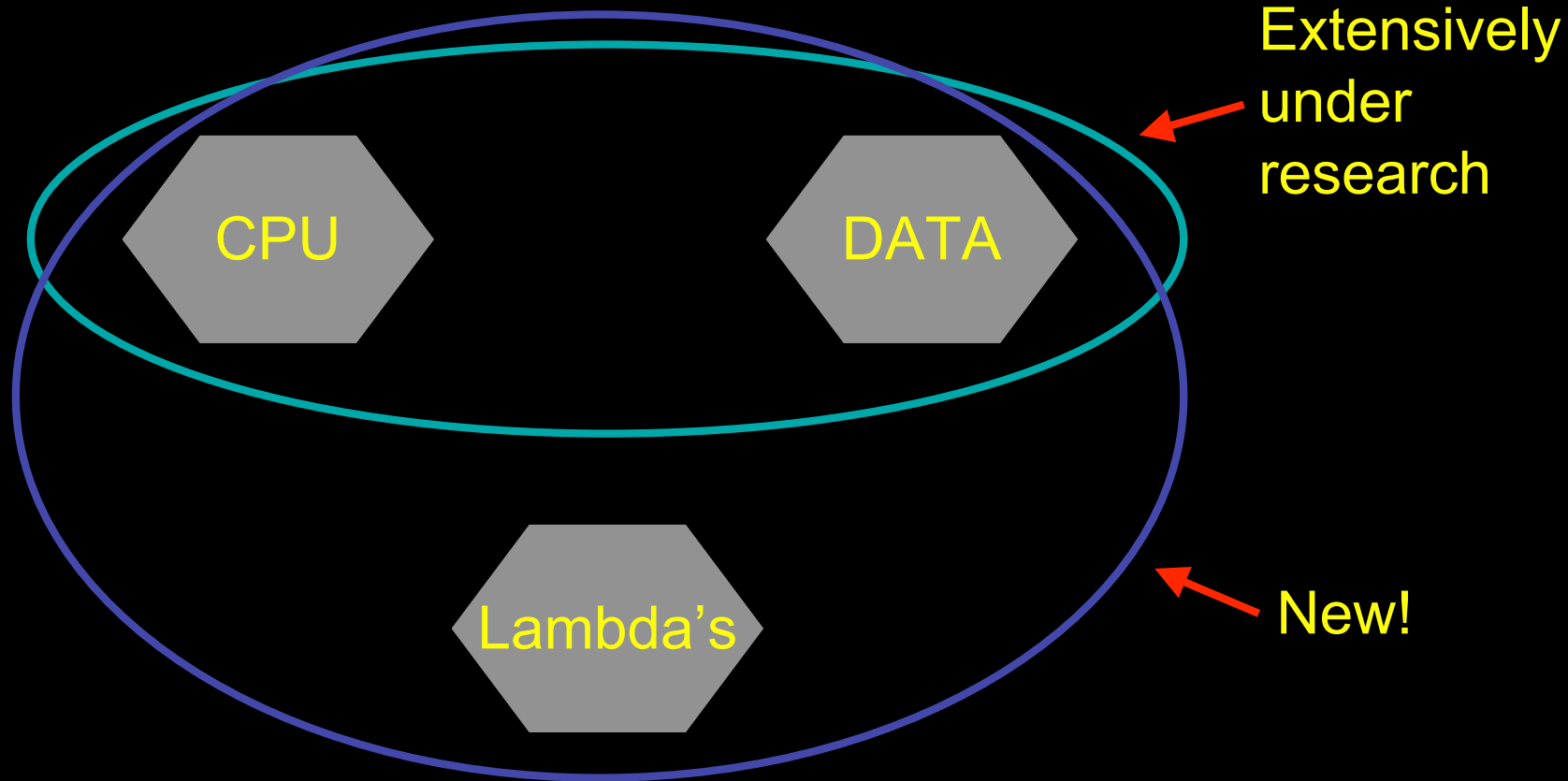
1. fast, application-driven allocation of the photonic network resources
2. application-specific composition of the protocol stack that controls the resources
3. low-level resource partitioning (and, hence, no interference)
4. high-level requests (whereby policies and inference are used to assist the user)..

To achieve and validate these goals the project will deliver:

1. the implementation of the StarPlane management infrastructure
2. the implementation of an intelligent broker service to handle high-level requests
3. the modification of a set of real applications to exploit the functionality of such a management plane
4. a library of standard components (protocols, middleware) to support and build new applications



GRID-Colocation problem space



StarPlane

application-specific management of optical networks

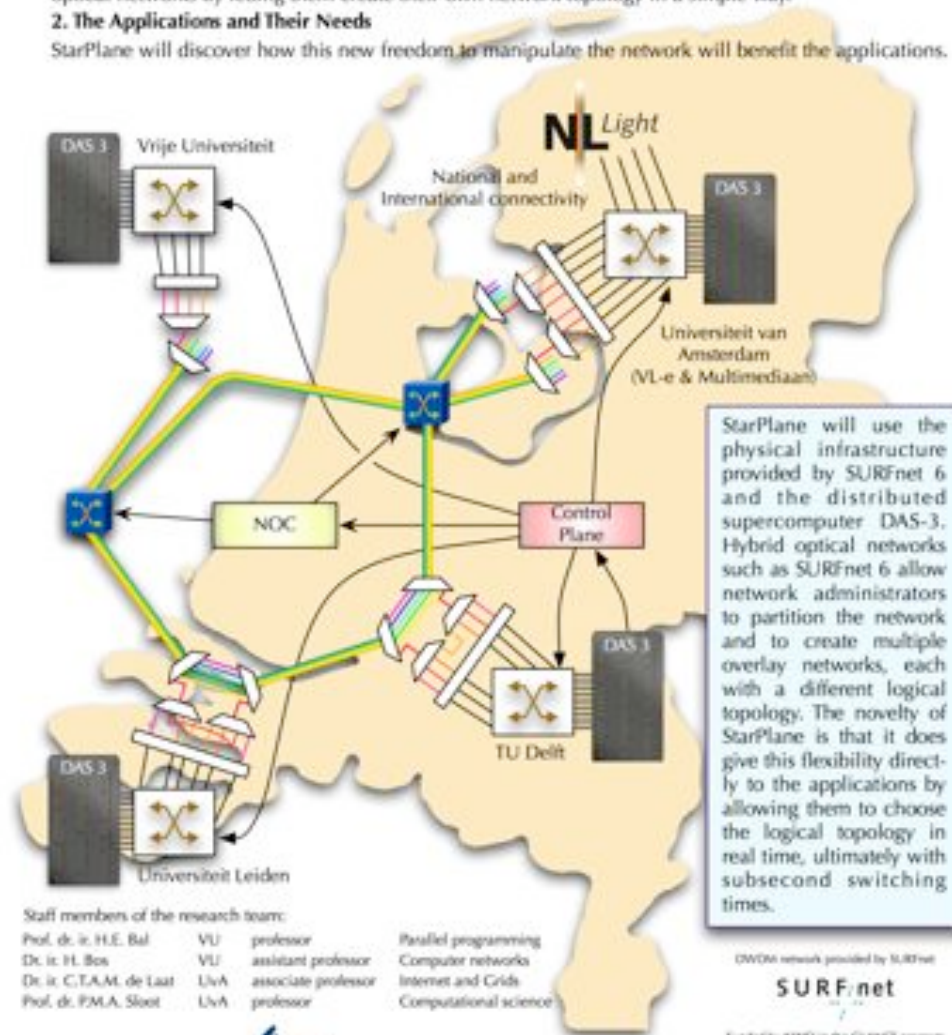
The StarPlane project addresses two concerns in optical networks:

1. The Basic StarPlane Management Infrastructure

StarPlane allows applications to take advantage of the increased bandwidth and potential flexibility in optical networks by letting them create their own network topology in a simple way.

2. The Applications and Their Needs

StarPlane will discover how this new freedom to manipulate the network will benefit the applications.



Staff members of the research team:

Prof. dr. ir. H.E. Bal	VU	professor	Parallel programming
Dr. ir. H. Bos	VU	assistant professor	Computer networks
Dr. ir. C.T.A.M. de Laat	UvA	associate professor	Internet and Grids
Prof. dr. P.M.A. Sloot	UvA	professor	Computational science

Parallel programming
Computer networks
Internet and Grids
Computational science

DWDM network provided by SURFnet

SURFnet

Funded by NWO in the CLUNCI program

NWO

vrije Universiteit amsterdam



UvA **U** UNIVERSITEIT VAN AMSTERDAM

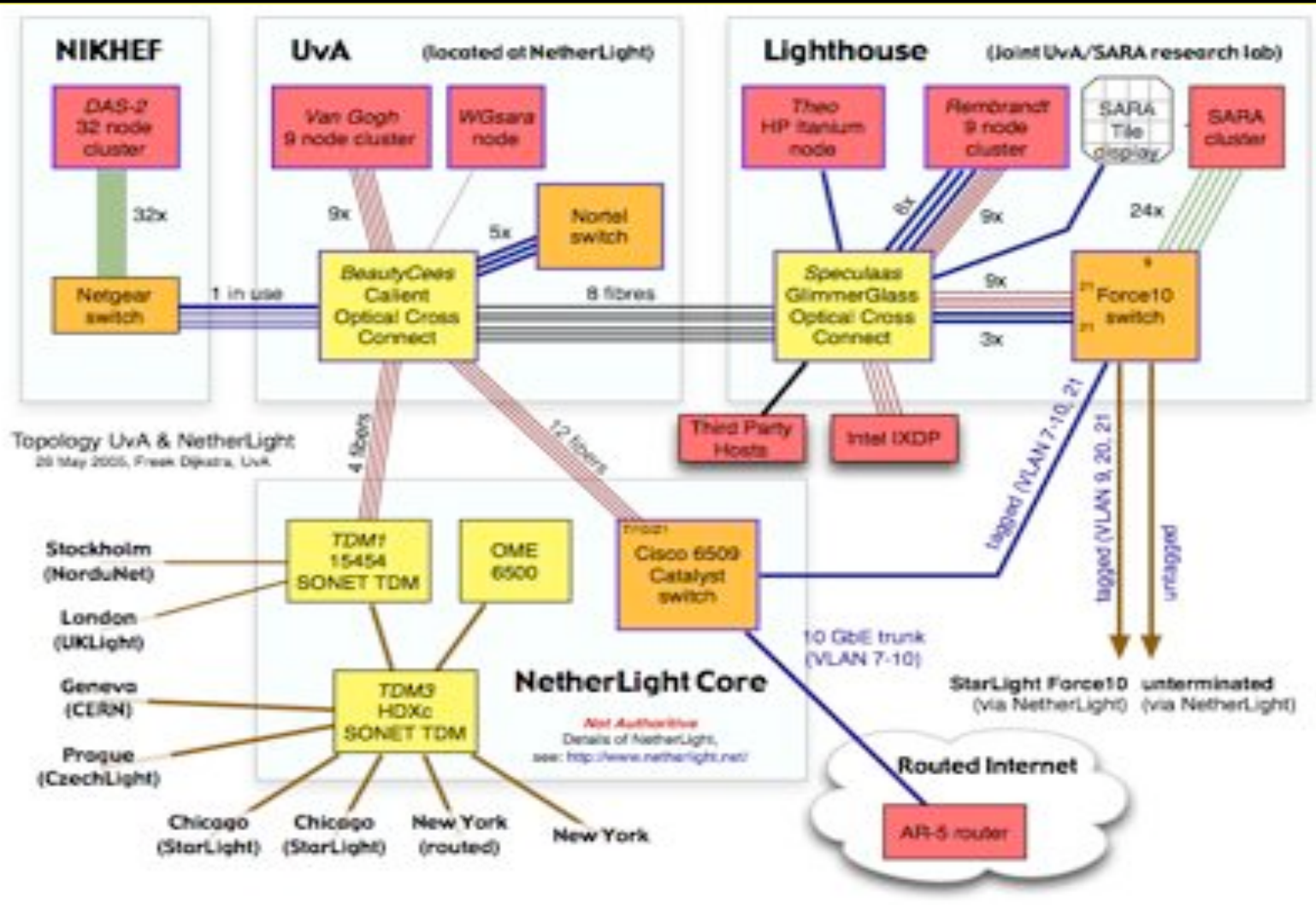
www.starplane.org



Key issue #1:
how to describe such networks?

UvA/SARA LightHouse

A joint network research lab of the University of Amsterdam and SARA.
Connects end resources to NetherLight.
Proof of concept e.g. tier 0/1, webservices, GSP



Semantic web

“a universal medium for the exchange of data where data can be shared and processed by automated tools as well as by people”

The Resource Description Framework (RDF) uses XML as an interchange syntax.

Data is described by triplets:



NDL - Network Description Language

A way to describe network resources using RDF.

Parser can use the data to:

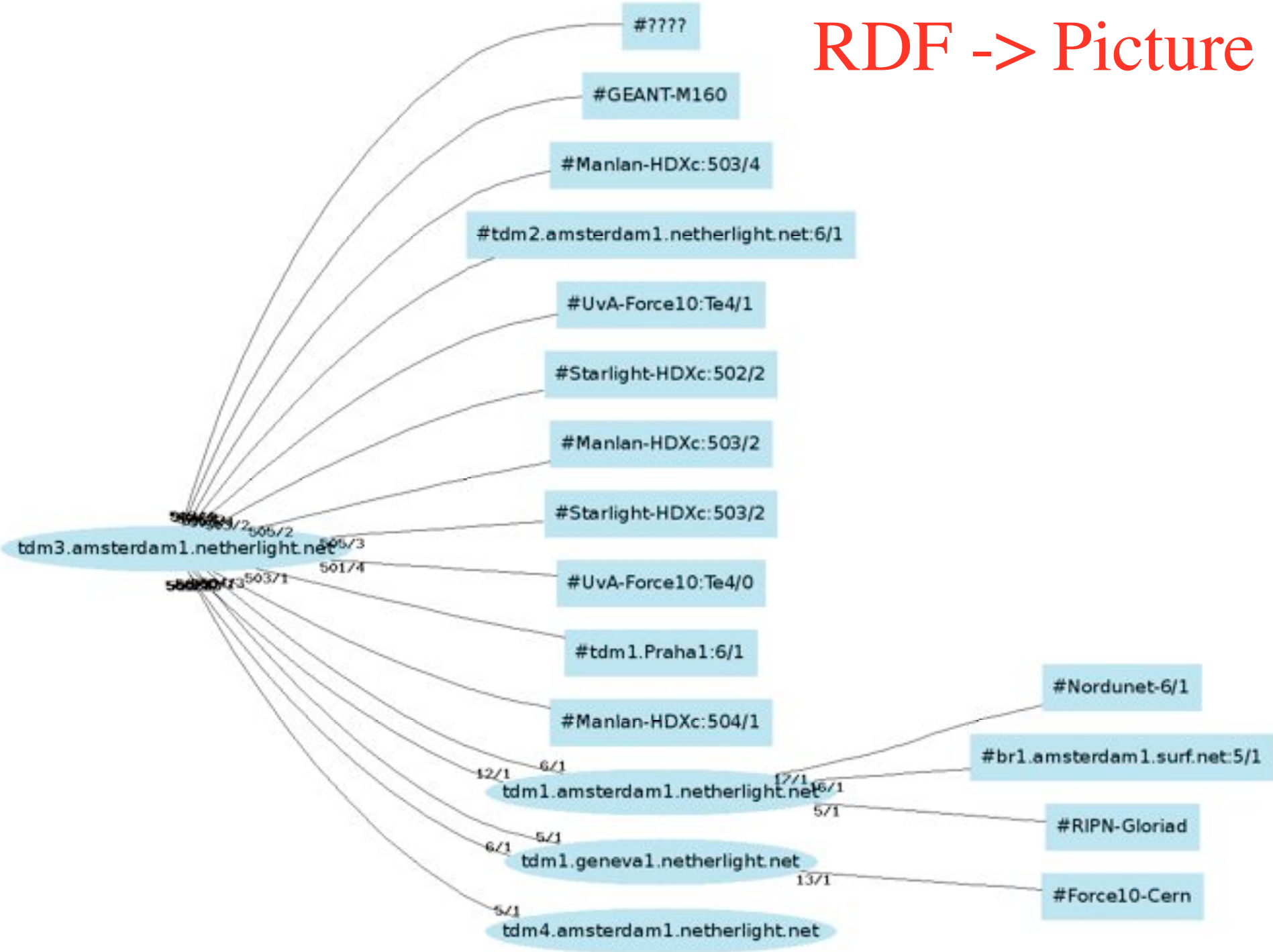
- generate network maps
- provide information to schedulers

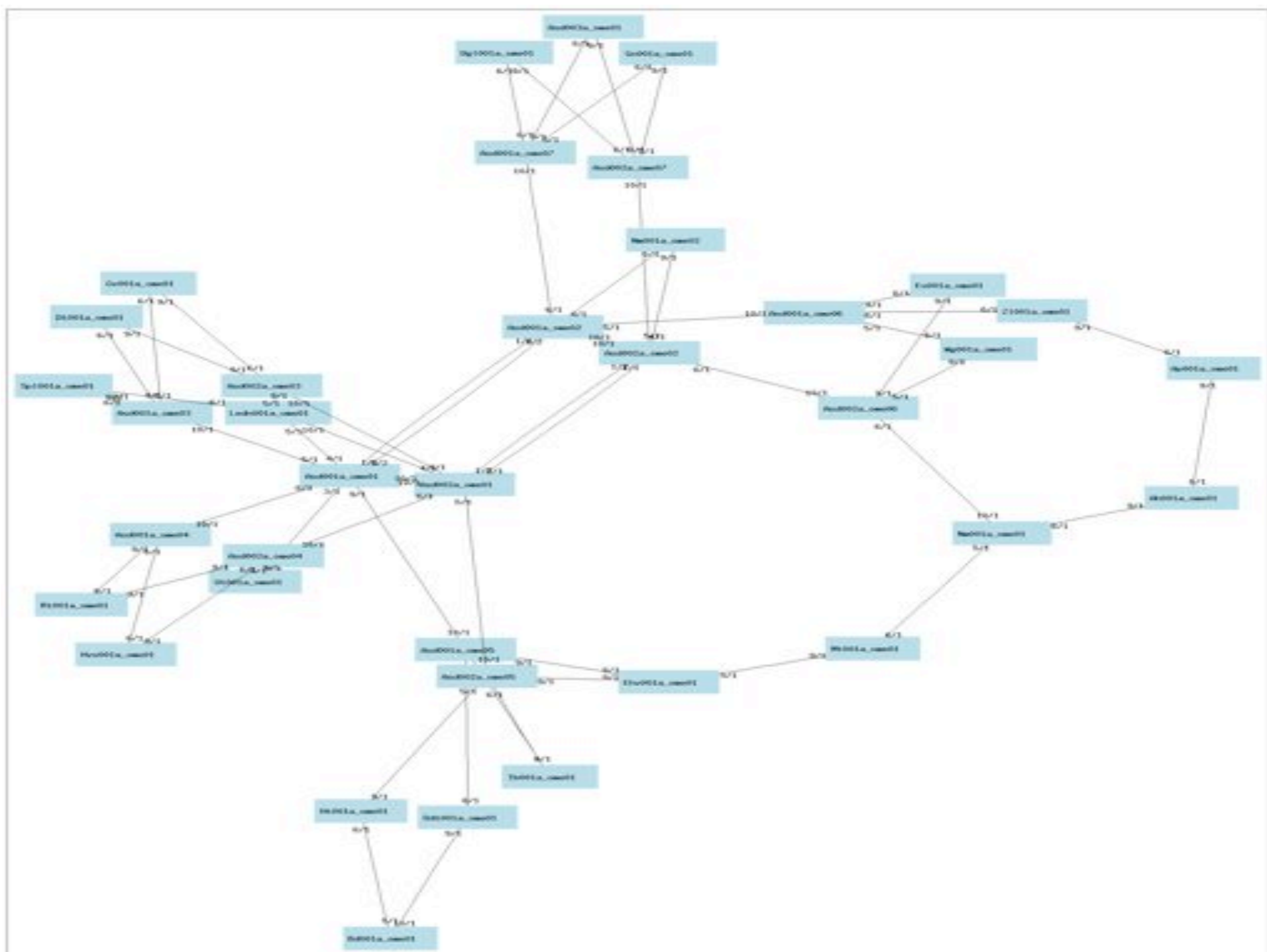
```
<ndl:Device rdf:about="#Vangogh3">  
  <ndl:name>Vangogh3</ndl:name>  
  <rb:isOfType>ComputingElement</rb:isOfType>  
  <ndl:locatedAt rdf:resource="#Lighthouse"/>  
  <ndl:hasInterface rdf:resource="#Vangogh3:eth2"/>  
</ndl:Device>
```


NetherLight in RDF

```
<?xml version="1.0" encoding="UTF-8"?>
<rdf:RDF xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:ndl="http://www.science.uva.nl/research/air/ndl#">
  <!-- Description of Netherlight -->
  <ndl:Location rdf:about="#Netherlight">
    <ndl:name>Netherlight Optical Exchange</ndl:name>
  </ndl:Location>
  <!-- TDM3.amsterdam1.netherlight.net -->
  <ndl:Device rdf:about="#tdm3.amsterdam1.netherlight.net">
    <ndl:name>tdm3.amsterdam1.netherlight.net</ndl:name>
    <ndl:locatedAt rdf:resource="#amsterdam1.netherlight.net"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:501/1"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:501/3"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:501/4"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:503/1"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:503/2"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:503/3"/>
    <ndl:hasInterface rdf:resource="#tdm3.amsterdam1.netherlight.net:503/4"/>
    <!-- all the interfaces of TDM3.amsterdam1.netherlight.net -->
    <ndl:Interface rdf:about="#tdm3.amsterdam1.netherlight.net:501/1">
      <ndl:name>tdm3.amsterdam1.netherlight.net:POS501/1</ndl:name>
      <ndl:connectedTo rdf:resource="#tdm4.amsterdam1.netherlight.net:5/1"/>
    </ndl:Interface>
    <ndl:Interface rdf:about="#tdm3.amsterdam1.netherlight.net:501/2">
      <ndl:name>tdm3.amsterdam1.netherlight.net:POS501/2</ndl:name>
      <ndl:connectedTo rdf:resource="#tdm1.amsterdam1.netherlight.net:12/1"/>
    </ndl:Interface>
```

RDF -> Picture





Key issue #2:
**How to book resources on such
networks?**

Web services

Web services interfaces provide the API for the reservation framework:

```
<wsdl:operation name="getResourceInformation">  
<wsdl:operation name="getResourceList">  
<wsdl:operation name="getTypeList">  
<wsdl:operation name="getResourcesOfType">  
<wsdl:operation name="reservePath">  
<wsdl:operation name="getPossiblePaths">  
<wsdl:operation name="isPathAvailable">  
<wsdl:operation name="confirmPathReservation">  
<wsdl:operation name="cancelPathReservation">
```

Resource Brokering: Your Ticket Into NetherLight

Application architecture:



Lambda networking allows the creation of application specific light paths.

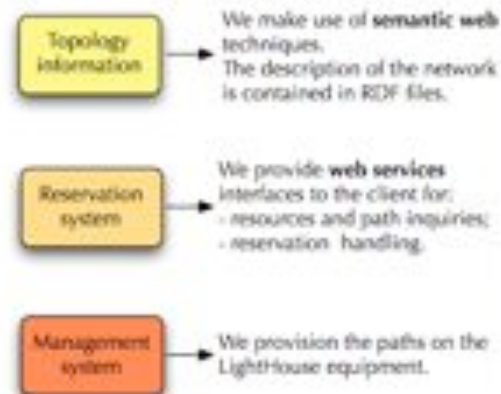
Lambda networking facilities empower users to request services and provision **end-to-end light paths** if and when they need it.

NetherLight, located in Amsterdam, The Netherlands, is one of such facilities.

The Amsterdam **LightHouse** is a joint research laboratory of the UvA and SARA.

Resources in the LightHouse can be used by collaborators to prove the concepts of hybrid networks.

Lightpath setup components:



Semantic web

The Network Description Language, an RDF Schema, describes networks in a standard, interoperable way.

Web Services

A WSDL file describes the interfaces to the service available to clients. Clients can interact with the service directly or via a portal.

Our SC|OS demonstration

We show the setup of dynamic connections between two computing nodes through the LightHouse/ NetherLight Optical Exchange.

Risks

what have we today

what to avoid



surfnet
FAST FUN EASY

For additional information or technical support call
1-800-484-3447... security code 2742
Office Hours: 9:00 AM - 6:00 PM

ENTER
number

IN
OFF



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No Change
Minimum Credit
Billing \$3
For questions, comments, or info
(800) 484-7665...
Office Hours: 9:00 AM -

SURFNET PREMIERE

HELP

net

Three Easy Steps :



Click the START button



Insert money...

\$0.25 per minute...

Example :

\$1 = 4 minutes

\$5 = 20 minutes

No change is provided!



Surf the web!

surfnet
FAST FUN EASY

SURFNET PREMIERE

HELP

surfnet



Check your email here!

ROYAL MAIL
FRANKING
SERVICE

2nd
Paid

Click the Start Button to begin

surfnet
FAST FUN EASY

SURFNET

OUT OF
ORDER



Example A

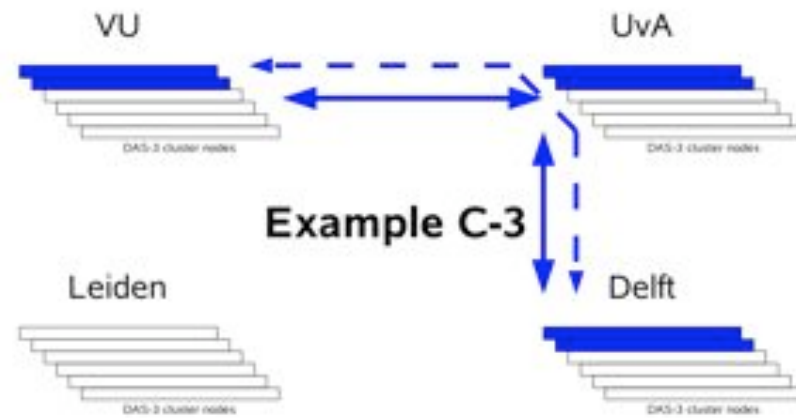
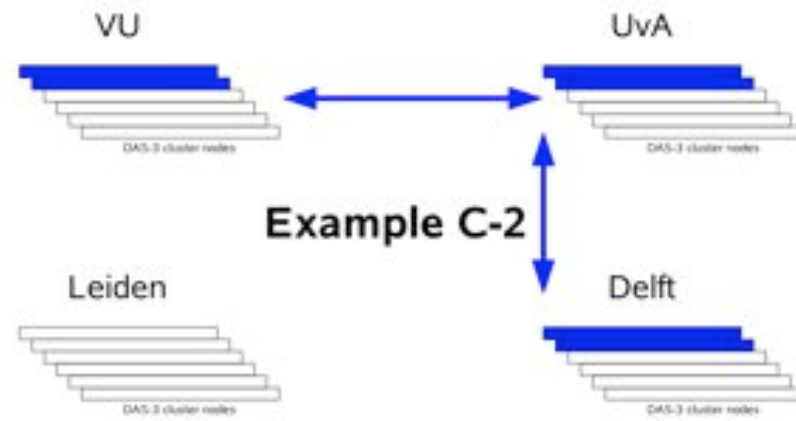
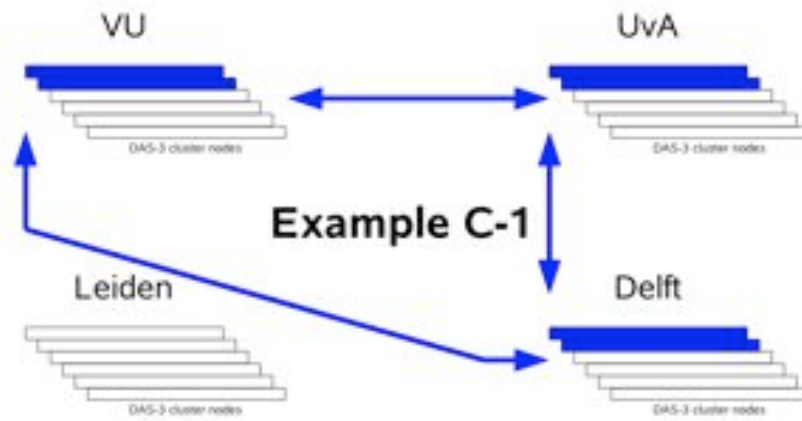


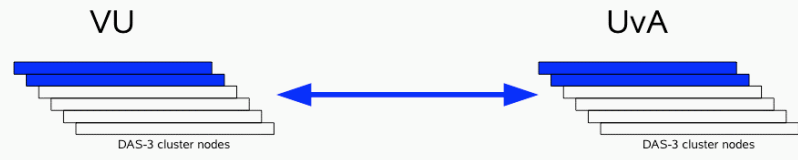
Example B



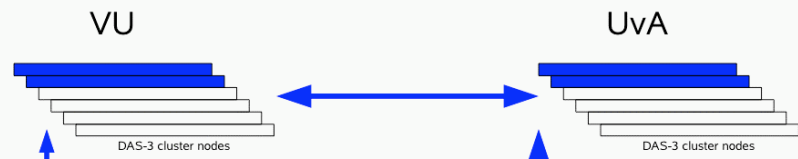
external ->
traffic
engineering



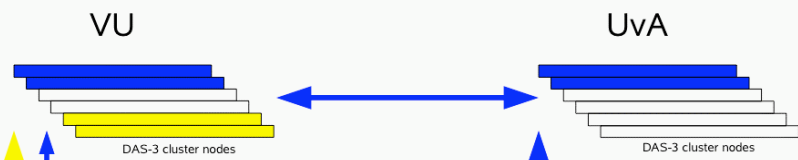
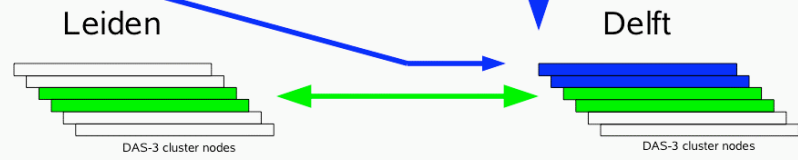




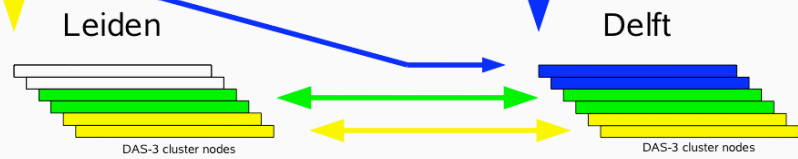
Example D



Example E #1



Example E #2



What do we need

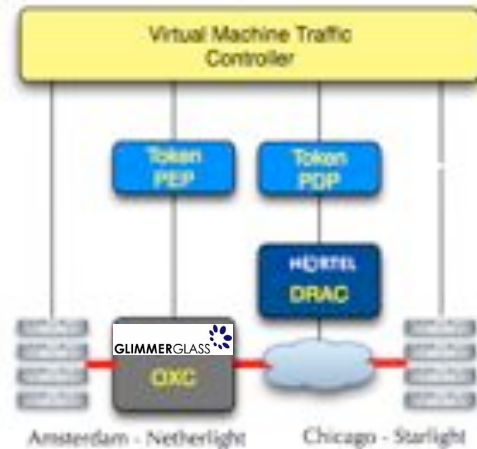
- vlan's
- trunking
- spanning tree modified?
- source routing modified
- Policy interfaces
- AAA interaction (EduRoam, Shibboleth)



Token Based Networking

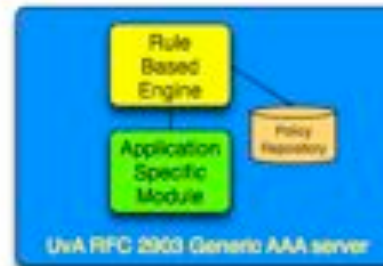
Access Control, Resource Management and Path Selection in Optical Networks using Tokens

Tokens performing Resource Management and Access Control in Virtual Machine Turntable Experiment.

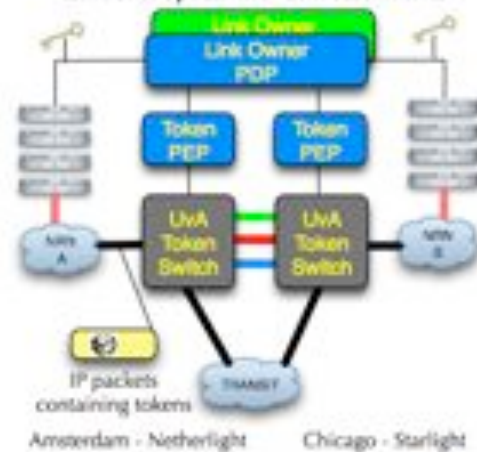


Tokens will allow:

- Separation of (slow) authorization process and real time usage.
- Binding to many different types of attributes: user, time, resource, etc.
- Policy Decision to be abstracted from Policy Enforcement Point.
- Anonymous usage
- Resource Management



Tokens performing Path Selection and Access Control at Optical Inter-Connection Points



Token marked IP packets will allow:

- Economic Link Owners to assign usage rights without routing changes.
- Recognition at Inter-Connection Points (Optical Exchanges). When authentic and valid, token marked traffic will use the Link Owners path.
- Implementations that support different business models
- Hardware (NPU based) recognition rate expected to be a 10 Gbps.

Questions ?

(lesson learned)

