IRTF

Authentication Authorisation and Accounting ARCHitecture Research Group

chairs:

C. de Laat and J. Vollbrecht

Content of this talk has contributions from many persons including:

B. de Bruijn, C&K Dobbins, S. Farrell, G. Gross, T. Zseby, L. Gommans, D. Spence, E. Verharen, T. Verschuren

Utrecht University

Contents of this talk

- This space is intentionally left blank

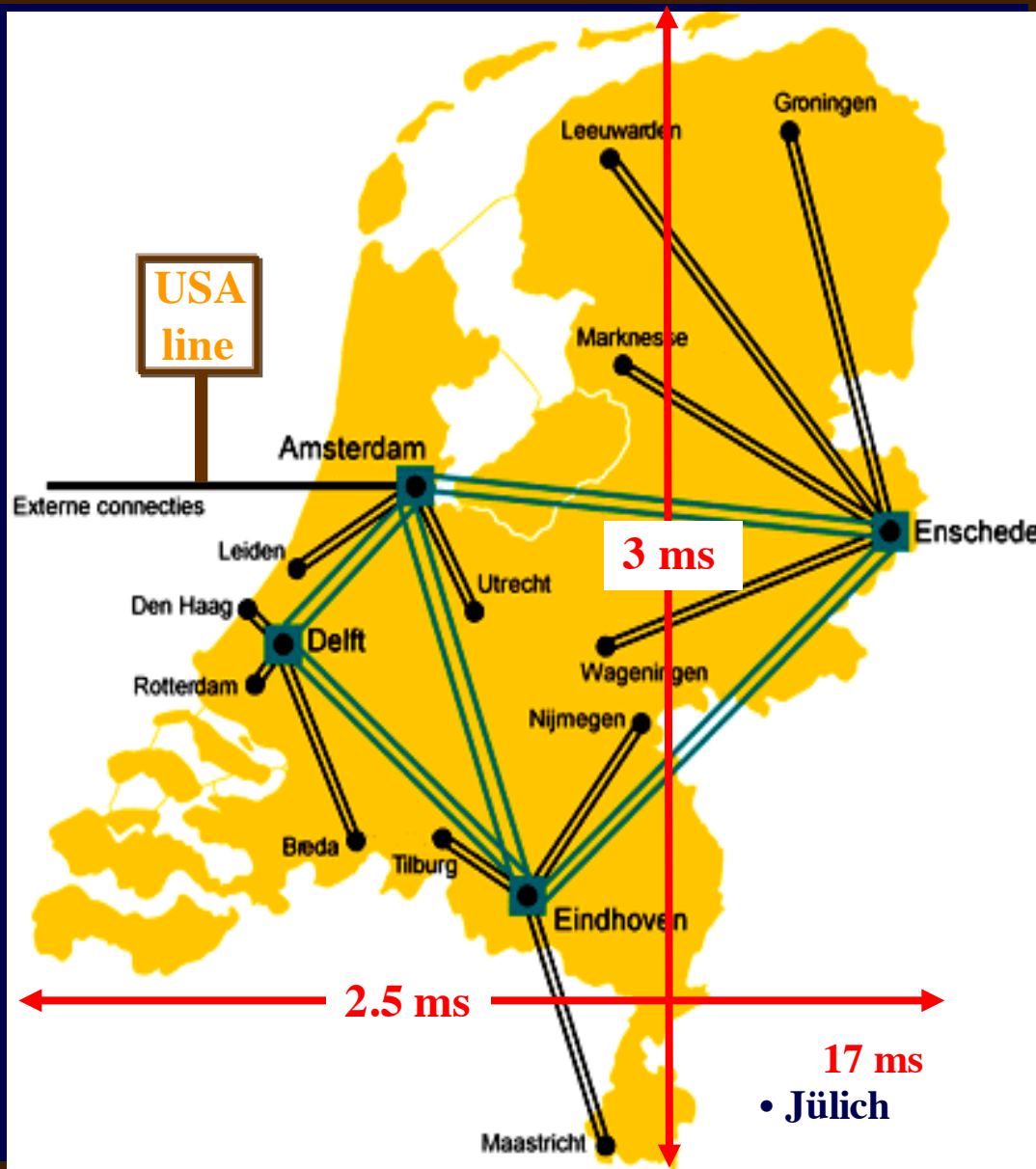
- Networking
  - Focus on applications for Physics
  - QoS networks for computing, collaboratories and telelearning
  - Distributed systems topics:
    - Modeling
    - Optimization
    - Simulation
    - Emulation

Research Subject example

- **EU project REMOT / DYNACORE**
  - Collaboratories, virtual control rooms
  - Support science at the home institutes
  - Groupware, Videoconference tools point to point and point to multipoint
  - Corba services, distributed object db
  - www.phys.uu.nl/~dynacore

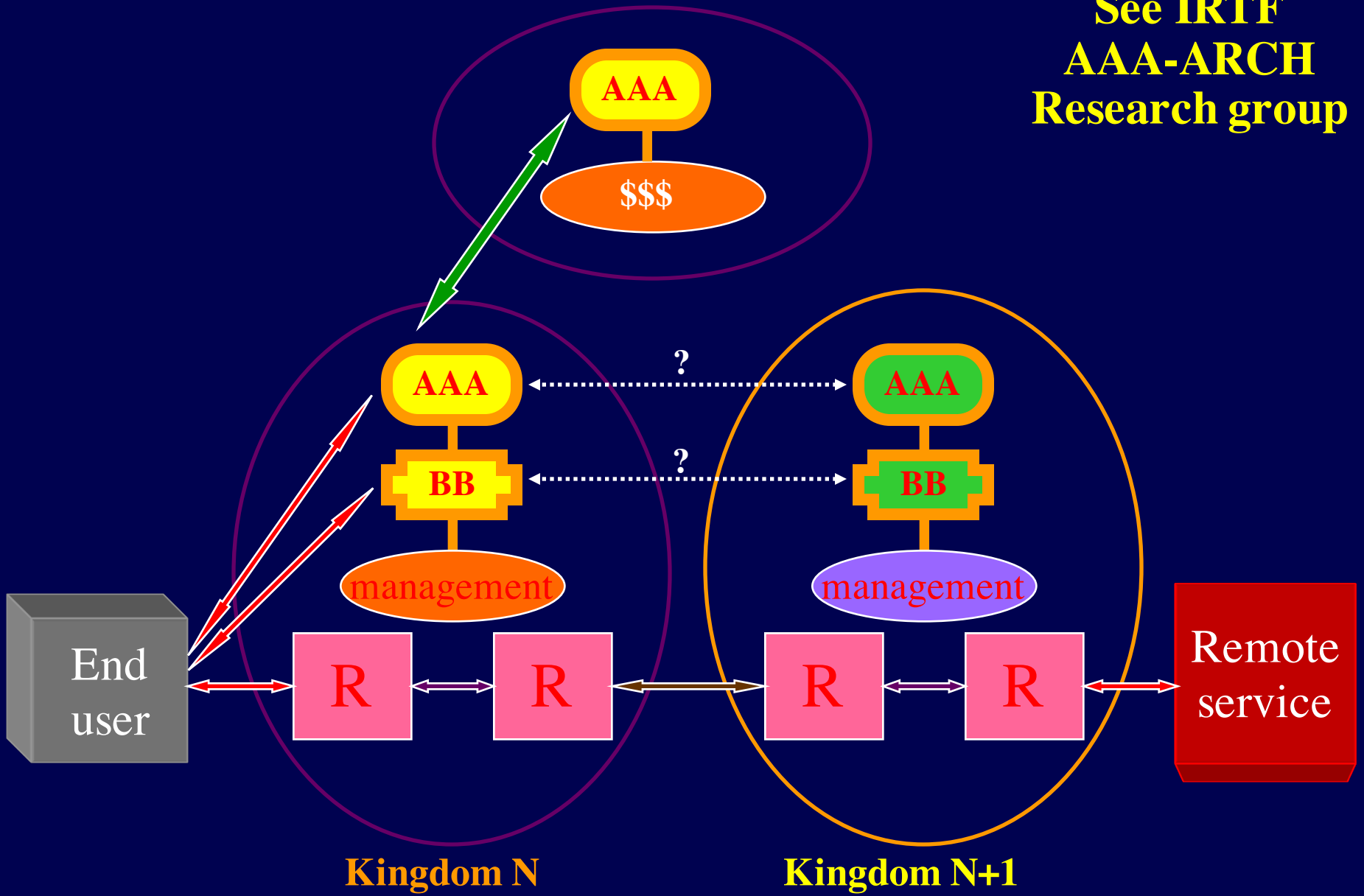
Physics-UU to IPP-FZJ => 7 kingdoms

- Netherlands
  - » Physics dept
  - » Campus net
  - » SURFnet
- Europe
  - » TEN 155
- Germany
  - » WINS/DFN
  - » Juelich, Campus
  - » Plasma Physics dept

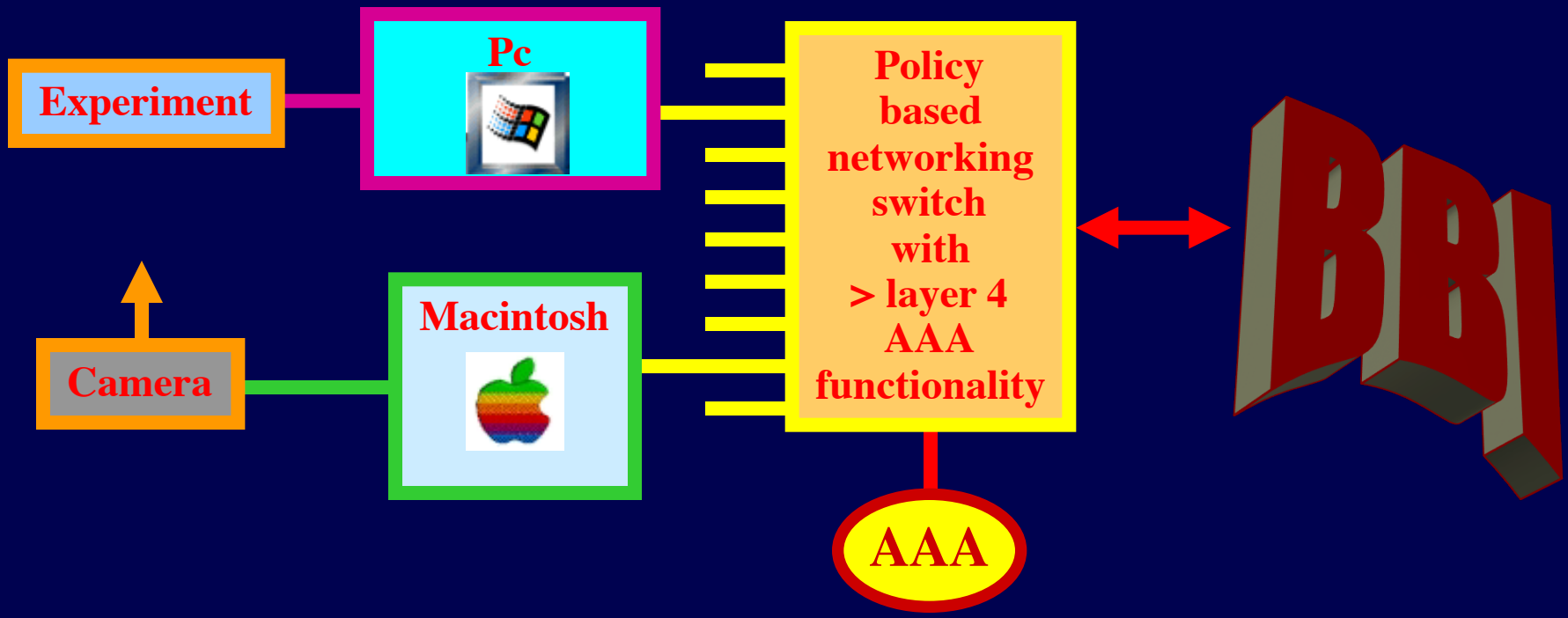


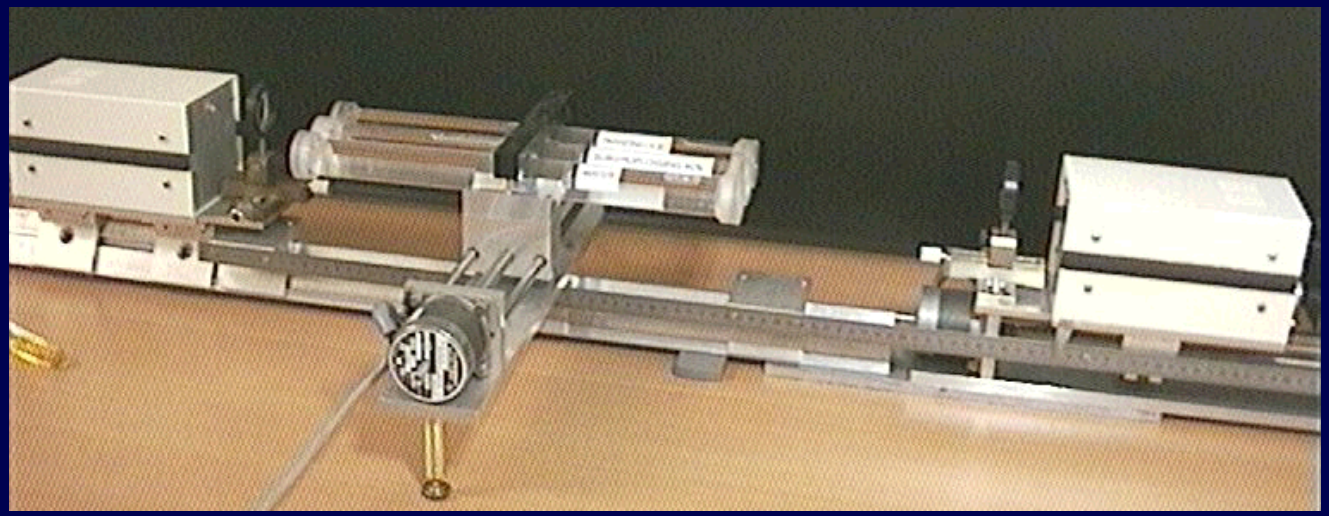
The need for AAA

See IRTF AAA-ARCH Research group



Policy based networking example

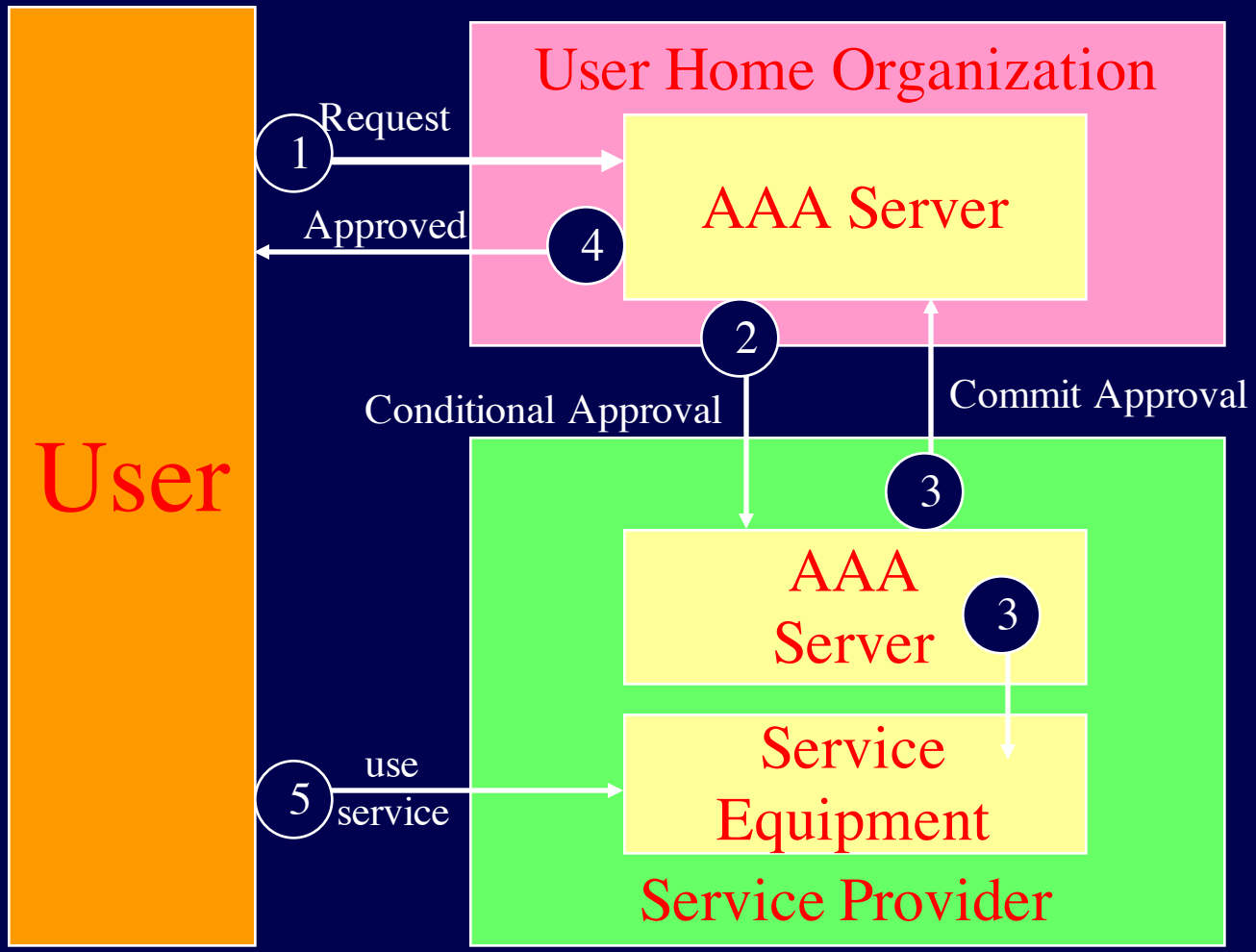




Applications

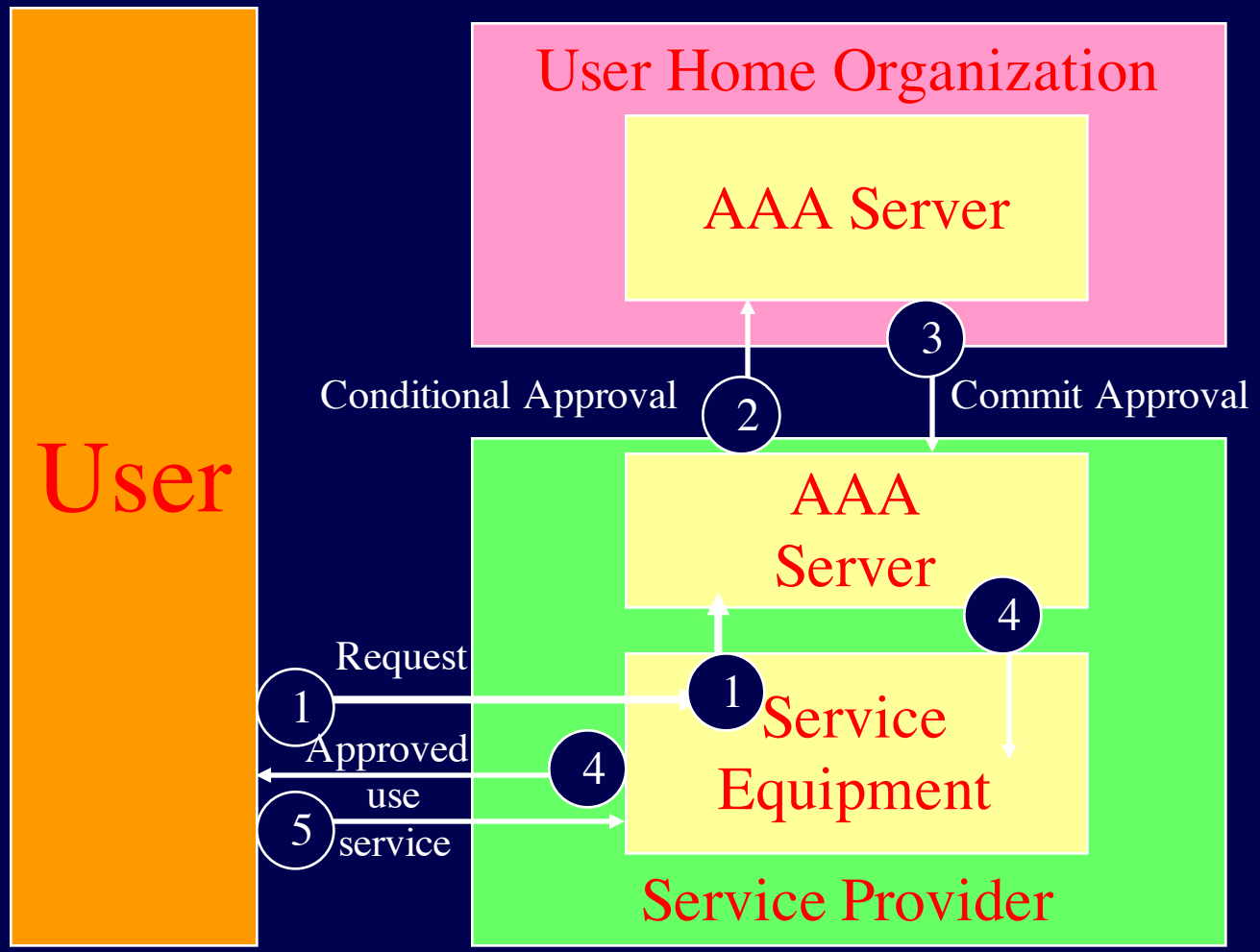
- Network Access
- Bandwidth Broker
- Authorization of resources living in many administrative domains
- Grids of any kind
- Budget system
- Library system
- Computer based education system
- E-Commerce
- Micro-payments
- Car Rental
- Daily life

Roaming "Agent" Authorization Model



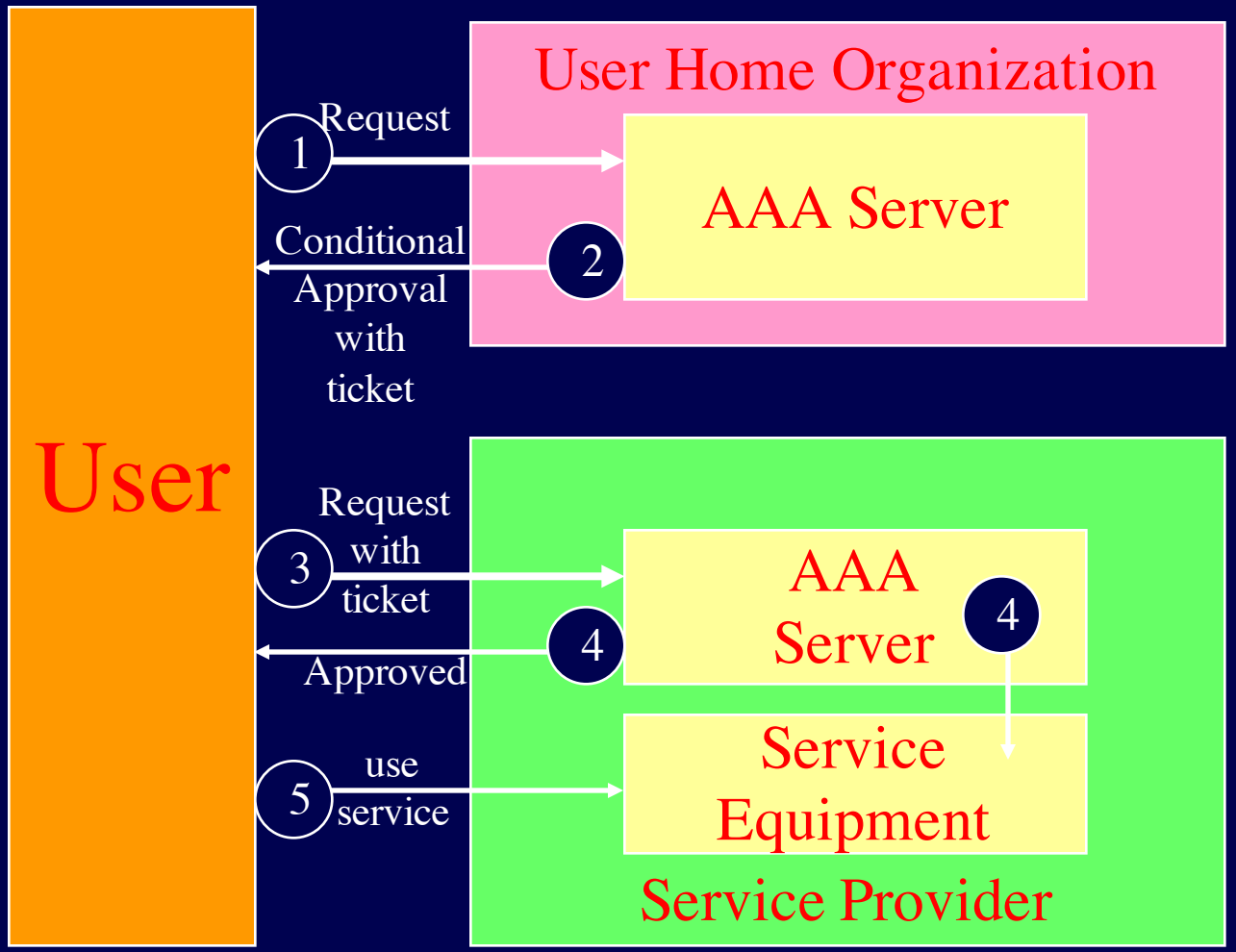
Example application: bandwidth brokerage at Enterprise/Service Provider boundary

Roaming "Pull" Authorization Model



Example applications: Mobile IP, PPP dial-in to NAS

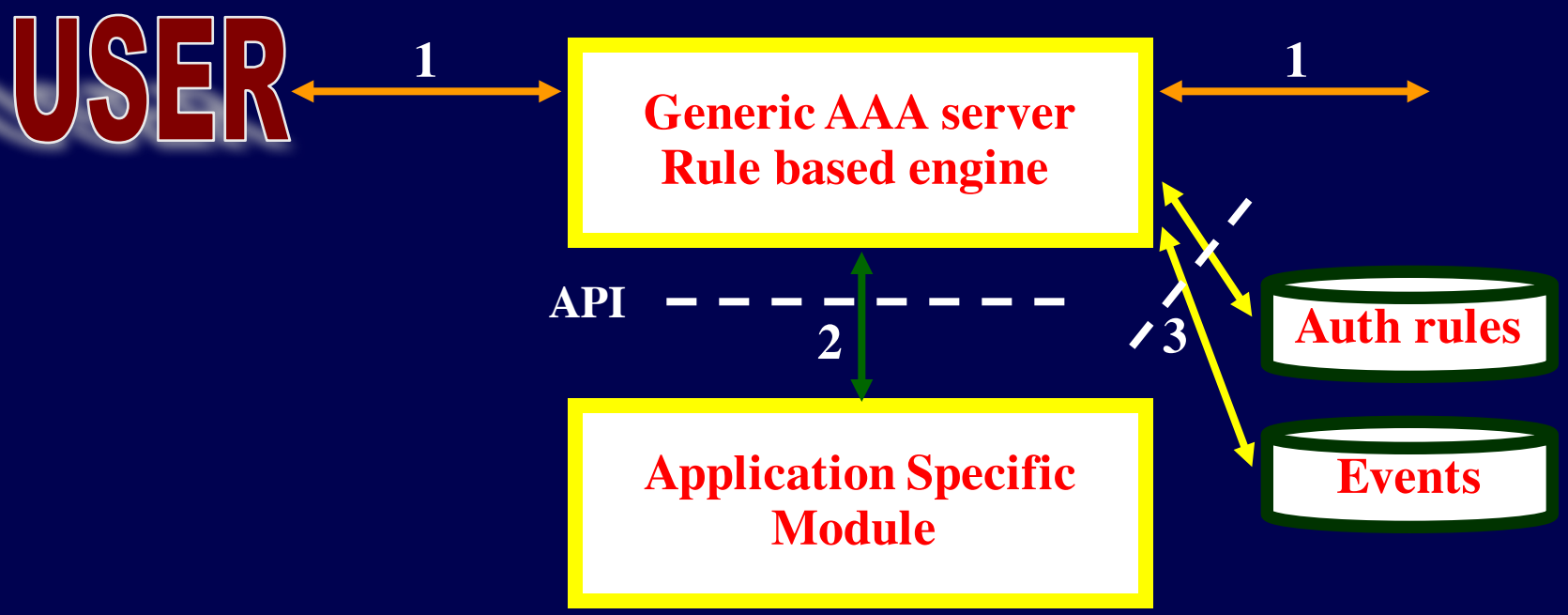
Roaming "Push" Authorization Model



Example application: Internet printing, where file and print servers are in different admin domains

AAA Server building block

Rule example: Auth_A = (B>9) .or. C .and. D



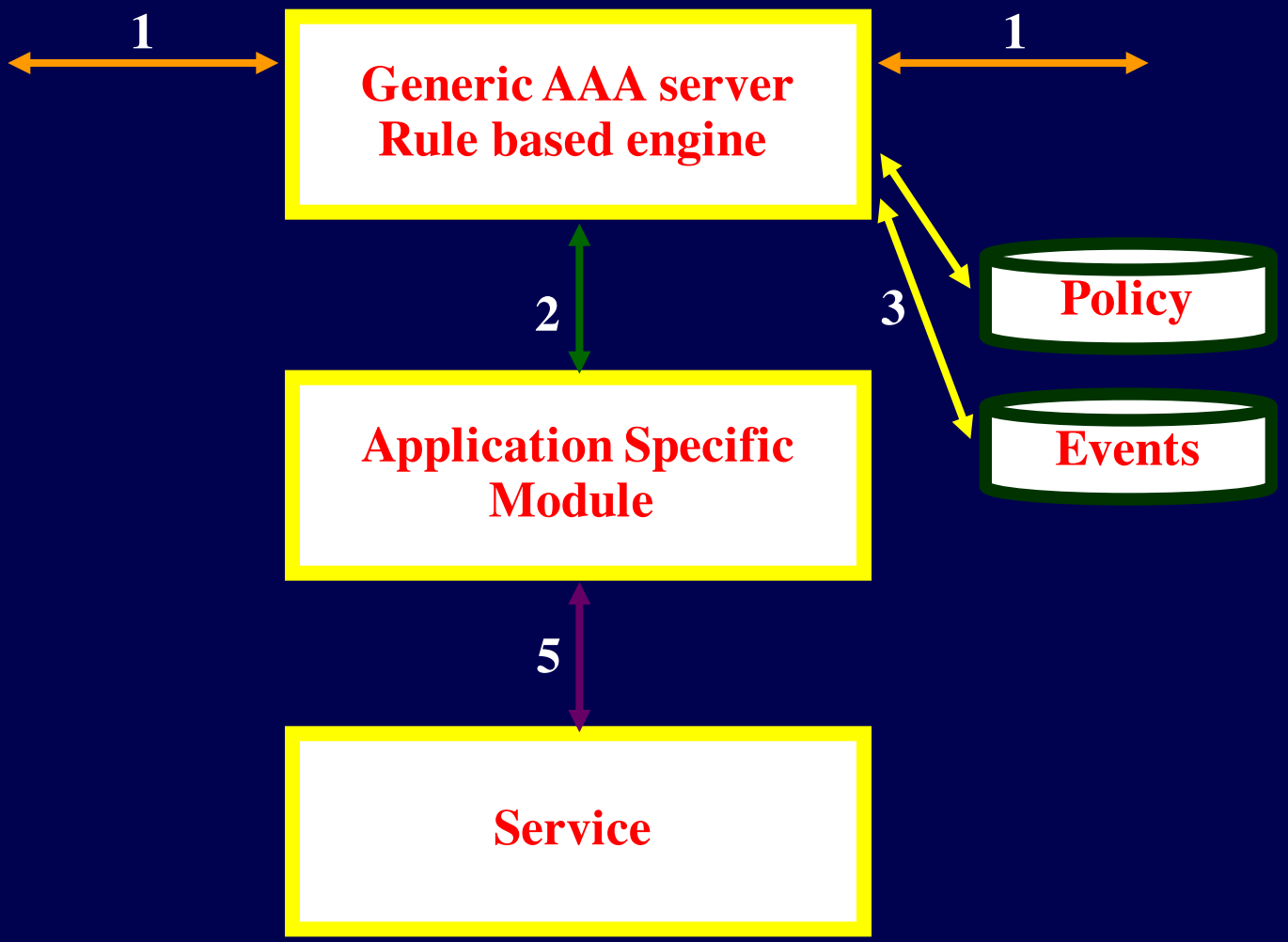
Types of communication:

1: "The" AAA protocol

2: interface (API) to app specific module (addressing!)

3: interface (API or connection) to repositories (e.g. LDAP)

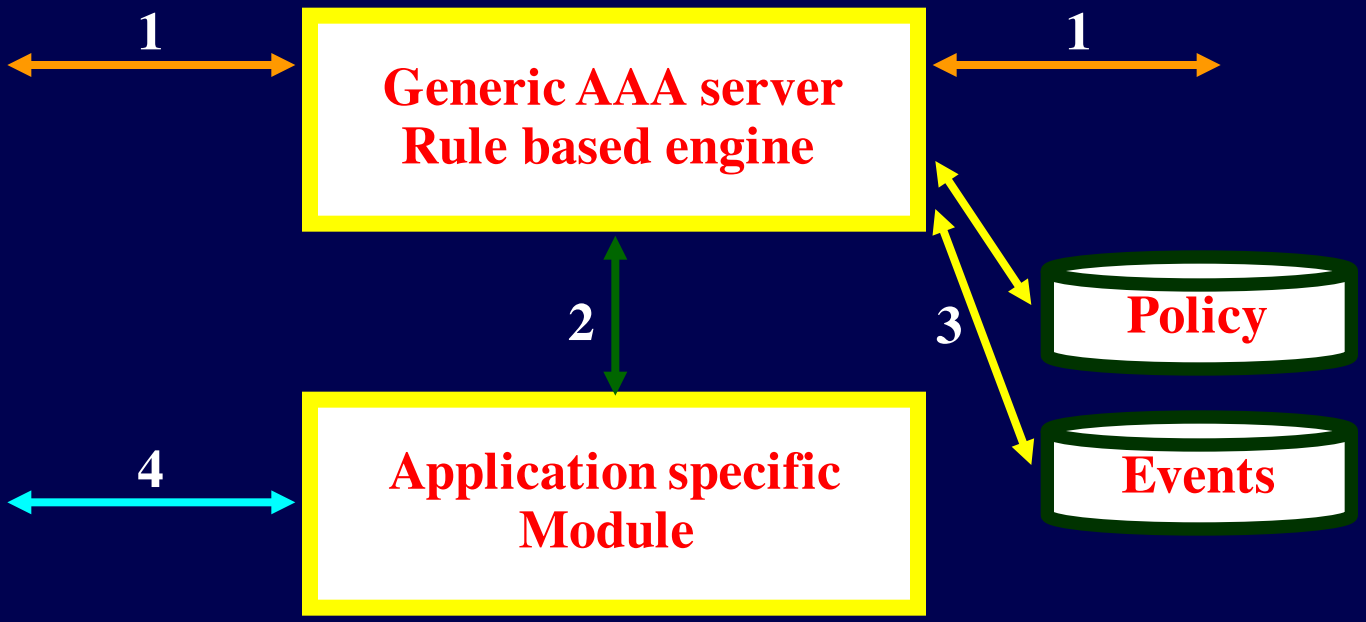
Pushing the buttons



Types of communication:

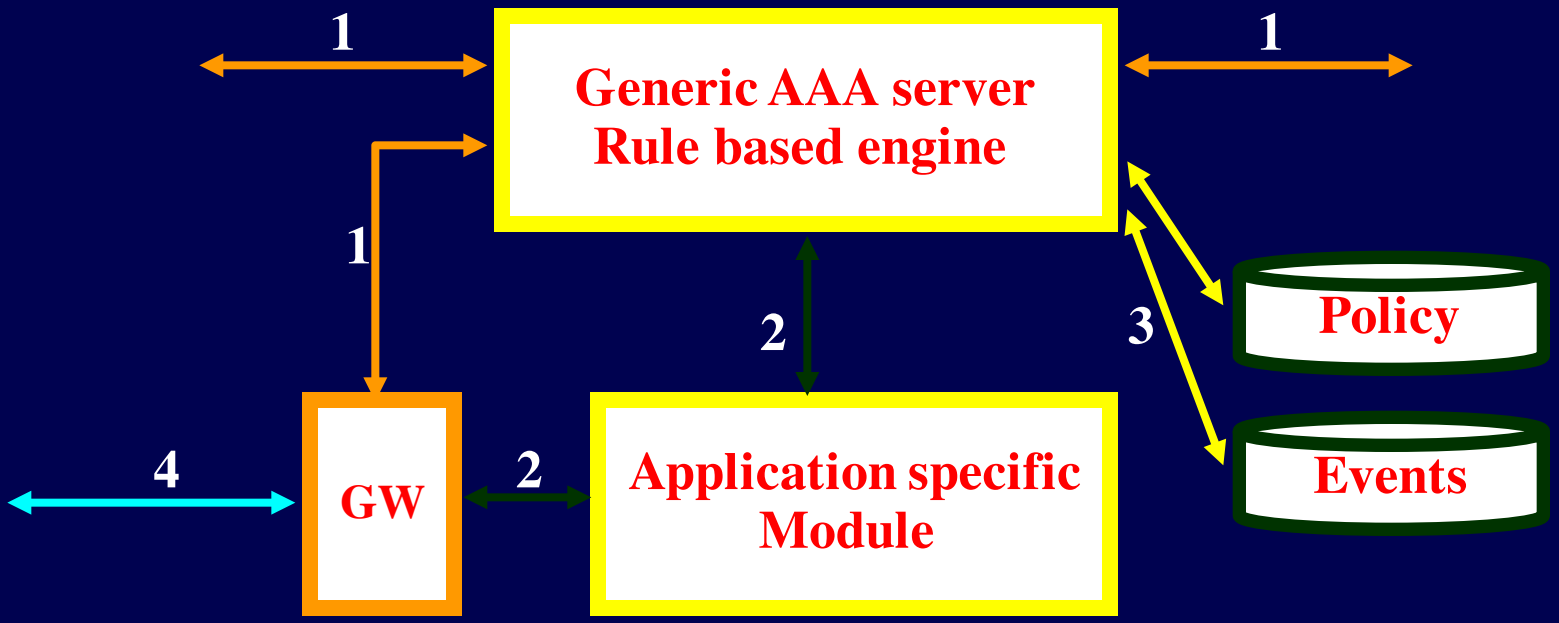
5: Towards service (f.e. COPS, CLI, SNMPv3)

Legacy protocols

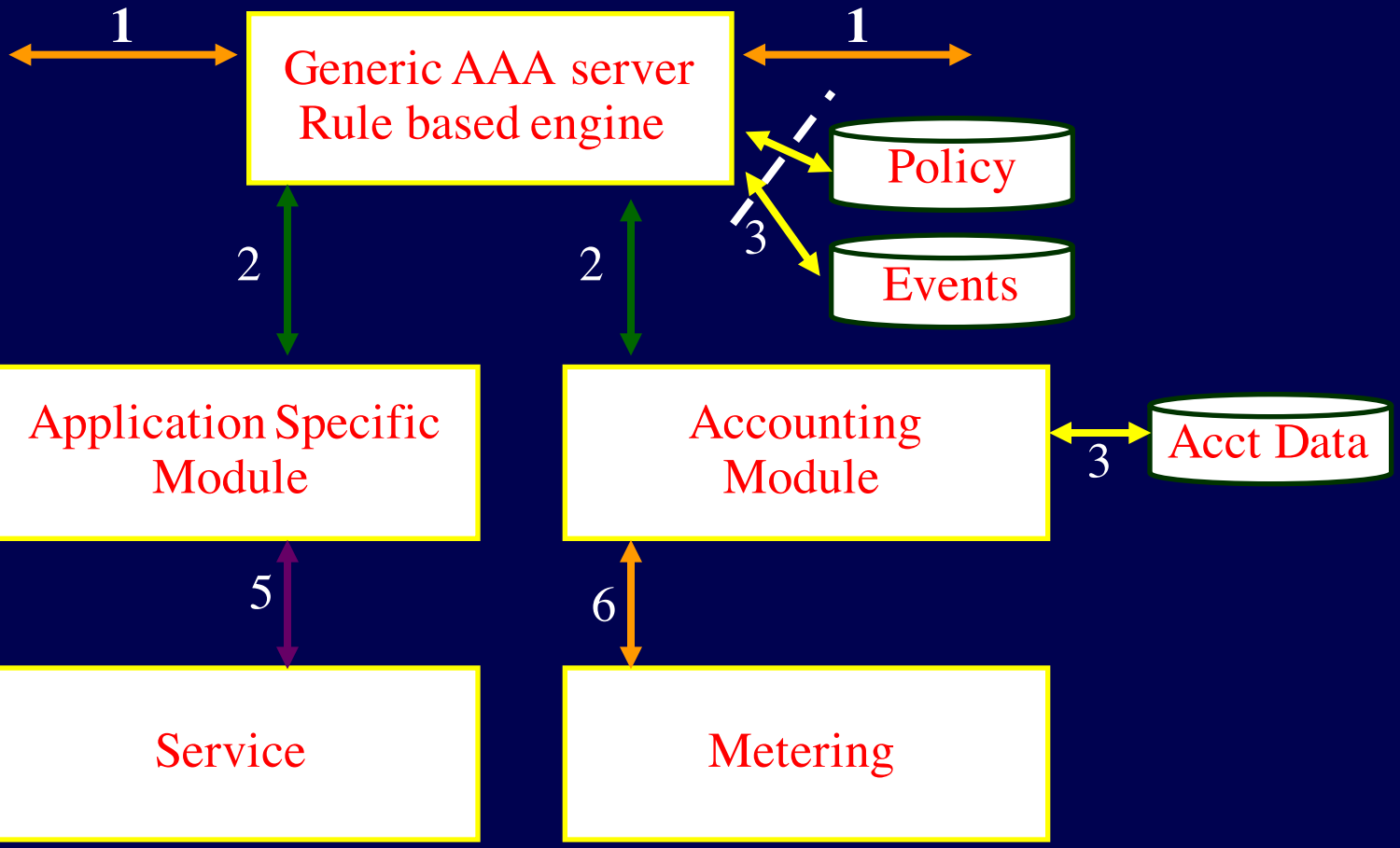


Types of communication:

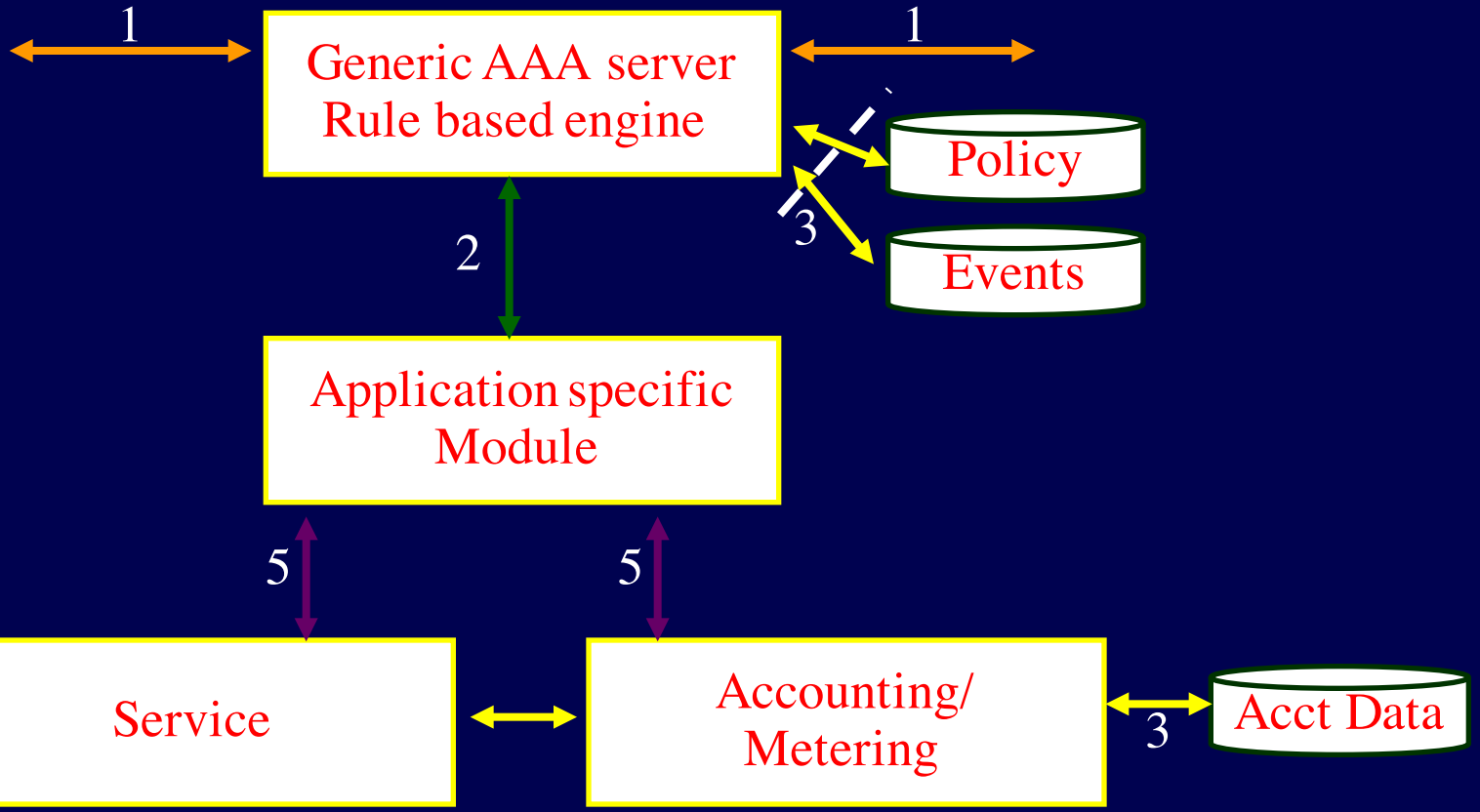
4: Legacy protocols (Radius, Diameter, …)


1
Generic AAA server
Rule based engine
1
1
2
3
Policy
Events
4
GW
2
Application specific
Module

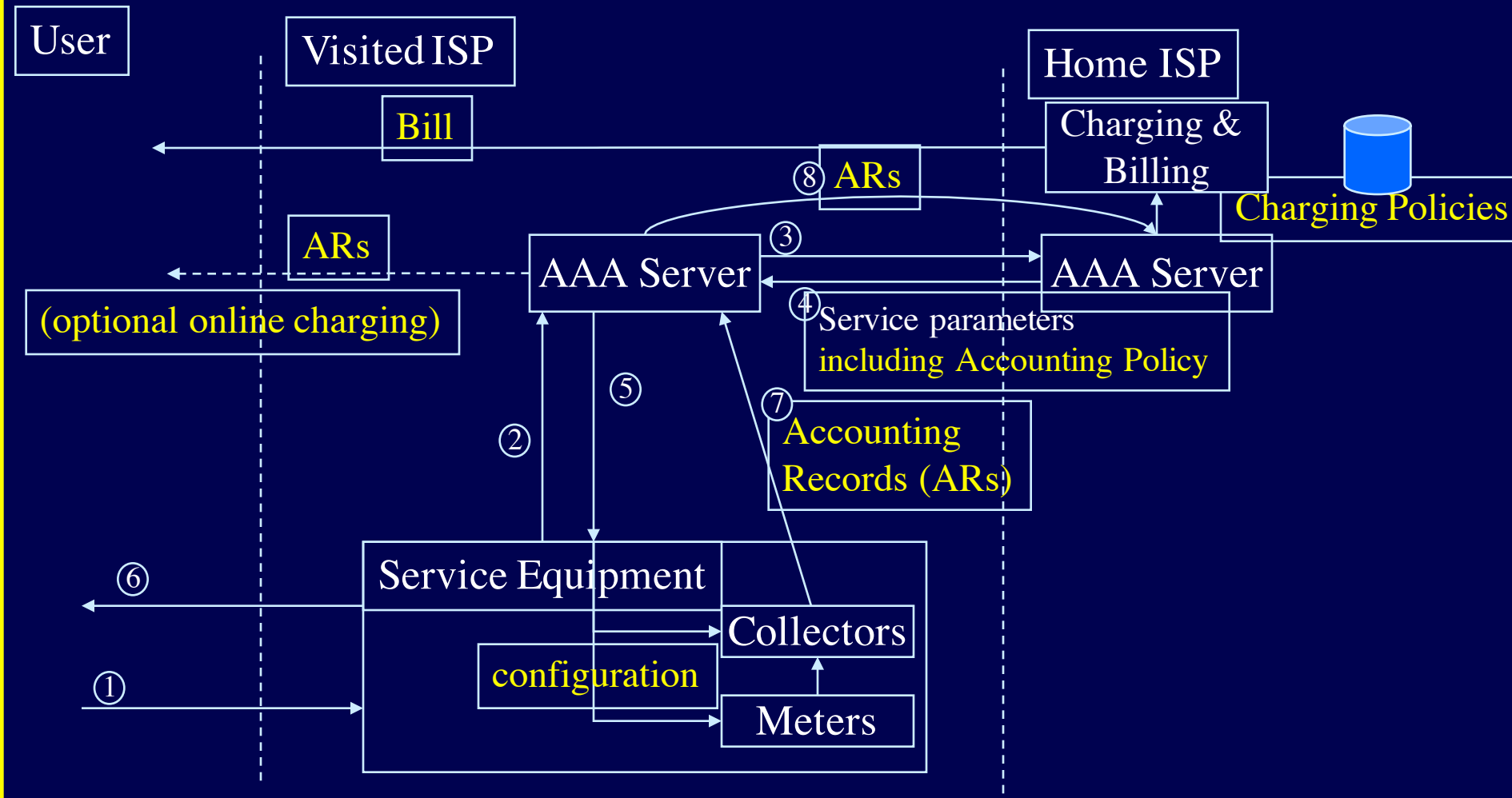
AAA Server with Accounting as Separate Service



AAA Server with Accounting as Part of the Service



Example: Interaction with Authorization

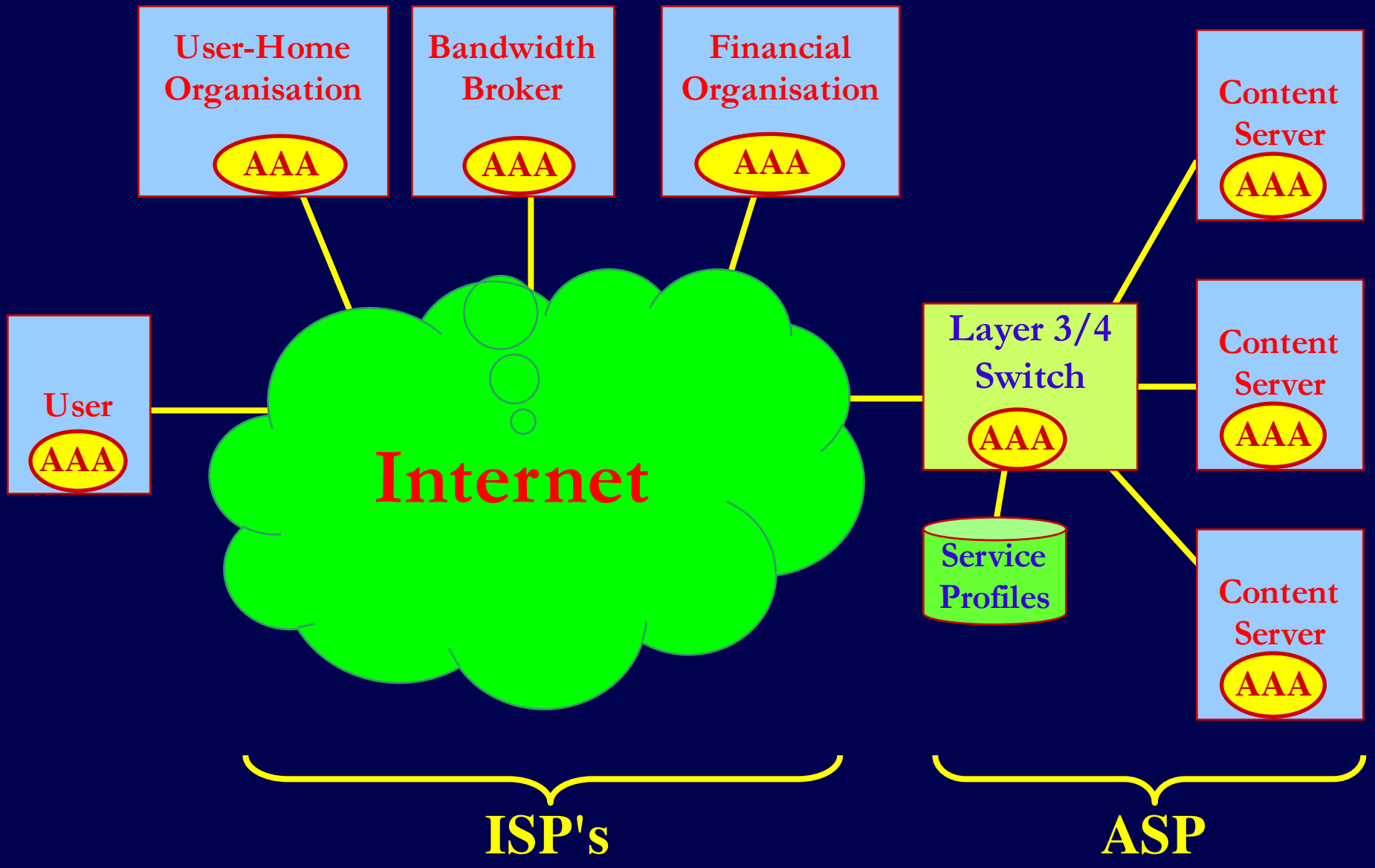


Specific goals of the RG are:

- develop generic AAA model by specifically including Authentication and Accounting
- develop audibility framework specification that allows the AAA system functions to be checked in a multi-organization environment
- develop a model that supports management of a "mesh" of interconnected AAA Servers
- define distributed policy framework, coordinate with policy framework WG and others
- develop an accounting model that allows authorization to define the type of accounting processing required for each session

Specific goals of the RG are:

- implement a simulation model that allows experimentation with the the proposed architectural models (also work on an emulation)
- describe interdomain issues using generic model
- work with AAA WG to align short term AAA protocol requirements with long term requirements as much as possible
- complete the work in Q4 - 2000 (ambitious)


User-Home Organisation
AAA
Bandwidth Broker
AAA
Financial Organisation
AAA
Content Server
AAA
User
AAA
Internet
Layer 3/4 Switch
AAA
Content Server
AAA
Service Profiles
Content Server
AAA
ISP's
ASP

Content

Portals Brokers

Customers

University

(High)school

Library

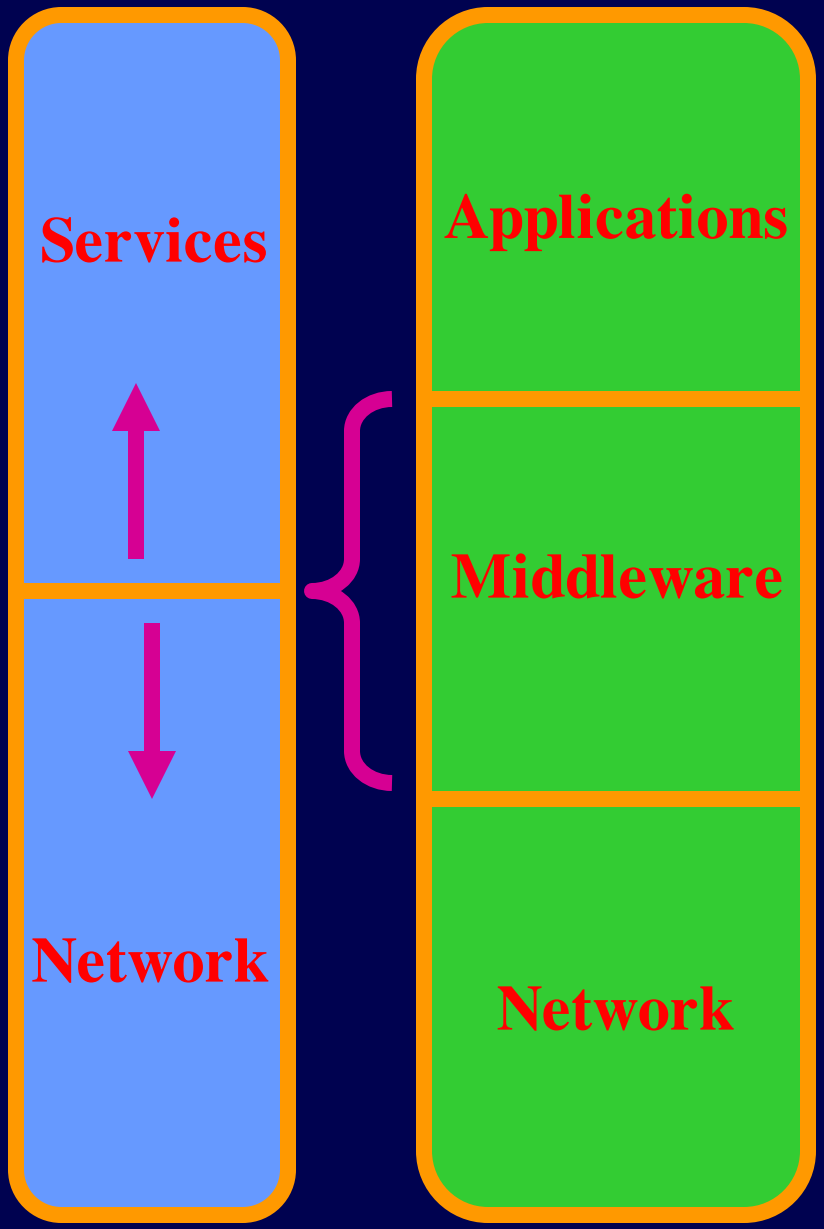
NOB

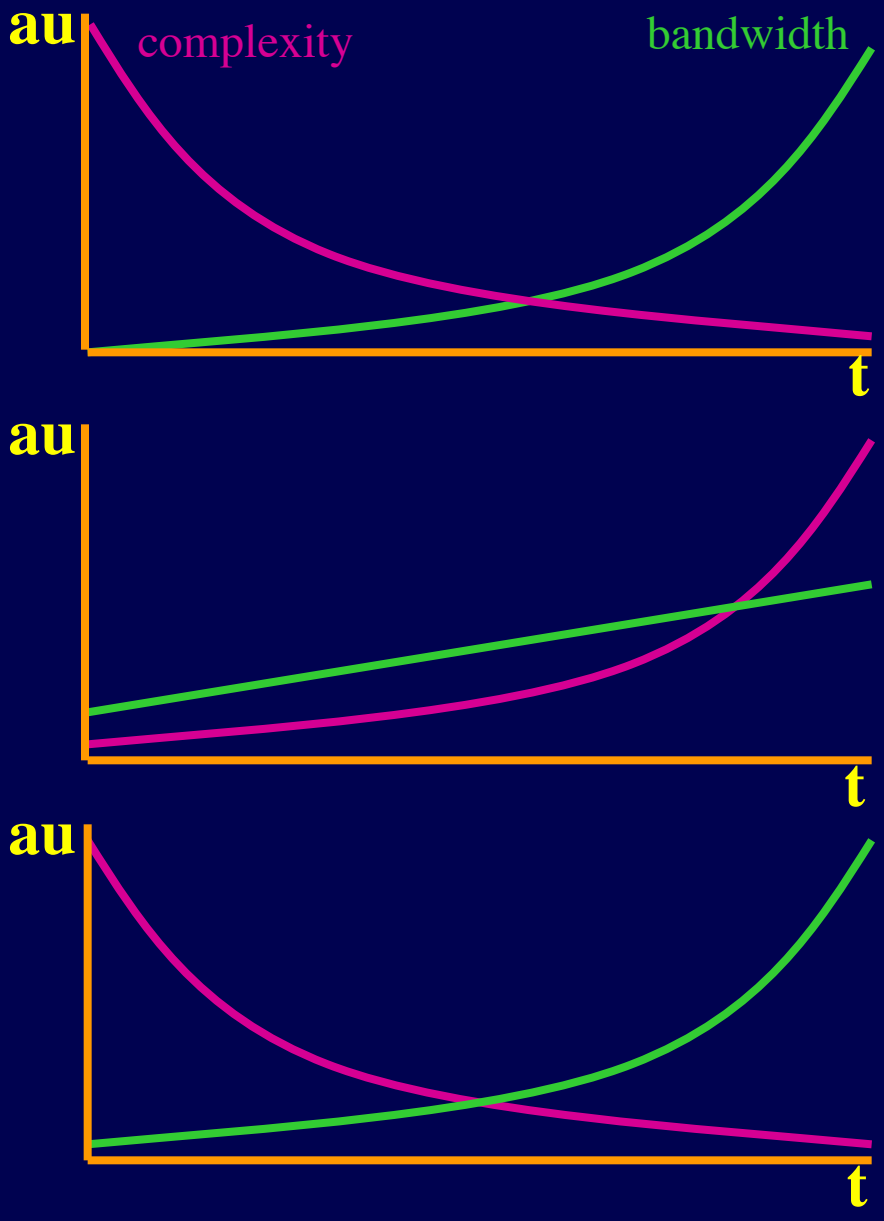
SURFnet

The three scenario's

- **Bureaucracy**
  - Do the advanced applications by hand
  - Long turnaround (rtt ≈ days)
- **Complexity**
  - Automatic application setup
  - Need advanced middleware and probably also bureaucracy
- **Throw Bandwidth at the problem**
  - Might go wrong at bottlenecks
  - Easiest solution
  - Do it yourself services

Stretching the OSI model



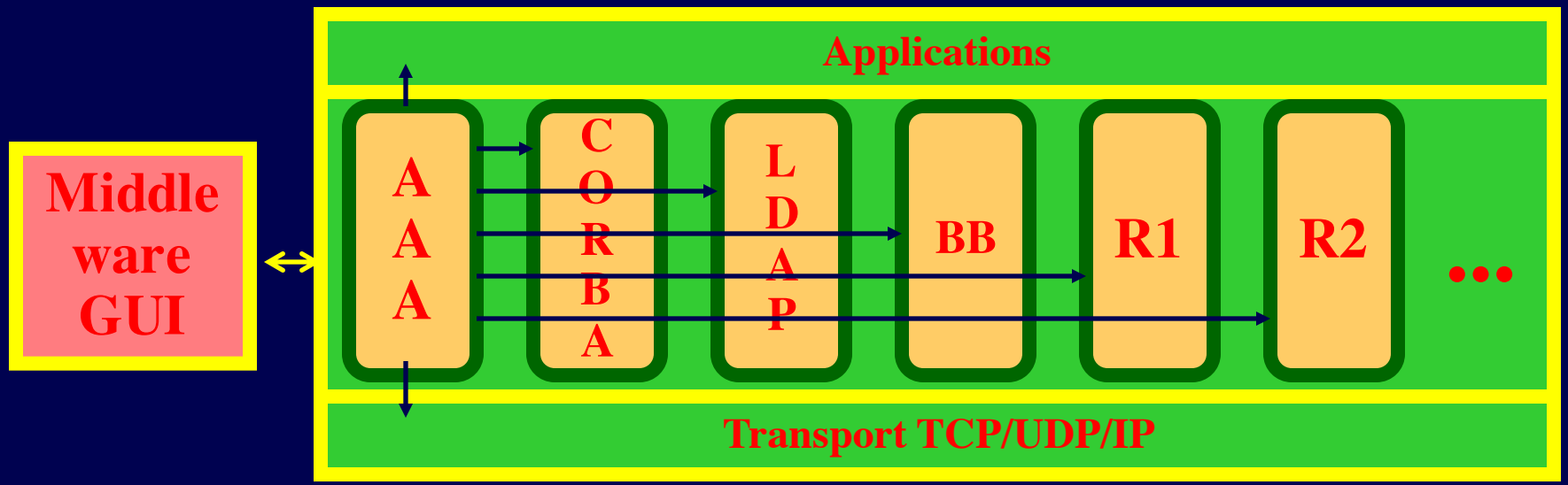


Current topics in the RG (Dublin 26-27 june)

- accounting model development in relation to generic architecture
- authentication: what is identity, model of authentication
- security, is that only a transport layer problem, encryption
- PKI infrastructure
- simulation, progress, what do we want to learn
- in light of the AAA-WG discussion, do we think of backward compatibility
- session identification (the need for layered modeling?)
- SIP (session initialisation protocol)
- Policy Definition Language
- inter kingdom relations and consequences for generic model
- management and auditing
- RG reaction to AAA-WG protocol discussions
- organizational stuff: IETF meeting, other meetings, drafts to produce ...

Questions

- Resource discovery <-> AAA discovery
- Is AAA high or low in middleware?
- All A's together or not?
- Should AAA be visible in the app or only stay in middleware and this way solve its user interface problem



Research Group - info

- **Research Group Name: AAAARCH - RG**
- **Chair(s)**
  - John Vollbrecht -- jrv@merit.edu
  - Cees de Laat -- delaat@phys.uu.nl
- **Web page**
  - www.irtf.org
  - www.phys.uu.nl/~wwwfi/aaaarch
- **Mailing list(s)**
  - aaaarch@fokus.gmd.de
  - For subscription to the mailing list, send e-mail to
    majordomo@fokus.gmd.de with content of message
    subscribe aaaarch
    end
  - will be archived, retrieval with frames and in plain ascii:
    - » http://www.fokus.gmd.de/glone/research/aaaarch/
    - » http://www.fokus.gmd.de/glone/research/mail-archive/aaaarch-current
    - » ftp://ftp.fokus.gmd.de/pub/glone/mail-archive/aaaarch-current